

20DWA184

DOCTOR WHO
"Legacy of the Zylons"

by
Thomas Himinez

Character Summaries

ENSIGN

Human, any age. Ensign, Galaxy Garrison. Red shirt.

ADAMS, Commander Ron

Male Moxi, 40's. First Officer, Star Cruiser Revelation. Follows protocol, professional. But been with his captain long enough to allow some ease into his relationship with him.

COMM OFFICER

Any gender, human. Communications Officer, Star Cruiser Revelation.

FIRST OFFICER, SECURITY, MEGGIDO SECURITY

Any gender, any species.

GREY, Lt.

Female human, 30's. Tactical Officer, Star Cruiser Revelation.

GAYLOR, Lt. Cmdr. Jacob

Male human, 40's. Chief of security, Star Cruiser Revelation. Risen through the ranks rather than just getting a commission straight out of Academy, he is no unintelligent grunt nor an inexperienced ivory tower officer. He has plenty of field experience and probably could get a command of his own.

HOLLANDER, Real Admiral

Female human, 50's. Galaxy Garrison. On the surface, she's a typical pencil pushing Admiral. Keeps enough distance between her and her subordinates, but also can act professional-friendly with them as well.

ISSACSON, Shipman

Human, adult. Security, Star Cruiser Revelation. Red shirt who actually lives!

LAYHE, Commander

Female human, 40's. First officer, Star Cruiser Megiddo. Saw some action toward the end of the war, but not much.

(CONTINUED)

0 CONTINUED:

0

Layhe truly is a "book" officer rather than a "field" officer. Put a gun in her hand and she doesn't really have the will to pull the trigger. Not a coward, however. Finds it easy to order someone else to do it, but hard when blood has to be on her hands.

POST, Dr.

Any gender, human, late 50's. Psychologist. Listens to Karly Jacobs' story about time travel and aliens and monsters and naturally doesn't believe her but maintains the professional attitude of a doctor treating a patient with ultimately harmless delusions.

YOUNGER, Lt.

Male human, Early 30's. Helmsman, Star Cruiser Revelation. Still a bit young, and can be overwhelmed when faced with actual fighting. A bit of a quaver in his voice when in the thick of it. Never saw any real fighting, getting his commission just as the war ended.

VINCENT, Capt.

Male human, 50's. Commanding officer, Star Cruiser Perses. Veteran of the zylon war, he's seen a lot of blood, a lot of good men die. This is a man you'd want in your foxhole, knowing he'd have your back. Absolutely dedicated to Galaxy Garrison and the Alliance...whatever interpretation that may mean.

(CONTINUED)

0 CONTINUED: (2)

0

TERMS AND DEFINITIONS

BRIDGE DESIGN

The bridge of a Star Cruiser is located four decks from the top and about 1/3 of the way in.

The bridge is circular in design.

The captain's chair is in the centre and contains various controls and panels for read-outs. Next to his chair on the right is another chair, usually unoccupied except during shift transitions when the First Officer will use it.

To the right of the captain's chair is engineering. To the left is communications. Behind and facing away from the main screen is Theatre Operations, commonly called TheOps.

In front of the captain's chair are two stations. On the left is navigation and on the right is tactical.

Navigation plots the course and pilots the ship.

Tactical is in charge of the main weapons and defence.

Both Navigation and Tactical have their own sensors to plot enemy ships, and these two stations continually talk to each other to let the other know what they are about to do. Navigation may be about to swing the ship around, so tactical needs to know to adjust his firing solution. Tactical may need to target a certain ship, so navigation needs to take that into account so weapons do not lose their lock. Ship navigation is usually done by plotting a course and entering it into the navigation computer, however the ship can be manoeuvred manually by yoke control as well, generally during battle.

Theatre Operations (TheOps) is a one or two man station and contains all the long and short range sensors on the ship. It scans all objects in the battlefield, monitors and marks enemy ships and recommends target packages. It can also scan friendly ships, though allied ships generally will update their status through communications. TheOps also logs other natural and unnatural objects in the area. Generally, the captain will work with TheOps and formulate a battleplan which will then be relayed to Navigation and Tactical. TheOps doubles as the science station during non-critical periods. During non-critical periods, TheOps may be left unmanned, scans being monitored by Tactical.

(CONTINUED)

0 CONTINUED: (3)

0

In front of the bridge is a large viewscreen. The screen can focus anywhere around the ship, 360x360 degrees. Chaser lights below and on the side of the screen indicate the viewing perspective at a glance.

COMMUNICATION

Star Cruiser personnel have two methods of communication: ship internal and personal communicator.

The ship's internal communication's system consists of an intercom mounted to a wall, chair, or table. Communication is established by pressing the comm button. If a channel is available, the computer responds with a series of chirps. You then speak the name of the person or department you wish to talk to. The computer then routes the communication to its destination. Both you and the person/department are alerted via a whistle. Your communication channel is now open and you announce who you wish to speak to, then your name/station/department, such as "Engineering, Smith". You are Smith and you wish to talk to someone in Engineering.

Personal communicators (also called "wrist communicators") are worn on the wrist. Communication is transmitted over the air and routed through the communication officer's station unless you know the channel of the person you wish to speak to.

Most communication on board ship is done through internal communication. During times of war, all on board communication is required to be done through internal communication, as over the air transmissions can be intercepted.

GALACTIC ALLIANCE

The Galactic Alliance is the name of a group of planets who have come together in a common unit. Think European Union, or for a more futuristic definition, United Federation of Planets. The Alliance has been loose as of late, having lost commonality now that the zylon war is over.

GALAXY GARRISON

The military unit of the Galactic Alliance, comprising of various subdivisions including naval and ground forces.

SCOUT CRUISER

A stealth ship designed for reconnaissance in enemy territory. It is capable of very fast speeds and a low sensor profile

(CONTINUED)

0 CONTINUED: (4)

0

to avoid detection. However, it has no shields and light armour, making the ship extremely vulnerable if detected. Scout Cruiser duty is considered the most dangerous assignment one can get.

STAR CRUISER

A battle ship specially designed to fight the zylon war. Although other support craft fight as well, the Star Cruiser is the main ship. A medium sized starship with a compliment of 200 officers and crew. It has an oversized matter-anti-matter engine to power strong shields, heavy phasers, and allows the ship to have thicker armour than would normally be for this class of vessel. It also has a secondary hyperwarp engine which allows the Star Cruiser to travel long distances almost instantaneously, though at an enormous fuel cost. Useful either for surprise attacks or hasty retreat.

TIME UNITS

While standard times (hour, minute, second, etc.) are normally used, the military also uses a metric system of times which allows for a more standardized measurement as well a more fine unit of time when at smaller units.

The following are the conversion rates as well as pronunciations:

Cecton (seck-t-on) - 87 1/2 hours hours, or roughly slightly more than 3 1/2 days

Centar (sen-tar) - 53 minutes.

Centon (sen-t-on) - 31.5 seconds

Micron - 3/10 of a seconds

For the purist (or the nerdlinger), these times are actually rough equivalents. For those who truly, truly want to know, a cecton is 1/100 of one Earth year (or 1/100 of 8766 hours). A centar is 1/100 of a cecton, a centon is 1/100 of a centar, etc.

UNIFORMS

The Star Cruiser uniform consists of a dark blue short sleeved undershirt, a long sleeve dark blue shirt with an off white collar containing red and blue pin stripes, dark blue pants with red/blue pinstripe down the side, and black boots.

(CONTINUED)

0 CONTINUED: (5)

0

Optional is a jacket with two sets of red/blue horizontal pinstripes. Most people who go on Away missions usually opt to have the jacket for its extra pockets. About half the crew on board ship can be found wearing the jacket. It is against regulations to wear only the undershirt while on duty.

The insignia is a metal outline gold circle with a single bolt of lightning horizontal centre. One-quarter below the top is the icon of the Star Cruiser the person is assigned to.

Perses: Two vertical half circles separated by a sword

Revelation: Greek letter Omega

Megiddo: Mountain with a crack in it

On the right collar is a silver pin denoting the rank and on the left is a silver pin denoting the station of the wearer.

Both the shirt and the jacket display the insignia, rank, and station. The undershirt displays only the insignia, and that insignia is a patch rather than a metal emblem.

ZYLONS

An adversary of the Galactic Alliance. No one knows how far the Zylon Empire spreads. All that is known is that battlefield losses the zylons endure are always replaced. Some believe that they have not seen all that the Zylons are capable of bringing to the field.

The Zylons are mindlessly loyal to their king. The zylons lost the war when their king was killed at Insidious and have not been heard from or seen since. Their current king is unknown, but it is suspected that he is not as warmongering as the last two kings have been, which is why the zylon front has been quiet.

There are two known classes of zylons, the Warrior and the Slave.

Warrior Zylons are insect like, nine feet tall, winged, and speak in squeaks. They are very strong, intelligent, and capable of regrowing limbs lost in battle. Their wings allow them to fly, but make a lot of noise doing it and are not very manoeuvrable in flight.

Slave Zylons are somewhat humanoid looking with normal human strength and can actually pass as human with surgical

(CONTINUED)

0 CONTINUED: (6)

0

alteration. They can speak human language and understand Warrior Zylon language, though no one has heard them speak it themselves. They answer to any Warrior Zylon.

Technology-wise, they appear to have a mish-mosh of technologies, bespeaking a race that assimilates rather than invents their own. Disturbingly, different technologies will appear in the zylon fleet from time to time, giving argument to the fact that there are other races the zylons have encountered, adapted from, or conquered, beyond that which the Alliance knows about. However, so far the zylons have not displayed technology that is more advanced than anything the Galactic Alliance has or has been able to defend against.

PART ONE

1 INT. POST'S OFFICE - DAY
(KARLY, POST)

1

KARLY JACOBS is about 40 years old. It has been around ten years since she has last encountered the Doctor in the previous story. She has had no contact with him since then and has desired none. Nevertheless, she feels as if his presence is everywhere. She can not escape the Doctor; she wonders not if but when the Time Lord will suddenly appear in her life again, and she dreads that day, but she also feels it is inevitable. He is like a thunder cloud in her life, and she is just waiting for lightning to strike her.

KARLY is currently talking to Dr. POST, a psychologist. She has been telling Post of her encounters with the Doctor and how it has affected her.

Understandably, Dr. POST finds her story difficult to believe.

POST <1>
Time travel, monsters, aliens. That's
... quite a story you have, Karly.

KARLY <2>
I knew you wouldn't believe me, Dr.
Post.

POST <3>
Then why did you want to tell me?

KARLY <4>
Because...
(Suddenly unsure)
I don't know. I guess ... eventually
you need to tell someone.

POST <5>
Did it make you feel better now that
you did?

KARLY <6>
No.

POST <7>
So why did you want to tell me in
particular? You have friends, don't
you? Or others who were there with
you when all this is supposed to
have happened? Shared experiences?

(CONTINUED)

1 CONTINUED:

1

KARLY <8>
You're a psychologist. Maybe ... I was hoping you'd tell me that it really didn't happen.

POST <9>
That these memories are all just part of a psychotic episode?

KARLY <10>
Yeah.

POST <11>
Is that what you want it to be?

KARLY <12>
(Gets up, frustrated)
I need it to be! Do you know what it's like, going through life wondering when he might show up again? Just when you think things might be getting back to normal, just when I start to feel safe...

POST <13>
But as long as the Doctor is out there, you can't.

KARLY <14>
None of us can. The only difference is, I know about it. I liked not knowing. I was comfortable believing that it was just us humans and that tomorrow would be the same as yesterday and I could live my life and not worry about aliens from another universe trying to blow us up or things coming up from the ground, or some old man showing up and turning my life upside-down!
(Looks at Post)
Am I asking too much?

POST <15>
You just want the blue pill.

KARLY <16>
Yeah.
(Sits down)
But what difference does it make? You don't believe me.

(CONTINUED)

1 CONTINUED: (2)

1

POST

<17>

It doesn't matter what I believe.
It matters what you believe.

KARLY gets up

KARLY

<18>

What difference does that make either?
I'm sorry. I shouldn't have come.

POST

<19>

No, no. I want you to come. You
said it yourself. You need someone
to tell. I'll have my secretary set
you up for two sessions a week.

KARLY

<20>

I don't really see the point.

POST

<21>

There doesn't have to be a point.
Just come in and talk. Even if it's
just about the weather or who won
the football match. At least here
you have someone you can say anything
you want without wondering how they're
going to react.

KARLY

<22>

(Beat)
I'll think about it.
(Beat)
And I like Rugby, actually.

POST

<23>

(Smiles)
So do I, actually. See you Monday.

KARLY leaves.

MOVE TO:

2 EXT. STREETS OF LONDON - DAY
(KARLY)

2

We hear the normal sounds of the cityscape as KARLY exits
Dr. Post's office building. KARLY pauses for a moment, then
shakes her head.

(CONTINUED)

2 CONTINUED:

2

KARLY

<24>

Rubbish.

(Sighs)

I need a drink.

(Looks and spots a
pub)Perfect. And just in time for happy
hour.

KARLY walks to pub and opens the door which has a bell on it that rings. KARLY enters the pub.

CUT TO:

3 INT. TARDIS PRIMARY CONTROL ROOM - CONTINUOUS
(DOCTOR, KARLY)

3

Tardis stationary.

KARLY finds herself in a strange, large room. She does not recognise where she is at, but it definitely isn't the pub.

KARLY

<25>

(Looks around, shocked)

What is this place?! Where am I?!

The doors close behind her. KARLY runs to the now closed doors.

KARLY (CONT'D)

<26>

What?! Let me out! Let me out!!!

Tardis demats. KARLY begins to get the idea where she is. Oh no! The Doctor is back in her life again!

KARLY (CONT'D)

<27>

Oh no... No, not again!

The DOCTOR enters, surprised to see Karly.

DOCTOR

<28>

Karly? Oh my dear, how nice to see
you!

KARLY

<29>

Oh no!

Opening titles

4 INT. TARDIS PRIMARY CONTROL ROOM - CONTINUOUS (DOCTOR, KARLY) 4

KARLY feels like she is going to break down. She circles away from the Doctor and curls up in a corner.

KARLY <30>
No. No no no no no!

DOCTOR <31>
Child, what's wrong?

KARLY <32>
You...stay away from me!

DOCTOR <33>
Are you all right? You look like you've seen a ghost.

KARLY <34>
What are you doing here?

DOCTOR <35>
This is my Tardis.

KARLY <36>
It was a pub!

DOCTOR <37>
It was? That chameleon circuit has been acting right strangely these days. I do apologize if I caused you any distress.

KARLY <38>
Distress?! You have no right to do that! What if someone walked in thinking it was a real pub?

DOCTOR <39>
(Amused)
You just did, my dear.

KARLY <40>
This isn't funny!

DOCTOR <41>
No of course not. And I promise you it was completely unintentional.
(MORE)

(CONTINUED)

4 CONTINUED:

4

DOCTOR (CONT'D) <42>
I was working on some repairs in the secondary console room and must have accidentally tripped the power to the chameleon circuit. That thing has never worked right. So it's a pub now, hmm?

KARLY <43>
I didn't see you working in here. Believe me, if I did I would have ran out.

DOCTOR <44>
Oh my word, this isn't the secondary console room. It's the primary console room. Closed for redecoration. Haven't used it in years.

KARLY <45>
Well, you can let me out now, thank you very much.

DOCTOR <46>
I can't. We're in flight.

KARLY <47>
We're moving?

DOCTOR <48>
Yes.

KARLY <49>
You did that on purpose. You're kidnapping me!

DOCTOR <50>
I assure you I had no idea you were here. But I would be lying if I said I wasn't glad to see you again. You're looking very well. How long has it been?

KARLY <51>
(Reluctantly)
Ten years.

DOCTOR <52>
My. Has it been that long?

(CONTINUED)

4 CONTINUED: (2)

4

KARLY

<53>

I thought I'd never see you again.

DOCTOR

<54>

Thought? Or hoped.

KARLY

<55>

(Entreaty)

Please. I know you mean well. Your heart is always in the right place. But...I can't take it. I just want a normal life. Why is that asking so much?

DOCTOR

<56>

Our paths do seem destined to cross. But I will get you home. Let me just land the Tardis so I can get our bearings and then I'll have you back before--

KARLY

<57>

No. No "time tricks" or whatever it is you do. Just put me down right where and when you found me, and let me go on as if none of this happened.

DOCTOR

<58>

(Sadly)

As you wish.

Hum mat. The DOCTOR works some controls.

DOCTOR (CONT'D)

<59>

Just give me a few minutes. The old girl isn't as young as she used to be.

KARLY

<60>

So...where are we?

DOCTOR

<61>

(Mildly surprised at her question)

You really want to know?

KARLY

<62>

(Shrugs)

Just so I won't keep wondering.

The DOCTOR checks the panel

(CONTINUED)

4 CONTINUED: (3)

4

DOCTOR
24th century. Yensid Colony.

<63>

FADE OUT:

FADE IN:

5 INT. READY ROOM
(COMM OFFICER, HOLLANDER, MCCORMICK)

5

Aboard the Star Cruiser Revelation.

It has been five years since the end of the Zylon war. During that time, the Zylons have retreated to their territory and have not been heard from since. Territory captured by the Zylons has been recaptured by Galaxy Garrison. Star Cruisers continue to patrol the border between Spica Quadrant and the Zylon Empire. However, patrol duty is more akin to Combat Patrol and ships are often left on duty for long periods of time. Command has also required continuous war readiness and training, placing a strain on military personnel. Except for no longer getting shot at, everything seems to continue as if the war was still on.

Commodore ALAN MCCORMICK is recording his log. There is a tinge of weariness in his voice as he and his ship have been on active duty for nine months without relief.

MCCORMICK
Battle log, combat date...
(Correct himself)
Ship's log, stardate...
(Shakes head)
Computer off. I'm too tired to do
this.

<64>

Intercom chip.

COMM OFFICER (O.S.)
Ready Room, bridge.

<65>

MCCORMICK answers

MCCORMICK
McCormick.

<66>

COMM OFFICER (O.S.)
Incoming transmission from Galaxy
Garrison for you, sir.

<67>

(CONTINUED)

5 CONTINUED:

5

MCCORMICK <68>
I'll take it in here.

Screen switches to Admiral HOLLANDER.

HOLLANDER (O.S.) <69>
Alan, good to see you.

MCCORMICK <70>
Good to see you too, Admiral.

HOLLANDER (O.S.) <71>
You look like you could use about
six years of sleep.

MCCORMICK <72>
Haven't been able to find the time.

HOLLANDER (O.S.) <73>
Yes, we've been aware of your extended
patrol duty. It's not just you.
Everyone has been pulling triple
tours.

MCCORMICK <74>
With respect, sir, the zylon war has
been over for more than five years.
Yet we still remain on a war footing.

HOLLANDER (O.S.) <75>
We still have no intelligence on
where the zylons have gone off to.
Scout Cruisers infiltrating their
territory report no signs of enemy
presence.

MCCORMICK <76>
Maybe they all committed mass suicide
after we killed their king at
Insidious.

HOLLANDER (O.S.) <77>
I'd sleep a lot easier if I knew
that to be a fact rather than wishful
thinking. But I didn't call to brief
you on the current sit rep. I am
sending the U.S.S. Thor's Hammer to
your sector. You lot are going on
shore leave.

(CONTINUED)

5 CONTINUED: (2)

5

MCCORMICK <78>
 Sir?

HOLLANDER (O.S.) <79>
 Effective immediately. It's only one week, so make the best of it.

MCCORMICK <80>
 Yes sir. I'm sure the crew will be happy to take anything they get.

HOLLANDER (O.S.) <81>
 Oh, you'll have to take it at the Yensid Colony. We still need you near enough to recall. In case.

MCCORMICK <82>
 (Tries not to roll his eyes)
 Of course sir.

HOLLANDER (O.S.) <83>
 I know, it's paranoid delusion. But the paranoids has three bursts on their collars. And you didn't hear that from me. Now get going. I'll see you back in a week. Hollander out.

Viewer off. MCCORMICK leaves his ready room and enters the bridge

6 INT. REVELATION BRIDGE - CONTINUOUS (ADAMS, COMPUTER, GREY, MCCORMICK, YOUNGER)

6

MCCORMICK <84>
 I have the conn. Helm, plot a course for Yensid Colony, maximum speed.

ADAMS <85>
 Sir?

MCCORMICK <86>
 Galaxy Garrison has authorised shore leave. We only get a week, so we'd better not waste any time.

There's some audible relief and cheer from the bridge crew.

(CONTINUED)

6 CONTINUED:

6

YOUNGER

<87>

(Offering)

Sir, Yensid is just within range of
hyperwarp ... if you don't mind
burning most of our fuel.

ADAMS

<88>

We can always have a tanker rendezvous
with us there.

MCCORMICK

<89>

I quite agree.

Intercom on

MCCORMICK (CONT'D)

<90>

Ship wide.

All Hands.

MCCORMICK (CONT'D)

<91>

All hands, we are making sail to
Yensid Colony for one week's shore
leave, courtesy of Galaxy Garrison.
Stand by for hyperdrive.

YOUNGER

<92>

Course plotted and laid in.

ADAMS

<93>

Spin up hyperdrive.

Hyperdrive engines engaged

YOUNGER

<94>

Hyperdrive engines engaged.
Hyperspace in 5...4...3...2...1.

Ship enters hyperspace and jumps out near Yensid Colony.

YOUNGER (CONT'D)

<95>

Yensid Colony dead ahead.

MCCORMICK

<96>

Standard orbit.

Yellow alert klaxon

ADAMS

<97>

Report!

(CONTINUED)

6 CONTINUED: (2)

6

GREY <98>
(Surprised)
Deflectors just snapped on.
(Scanning)
Reading weapons signature in the
area.

MCCORMICK <99>
From who?

GREY <100>
(Surprised)
Zylon.

ADAMS <101>
Tactical scan!

GREY does a high intensity scan of the area.

GREY <102>
Reading high levels of radiation
from the surface.
(Beat)
Sir, Yensid Colony has been destroyed.

MCCORMICK <103>
Red alert!

Red alert klaxon

ADAMS <104>
Battle stations!

All Hands.

COMPUTER <105>
Battle stations, battle stations.
All hands to battle stations. Battle
stations, battle stations. This is
not a drill.

FADE OUT:

(CONTINUED)

Doctor Who - Legacy of the Zylons

6 CONTINUED: (3) 6

FADE IN:

7 INT. TARDIS PRIMARY CONTROL ROOM 7
(DOCTOR, KARLY)

KARLY <106>
(Walks over to console)
Well, I guess we'd better just get
this over with.

DOCTOR <107>
What are you doing?

KARLY opens the doors.

KARLY <108>
(Gesturing)
Go on then.

DOCTOR <109>
I thought you didn't want anything
to do with alien worlds and the like.

KARLY <110>
We both know you're not going to be
satisfied until you have a look
around. So...

DOCTOR <111>
(Slight laugh)
You know me quite well, my dear. I
shan't be more than a minute. Unless,
of course, you'd like to come along.
After all, as long as we're here...

KARLY <112>
(Sighs)

KARLY reluctantly follows the Doctor out of the Tardis.

CUT TO:

8 EXT. YENSID COLONY - CONTINUOUS 8
(DOCTOR, KARLY)

The DOCTOR and KARLY exit the Tardis and, to their surprise,
find the area devastated. Buildings are still smouldering,
and there is destruction all around. The DOCTOR shuts the
door behind them.

(CONTINUED)

8 CONTINUED:

8

DOCTOR <113>
(Notices the Tardis
is a police box again)
Hmm. It's back to a police box again.

KARLY <114>
(Sees the devastation)
Doctor, what happened here?

DOCTOR <115>
What was that?
(Turns)
Oh dear... It looks like this area
was hit by a bomb of some sort.

KARLY <116>
A nuclear bomb? You dropped us in
the middle of a radioactive hot zone?

DOCTOR <117>
No no. The radiation level is normal.
The Tardis doors would not have opened
if that weren't the case.

KARLY <118>
Where are the bodies.

DOCTOR <119>
Hmm? What?

KARLY <120>
The bodies. You'd think we'd see at
least some casualties.

DOCTOR <121>
Perhaps the area had been evacuated
beforehand. Or abandoned.

KARLY <122>
Would be rather sporting of the bad
guys to give them enough warning to
get out of town.

DOCTOR <123>
Not every species is as bloodthirsty
as the human race, Karly. Chivalry
and honour can still be found in the
universe.

There is a bleeping coming from the DOCTOR'S pocket.

(CONTINUED)

8 CONTINUED: (2)

8

KARLY <124>
What's that?

The DOCTOR pulls out a pocket radiation detector that is
bleeping.

DOCTOR <125>
It's a personal radiation meter.

KARLY <126>
That's a bad sound, isn't it.

DOCTOR <127>
Very bad.

KARLY <128>
You said there wasn't any radiation!

DOCTOR <129>
I daresay there's a fault with that
particular unit.

KARLY <130>
Of course there is! Open the door.

The DOCTOR fumbles, trying to find the key.

DOCTOR <131>
The key, I can't find the key!

KARLY <132>
Hurry before we're baked!

CUT TO:

9 INT. REVELATION BRIDGE - CONTINUOUS
(ADAMS, GREY, MCCORMICK)

9

ADAMS <133>
(Reporting)
All decks signal red alert.

GREY suddenly sees life forms on the surface.

GREY <134>
Commodore, sensors picking up...

MCCORMICK <135>
What? Report.

(CONTINUED)

9 CONTINUED:

9

GREY

<136>

Sir, I'm reading two life forms on the planet surface and one mechanical device with energy signatures the computer can't identify.

ADAMS

<137>

Why didn't you report them before?

GREY

<138>

They just appeared there, commander, not a centon ago.

MCCORMICK

<139>

Could they have beamed down from a ship?

GREY

<140>

Tactical shows no other vessel in the area, enemy or otherwise.

ADAMS

<141>

Could be hiding behind the planet.

MCCORMICK

<142>

Then they couldn't have beamed down to that spot. No line of sight. Put them on the main viewer. Let's see who they are.

GREY

<143>

On screen.

Images of the Doctor, Karly, and the Tardis appear on the main viewer.

GREY (CONT'D)

<144>

Sensors say the female is human.

ADAMS

<145>

What about the male?

GREY

<146>

Humanoid.

MCCORMICK

<147>

What's that they're trying to break in to? Focus on it. Polarize the viewscreen.

Viewscreen focuses on Tardis.

(CONTINUED)

9

CONTINUED: (2)

9

GREY <148>
(Reading)
"Police Public Call Box"?

McCormick opens comm

MCCORMICK <149>
Transporter.

Intercom

MCCORMICK (CONT'D) <150>
Transporter, bridge. Lock on to
coordinates relayed from tactical
and bring them up.

ADAMS <151>
Sir?

MCCORMICK <152>
You have the conn, Number One. I'll
be in the transporter room.

McCormick heads toward turbolift.

ADAMS <153>
(Confused)
Yes sir.

FADE OUT:

10

INT. TRANSPORTER ROOM - MINUTES LATER
(ADAMS, DOCTOR, KARLY, MCCORMICK)

10

Transporter is beaming up the DOCTOR, KARLY and the Tardis.
MCCORMICK enters. KARLY is confused, a bit frightened that
she suddenly finds herself in a strange place.

KARLY <154>
Doctor...where are we?

DOCTOR <155>
My word! That was most invigorating.

KARLY <156>
What happened to us?

DOCTOR <157>
It's been a while, but that felt
almost like a transmat beam.

(CONTINUED)

10 CONTINUED:

10

MCCORMICK crosses his arms, recognizing the Tardis and understanding the man before him to be the Doctor.

MCCORMICK <158>
(Deadpan)
"Transporter".

The DOCTOR really doesn't even realise McCormick is there.

DOCTOR <159>
Quite. It turned us into an energy pattern, popped us here, and reassembled us. At least...
(Pats himself to be sure he's all there)
...I hope so. Everything seems to be in the right place.

KARLY <160>
(Taps the Doctor)
Doctor...there's someone here.

DOCTOR <161>
I should expect so. Highly technical devices, transmats.

KARLY <162>
Transporters.

DOCTOR <163>
Exactly.

MCCORMICK <164>
So, you're the Doctor.

DOCTOR <165>
(Turns and sees McCormick)
Hmm? Of course I am.
(To Karly)
Karly, why didn't you tell me we had company.

KARLY <166>
But I--

DOCTOR <167>
(Peers at McCormick)
Wait. I know you.

(CONTINUED)

10 CONTINUED: (2)

10

MCCORMICK

<168>

As I seem to know you...Doctor.

DOCTOR

<169>

Of course! I recognise this place!

(To Karly)

Karly, my dear, we are on the Star
Cruiser Revelation! And this is
Captain...no. No, there are two
stars on your collar now. Commodore
Alan McCormick.

MCCORMICK

<170>

It seems you've changed a little
more than I have.

DOCTOR

<171>

Oh yes, the face. Well, from my
perspective, it's been quite some
time since we've crossed paths.
Nothing can stay the same forever.
(Gestures)

This is my very good friend, Karly
Jacobs.

KARLY

<172>

Thank you for getting us out of there,
Commodore. That place is soaking
with radiation and we couldn't get
back into the Tardis.

The DOCTOR pulls out his key

DOCTOR

<173>

Found it! The key was in my shoe.
Obvious place.

KARLY

<174>

You're timing is marvelous.

MCCORMICK

<175>

It seems some things do remain the
same, don't they Doctor?

Intercom

ADAMS (O.S.)

<176>

McCormick, Adams. Are you in need
of assistance, commodore?

(CONTINUED)

10 CONTINUED: (3) 10

MCCORMICK <177>
 Negative. They're known civilians.
 We're on our way to the bridge.
 Secure from general quarters, maintain
 yellow alert.

Yellow alert.

KARLY <178>
 Uh, we weren't actually planning to
 stay, so if you don't mind...

MCCORMICK <179>
 I'm afraid I have to insist for the
 moment. Come with me to the bridge
 and you can explain what you were
 doing on a destroyed colony.

DOCTOR <180>
 I'd be more than happy to.

They begin to walk out of the transporter room.

KARLY <181>
 (Shakes her head)
 I should have went to O'Brian's pub
 instead.

Door closes behind them

FADE OUT:

FADE IN:

11 INT. REVELATION BRIDGE 11
 (ADAMS, COMM OFFICER, DOCTOR, GREY, HOLLANDER, KARLY,
 MCCORMICK, YOUNGER)

Doors open. DOCTOR, KARLY, and MCCORMICK enter.

DOCTOR <182>
 ...so you see, us being there is all
 really a coincidence.

KARLY <183>
 You can't believe we had anything to
 do with that colony down there, do
 you?

(CONTINUED)

11 CONTINUED:

11

MCCORMICK

<184>

The Doctor has a habit of working to his own rules, but no, Miss Jacobs, I don't. He may be many things, but an enemy agent isn't one of them.

ADAMS

<185>

We've secured the Doctor's ship.

DOCTOR

<186>

Carefully, I hope.

ADAMS

<187>

(Beat, then continues,
ignoring Doctor)

Sensor sweeps are clear. Whoever did this is long gone. But it was hit and run. There were no distress calls sent and no signs that they were prepared for an attack. "Pearl Harbour", as they used to say.

MCCORMICK

<188>

We can't ignore what this means.

(To Comm Officer)

Open a secure channel to Galaxy Garrison. Priority One, narrow beam.

COMM OFFICER

<189>

Narrow beam, sir?

MCCORMICK

<190>

We don't know who's out there, Ensign. Narrow beam.

COMM OFFICER

<191>

Stand by.

ADAMS looks over DOCTOR

ADAMS

<192>

So, this is a Time Lord.

DOCTOR

<193>

And you are a Moxi, if I recognise the species.

KARLY notices that ADAMS is looking over the Doctor rather intently.

(CONTINUED)

11 CONTINUED: (2)

11

KARLY <194>
Is there something you want?

ADAMS <195>
(Startles, didn't
realise he was looking
so hard)
Oh, my apologies. I've never seen a
Time Lord before. You look
so...normal. Forgive me, sir.

DOCTOR <196>
What were you expecting, young man?

ADAMS <197>
It's just that...you hear so much
about Time Lords. They're so
mysterious. I guess I wasn't sure
what I was expecting.

DOCTOR <198>
That's how they keep up the illusion.
By keeping to themselves.

MCCORMICK <199>
A trait I wish you'd pick up on.
(To Comm Officer)
Where's that line, Lt.?

COMM OFFICER <200>
Coming through now, sir. Admiral
Hollander for you.

MCCORMICK <201>
Admiral, this is the Revelation.

HOLLANDER (O.S.) <202>
Shore leave too boring for you, Alan?

MCCORMICK <203>
Yensid colony has been destroyed.

HOLLANDER (O.S.) <204>
(Beat)
What?

MCCORMICK <205>
No apparent survivors.

HOLLANDER (O.S.) <206>
That's impossible.

(CONTINUED)

11 CONTINUED: (3)

11

MCCORMICK <207>
Scans reveal no life. We'll continue to search, however. Perhaps some made it to deep shelters.

HOLLANDER (O.S.) <208>
Who are those two behind you?

MCCORMICK <209>
Civilians passing through the sector. We...
(Lying)
...brought them on board for their own safety.

HOLLANDER (O.S.) <210>
Any idea who is behind the attack? Couldn't be pirates.

MCCORMICK <211>
Weapon signatures are zylon.

HOLLANDER (O.S.) <212>
They've never attacked this deep into Alliance territory, even during the war.

MCCORMICK <213>
There's something else. There was no warning of attack. They didn't even see it coming.

HOLLANDER (O.S.) <214>
Could the zylons have come up with a cloak against our sensors?

MCCORMICK <215>
Anything is possible. We've had no intelligence on them for five years. We have no idea how they might have developed.

HOLLANDER (O.S.) <216>
But your sensors have detected no anomalies.

MCCORMICK <217>
(Glances at the Doctor)
No sir.

(CONTINUED)

11 CONTINUED: (4)

11

HOLLANDER (O.S.)

<218>

That means their weapons are the same at least.

(Ordering)

Shore leave is cancelled. Maintain your position until further orders. In the meantime, see if you can dig out any more information on the attack. I want to know how they were able to approach Yensid undetected. I'll inform the Admiralty that we have a hot war on our hands again. Hollander out.

Communication ends.

MCCORMICK

<219>

Comdr. Adams, send our sensor logs to Galaxy Garrison. Maybe they can spot something we've missed. But...be sure to erase the Doctor's Tardis first. No reason for them to know he's here.

ADAMS

<220>

Aye, sir.

MCCORMICK

<221>

(To Doctor)

Doctor, I don't suppose you'd be willing to look them over yourself. Unless you'd consider that interfering.

KARLY

<222>

What else does he ever do.

DOCTOR

<223>

Only to a certain point, my dear. However, I don't think I'd be revealing any future knowledge by lending my assistance. To be perfectly honest, I don't really know much about this particular part of history. Rather refreshing to not know what's going to happen, hmm?

MCCORMICK

<224>

Mr. Grey, give the Doctor access to the sensor logs.

(CONTINUED)

11 CONTINUED: (5)

11

GREY begins to pull up the logs, however the sensors have gone out.

Cliffhanger

GREY <225>
Sensors malfunctioning, sir.

MCCORMICK <226>
Diagnostics?

GREY attempts to run diagnostics which also do not respond.

GREY <227>
Malfunctioning.

DOCTOR <228>
That's odd. Two systems down at the same time?

COMM OFFICER <229>
Commodore, we've lost contact with Galaxy Garrison.

ADAMS <230>
We're still on a tight beam. An object may have passed between us.

MCCORMICK <231>
Widen the beam.

ADAMS <232>
That could reveal our location.

MCCORMICK <233>
They need to know what's going on.

COMM OFFICER attempts to establish contact, but comm goes out.

COMM OFFICER <234>
Revelation to Galaxy Garrison, come in Galaxy Garrison.
(To McCormick)
Sub-space communications out, sir.

ADAMS <235>
Three malfunctions?

(CONTINUED)

11 CONTINUED: (6)

11

MCCORMICK

<236>

(To computer)

Computer, security lockout! All stations! Authorization: McCormick zero one zero seven nine. Authorize current assigned duty personnel only.

Stations are on lockout.

COMM OFFICER

<237>

Sir, just before we lost contact, I heard something over the channel.

MCCORMICK

<238>

A transmission?

COMM OFFICER

<239>

No sir. Interference. Almost sounded like a jamming signal.

ADAMS

<240>

Source?

COMM OFFICER

<241>

External.

MCCORMICK

<242>

Red alert.

Red alert.

KARLY

<243>

We need to get out of here, Doctor.

DOCTOR

<244>

Commodore, where did you put my Tardis.

ADAMS

<245>

All decks signal red alert.

MCCORMICK

<246>

You're leaving?

DOCTOR

<247>

My companion is.

KARLY

<248>

You can't stay here!

(CONTINUED)

11 CONTINUED: (7)

11

DOCTOR <249>
You'll be perfectly safe in the
Tardis.

KARLY <250>
And what if something happens to
you?

DOCTOR <251>
I appreciate your concern, but I
believe I will do more good here.

YOUNGER <252>
Something on visual, sir! Dead ahead.

ADAMS <253>
What is it?

MCCORMICK <254>
Magnify.
Screen magnifies object.

YOUNGER <255>
Zylon destroyer!

GREY <256>
Incoming fire!
The ship is rocked by a huge blast. Damage control

ADAMS <257>
Damage to forward shield. Holding.

MCCORMICK <258>
Manual control! Phasers fire!

GREY <259>
Phasers fire!
Phasers fire. Direct hit on destroyer

GREY (CONT'D) <260>
Took a piece out of him!
Another large hit rocks the Revelation.

ADAMS <261>
I've never felt a destroyer hit like
that before!

(CONTINUED)

11

CONTINUED: (8)

11

MCCORMICK <262>
Helm, give us some distance! Torpedo
fire!

GREY <263>
Torpedo away!

Torpedo fire

GREY (CONT'D) <264>
Clean miss. No way to lock on.

ADAMS <265>
We're just wasting torpedoes like
this.

Shields drop

YOUNGER <266>
Shields dropping!

ADAMS <267>
What?!

MCCORMICK <268>
Override!

GREY attempts to override but has no success

GREY <269>
No effect. Malfunction.

ADAMS <270>
(Bulls---)
Feldercarb!

MCCORMICK <271>
Evasive!

Another huge hit. Damage control

ADAMS <272>
Damage to warp drive, impulse engines!

YOUNGER <273>
Spin up hyperdrive?

MCCORMICK <274>
We don't have enough fuel to get us
anywhere.

(CONTINUED)

11 CONTINUED: (9)

11

Destroyer fires a torpedo

GREY <275>
Enemy torpedo running!

MCCORMICK <276>
Hard to port!

Torpedo slams into Revelation. Damage control

GREY <277>
Starboard nacelle destroyed.

YOUNGER <278>
We're sitting ducks.

GREY <279>
Destroyer closing in.

Another hit to Revelation.

ADAMS <280>
Orders, sir?

Another hit.

ADAMS (CONT'D) <281>
Orders?

Cliffhanger. Roll credits.

END OF PART ONE

PART TWO

Repeat cliffhanger

Opening titles

12 INT. REVELATION BRIDGE - CONTINUOUS 12
 (ADAMS, COMM OFFICER, DOCTOR, DAMAGE CONTROL, GREY, KARLY,
 MCCORMICK, YOUNGER)

ADAMS <282>
 Orders sir?

MCCORMICK <283>
 (Determined)
 Torpedoes, fire full spread.

GREY <284>
 Without sensor lock? A hit at this
 distance--

MCCORMICK <285>
 We're not going down without a fight.
 Open fire!

GREY <286>
 Torpedoes away!

Torpedo volley. Single hit on destroyer

YOUNGER <287>
 (Surprised)
 We hit 'em!

ADAMS <288>
 It doesn't look like they were
 expecting that.

DOCTOR <289>
 I daresay they weren't expecting us
 to be alive this long.

Revelation hit. Damage control.

ADAMS <290>
 Heavy damage to aft section.

COMM OFFICER <291>
 Sick bay reporting power loss.

(CONTINUED)

12 CONTINUED:

12

ADAMS <292>
They're trying to get our engines.

MCCORMICK <293>
Helm, keep us moving. Undamaged
side to the destroyer. Weapon status?

GREY <294>
Functioning.

ADAMS <295>
Thank goodness for small miracles.

GREY <296>
They're coming around. Next pass
will take out our manoeuvring ability
completely.

MCCORMICK <297>
Don't let that happen, Lt..

YOUNGER <298>
They know they've got us.

KARLY <299>
What are they waiting for?!

MCCORMICK <300>
They're looking us over, making sure
we're not going to pull any surprises
on them.

KARLY <301>
What surprises? They could pick us
off any time. What's stopping them?

DOCTOR <302>
That's a very good question.
Commander, you did say that destroyer
was pulling a greater punch than
expected.

ADAMS <303>
And our phasers should never have
cut through their shields that easily.

MCCORMICK <304>
They've diverted all their power to
their weapons. They weren't expecting
a fight.

(CONTINUED)

12 CONTINUED: (2)

12

ADAMS <305>
That's why they haven't finished us
off. They're recharging.

DOCTOR <306>
A little breathing room.

MCCORMICK <307>
But not much.

DOCTOR <308>
They're not going to make the same
mistake. Rest assured, next attack,
they will have their shields up.

ADAMS <309>
But their attacks won't be as
powerful.

MCCORMICK <310>
They won't need to be. Not in the
condition we're in.

Intercom on.

MCCORMICK (CONT'D) <311>
Engineering.

Intercom

MCCORMICK (CONT'D) <312>
Engineering, bridge. Status.

No answer.

MCCORMICK (CONT'D) <313>
Engineering, bridge. Report status.

COMM OFFICER <314>
Line is open, sir. They are receiving
us.

MCCORMICK <315>
What do you hear?

COMM OFFICER <316>
Background noises. Fire. Nothing
else.

ADAMS <317>
Could they have taken out engineering?

(CONTINUED)

12 CONTINUED: (3)

12

MCCORMICK <318>
Get down there and check it out,
Number One. Try and get forward and
aft shields back on line.

ADAMS <319>
Aye, sir.

ADAMS heads out to engineering.

MCCORMICK <320>
Computer, authorize Commander Adams
for terminal access Engineering.
Authorization McCormick zero one
zero seven nine.

GREY <321>
Destroyer continuing to hold distance.

MCCORMICK <322>
We must have hurt them.
(To Comm Officer)
Communication status.

COMM OFFICER <323>
Internal communication is online.
Sub-space still inoperative.

KARLY <324>
Why don't they just get it over with!

MCCORMICK <325>
Damage report.

COMM OFFICER <326>
Lost contact with aft section, sick
bay, and anything below deck eight.
Internal force fields are off line.
Internal sensors show loss of pressure
in six places, compartments have
been sealed.

GREY <327>
Commodore, destroyer is changing
direction!

MCCORMICK <328>
Continue evasive.

YOUNGER <329>
Incoming fire!

(CONTINUED)

12 CONTINUED: (4)

12

Revelation hit. Damage control.

COMM OFFICER <330>
Damage to phasers.

Intercom

ADAMS (O.S.) <331>
Bridge, engineering.

Intercom on

MCCORMICK <332>
Ron, what's the status?

ADAMS (O.S.) <333>
We have a problem.

MCCORMICK <334>
Shields now, problem later.

Another hit.

ADAMS (O.S.) <335>
Shields on line.

MCCORMICK <336>
(To Grey)
Shields up!

YOUNGER <337>
Fore and aft shields up!

Another hit

COMM OFFICER <338>
No reported damage.

GREY <339>
Phasers firing.

Phasers fire.

GREY (CONT'D) <340>
They've got full shields. Hardly
nicked them.

MCCORMICK <341>
We need to get closer to do any
damage.

(CONTINUED)

12 CONTINUED: (5)

12

Another hit. Damage control

COMM OFFICER <342>
Phaser banks destroyed.

YOUNGER <343>
Impulse engines barely operative.
We'll never close the distance.

MCCORMICK <344>
All power to aft shields!
(To Adams)
Number one, detonate the impulse
engines.

ADAMS (O.S.) <345>
Sir?

MCCORMICK <346>
Now!

Explosion. Revelation is lurched forward into oncoming
destroyer. Damage control.

COMM OFFICER <347>
Engineering destroyed.

YOUNGER <348>
We have forward momentum!

MCCORMICK <349>
All power to forward shields.
Torpedoes, fire!

Torpedoes fire and hit destroyer.

YOUNGER <350>
Direct hits!

GREY <351>
Target is still there, but...

DOCTOR <352>
It looks as if it's just hanging,
dead.

MCCORMICK <353>
We didn't destroy her, but we knocked
her out of the game.

(CONTINUED)

12 CONTINUED: (6)

12

KARLY

<354>

(Shaken)

What about Commander Adams? If engineering was destroyed, what about him?

Beat

MCCORMICK

<355>

(To Grey)

Lt. Grey, you are field promoted to the rank of Lt. Commander. You're my new First Officer.

GREY

<356>

Aye, sir.

KARLY

<357>

Just like that? He's dead, and you replace him as if he never existed?!

DOCTOR

<358>

(Sympathetic)

Karly, please...

KARLY

<359>

I always thought the Doctor was too casual about death...

(To McCormick)

...but you, you're inhuman!

Intercom on.

MCCORMICK

<360>

Damage Control.

Intercom

MCCORMICK (CONT'D)

<361>

Damage control, bridge. Report.

DAMAGE CONTROL (O.S.)

<362>

We're still surveying everything. Anything below deck ten is open to space. Life support won't last long. Couple hours at best. You're aware of our engine status.

MCCORMICK

<363>

What about transporters?

(CONTINUED)

12 CONTINUED: (7)

12

DAMAGE CONTROL (O.S.) <364>
To tell the truth, we haven't had a chance to look them over. I'm not showing any damage on the board, but with the energy fluctuations, it wouldn't be something I'd want to risk.

MCCORMICK <365>
Priority to communications. We need to inform Galaxy Garrison what happened here.

DAMAGE CONTROL <366>
What did happen here, sir?

MCCORMICK <367>
I'll let you know when I find out myself. Bridge out.

DOCTOR <368>
Going somewhere, commodore?

MCCORMICK <369>
(Beat)
Not on the Revelation. She gave her life for us.
(To Karly)
A lot of people did, Miss Jacobs.

GREY <370>
The zylon destroyer, sir?

MCCORMICK <371>
We'll take a boarding party over there and survey for damage.
(Beat. Doesn't want this report)
What's our crew status, Number One?

Beat as GREY forgets for a moment that he is now First Officer.

GREY <372>
Uh, yes... Forty-three have reported in, sir.

MCCORMICK <373>
(Beat as he mulls the terrible number)
Thank you, commander.

(CONTINUED)

12 CONTINUED: (8)

12

KARLY <374>
(To Doctor)
How many are there supposed to be,
Doctor?

DOCTOR <375>
Two hundred.

MCCORMICK <376>
Mr. Younger, you will accompany me
over to the destroyer along with a
security detail. Doctor...I may
regret this, but I would appreciate
your expertise as well.

DOCTOR <377>
I would very much like to see one of
these ships myself.

GREY <378>
Commodore, I think it would be best
if I went over there instead of you.

MCCORMICK <379>
I want you here, Number One...in
case something goes wrong.

KARLY <380>
I'm coming with you.

DOCTOR <381>
No, you stay here. It could be very
dangerous on that ship. We don't
know if any of the crew survived.

KARLY <382>
But there's one thing over there
that's very important: you. Until
we get back to the Tardis, wherever
you go, I go.

DOCTOR <383>
Perhaps the Tardis would be the most
prudent place about now.

GREY <384>
The Doctor's Tardis was in the cargo
hold ... deck eleven.

Beat

(CONTINUED)

12 CONTINUED: (9)

12

DOCTOR <385>
I take it deck eleven doesn't exist anymore.

GREY <386>
Open to space, sir.

KARLY <387>
What about the Tardis?! What do we do?!

DOCTOR <388>
Calm yourself, my dear. The Tardis can not be destroyed. It's very likely just floating about in space nearby.

MCCORMICK <389>
If it's operative, we can use the tractor beam on the destroyer to bring her aboard. If not, we can have the rescue ship pick it up.
(To Comm Officer)
What's the status of communications?

COMM OFFICER <390>
Sub space still inoperative, sir.

MCCORMICK <391>
Let me know when you can get a signal out. We need to send out a distress.

COMM OFFICER <392>
Aye, sir.

MCCORMICK <393>
As for you, Miss Jacobs, you'll remain here.

KARLY <394>
No, I won't.

DOCTOR <395>
Forgive me, commodore, I don't wish to intrude on your authority, but I would be most grateful if you'd accede to my friend's wish. I'm afraid I owe her quite a lot, and if this will make her happy, then I would like to comply.

(CONTINUED)

12 CONTINUED: (10)

12

MCCORMICK <396>
I won't be responsible for her safety.

DOCTOR <397>
She will be in my charge.

Beat

MCCORMICK <398>
(To Karly)
If the Revelation wasn't in the shape
it was in, I wouldn't give this a
second thought...but I really can't
see you in any more danger coming
over with us than staying here, so
request granted. But stay out of
the way and do what you're told!

DOCTOR <399>
(Laugh)
If only it was ever that easy.

MCCORMICK <400>
You have the conn, Commander Grey.

GREY <401>
I have the conn.

Doctor and party leave the bridge.

FADE OUT:

FADE IN:

13 INT. ZYLON DESTROYER - LATER (DOCTOR, GAYLOR, KARLY, MCCORMICK, YOUNGER)

13

The DOCTOR, KARLY, Commodore MCCORMICK, YOUNGER and a security
detail materialise on the ship.

The zylon destroyer appears to be unmanned. There is a lot
of damage.

KARLY <402>
I don't think I like these
transporters. They make me feel
funny.

DOCTOR <403>
You could have always stayed behind,
my dear.

(CONTINUED)

13 CONTINUED:

13

MCCORMICK <404>
(Looking around)
Well, we definitely hit them hard.

YOUNGER <405>
It doesn't look like anyone's alive

DOCTOR <406>
Look again, Lt.. It doesn't look
like anyone was here at all.

KARLY <407>
You mean, they did all this by remote
control or something?

MCCORMICK <408>
A ship this size? Impossible. There
has to be a crew somewhere.
(To Gaylor)
Tricorder.

GAYLOR scans

GAYLOR <409>
Life signs indeterminate. Reading
scattered pockets of radiation and
gas, but there's an inordinate amount
of energy interference.

DOCTOR <410>
Not surprising, considering all the
damage.

KARLY <411>
So much for being safer.

MCCORMICK <412>
You can always go back.

KARLY <413>
No, no. I want the Doctor where I
can keep an eye on him.

MCCORMICK <414>
Don't we all.

YOUNGER <415>
Sir, it looks like most of these
stations were on automatic.

(CONTINUED)

13 CONTINUED: (2)

13

DOCTOR <416>
What part of the ship did we transport
to, Commodore?

MCCORMICK <417>
Don't know. We never captured a
destroyer before.

DOCTOR <418>
Really? In all that time the war
went on?

MCCORMICK <419>
Zylons would destroy their ships
before allowing themselves to be
captured.

KARLY <420>
"Death before dishonour"? That sort
of thing?

MCCORMICK <421>
I'm not sure the zylons are capable
of that mind-set. But we've never
been able to bring one of their ships
home, so we have no intelligence
whatsoever on what they're like ...
beyond what we could piece together
from debris. But I instructed the
transporter officer to beam us near
one of the places where a torpedo
hit. Better chance of sneaking in
unnoticed.

DOCTOR <422>
Anyone around would have been killed
by the impact.

MCCORMICK <423>
Exactly.

DOCTOR <424>
So what does it tell you that most
everything here is automated?

MCCORMICK <425>
That they didn't have much of a crew
in the first place.

(CONTINUED)

13 CONTINUED: (3)

13

YOUNGER

<426>

Why send a ship to start a war if
you're not going to man it?

MCCORMICK

<427>

Comdr. Gaylor, take your men and
scout the ship. Find out where the
crew is. Eyes sharp. If tricorders
are useless, we don't know what we're
walking in to. Sonic grenades only
when necessary and on as narrow a
field as possible. We don't want to
blow up this ship too.

GAYLOR

<428>

Aye sir.
(To squad)
By twos, move out.

MCCORMICK

<429>

Let's try to find the bridge.
Something isn't right here, and that
would be the place to find out what
it is.

FADE OUT:

FADE IN:

14

INT. DESTROYER BRIDGE - LATER
(DOCTOR, GAYLOR, KARLY, MCCORMICK, VINCENT, YOUNGER)

14

The bridge is in the same state as the rest of the ship.
Damaged, systems on automatic.

MCCORMICK muscles the door open

MCCORMICK

<430>

(Grunts as he opens
the inoperative door)

The DOCTOR, KARLY, MCCORMICK, and YOUNGER enter and survey
the scene.

KARLY

<431>

No better than the rest of the ship.

YOUNGER

<432>

Sir, I think we found it.

(CONTINUED)

14 CONTINUED:

14

DOCTOR <433>
Yes, this definitely appears to be
the nerve centre.

MCCORMICK <434>
Same thing, though. What stations
have power, most seem to be on
automatic.

DOCTOR <435>
Most, but not all. Which ones were
manually operated, hmm? That would
certainly tell us a lot.

KARLY, having moved off to the side, finds something shocking.

KARLY <436>
Doctor, over here!

DOCTOR <437>
Karly?!

EVERYONE rushes over to Karly.

KARLY <438>
He's dead.

DOCTOR <439>
Yes. He's also human.

YOUNGER <440>
That can't be!

DOCTOR <441>
There's another one over here.

MCCORMICK <442>
This doesn't make any sense.

A somewhat static incoming transmission is heard.

VINCENT (O.S.) <443>
This is Capt. Vincent of the Star
Cruiser Perses answering your
distress.

YOUNGER <444>
The Perses!

KARLY <445>
Thank goodness!

(CONTINUED)

14 CONTINUED: (2)

14

YOUNGER <446>
(Looking over panel)
Frackin' zylon panel. How do you
open communications on this thing?

MCCORMICK <447>
Belay that!

YOUNGER <448>
Sir?

MCCORMICK <449>
We never sent out a distress call.

DOCTOR <450>
The Perses is answering the
destroyer's distress.

VINCENT (O.S.) <451>
This is the Perses, come in.

YOUNGER <452>
(Disturbed/disbelieving
the unthinkable)
No...no, that's a lie... It can't
be!

MCCORMICK <453>
At ease, Lt..
(To Doctor)
We need to answer them or they'll
scan us.

KARLY <454>
They're expecting humans.

MCCORMICK <455>
Our wrist communicators will signal
that we're from the Revelation.

DOCTOR <456>
Go ahead and open a channel. It's
this button here.

MCCORMICK <457>
Then they'll know.

DOCTOR <458>
No they won't.

The Doctor uses his sonic screwdriver to sabotage the panel.

(CONTINUED)

Doctor Who - Legacy of the Zylons

14 CONTINUED: (3)

14

DOCTOR (CONT'D)

<459>

I shorted some of the circuits.
They'll hear you, but it will be so
distorted they won't be able to tell
who's voice it is.

MCCORMICK opens the channel.

MCCORMICK

<460>

We read you Perses.

VINCENT (O.S.)

<461>

What's your status?

MCCORMICK

<462>

We have damage but are able to hold
our own.

VINCENT (O.S.)

<463>

Looks like someone fracked up on the
Revelation. They never should have
got off a shot.

MCCORMICK

<464>

(Beat, swallowing his
anger)

Happens, Perses. We'll make due.

VINCENT (O.S.)

<465>

We'll tow you in. Sensors read
Revelation's still got some life in
her. We'll take care of that.

KARLY

<466>

(Gasps, about to
protest, but cut off)

DOCTOR

<467>

Shh shh!

VINCENT (O.S.)

<468>

Phasers, lock on. Fire.

Phaser fire is heard and the Revelation is destroyed along
with the screams of the dying.

VINCENT (O.S.) (CONT'D)

<469>

Stand by for tractor beam. Maintain
radio silence. Perses out.

Comm off.

(CONTINUED)

14 CONTINUED: (4)

14

KARLY <470>
(Sobbing)
All those people...!

DOCTOR <471>
(Sympathetic)
Commodore...

MCCORMICK <472>
(Fighting against
burning anger)
You son of a frackker... I'll hunt
you to the end of space!
(To Doctor)
Internal comms, where is it?

DOCTOR <473>
I believe it's this one here.

MCCORMICK opens up ship-wide communication.

MCCORMICK <474>
This is McCormick. The Revelation
has been destroyed and we are in tow
by enemy human agents. No over-the-
air communications. Internal comms
only. And no weapons fire. Bridge
out.

Comm off.

KARLY <475>
Wait, there are traitors on this
ship and we can't defend ourselves?

MCCORMICK <476>
The Perses would detect it. We don't
want to give them an excuse to come
over.

YOUNGER <477>
What is going on here, commodore?
Humans on this ship, the Perses
actually took out the Revelation...!

DOCTOR <478>
It's bigger than that, I'm afraid.

Beat

(CONTINUED)

14 CONTINUED: (5)

14

MCCORMICK <479>
Well don't keep us in suspense!

DOCTOR <480>
The destroyer didn't appear until
after you contacted that Hollander
fellow, am I right?

MCCORMICK <481>
Yes.

DOCTOR <482>
We have to consider the possibility
that someone at Galaxy Garrison told
them to attack.

MCCORMICK <483>
Why do you say that?

DOCTOR <484>
This is not some renegade group that
happened to come across a zylon
destroyer. They're organized enough
to have command of at least one Star
Cruiser. If they're able to do that,
then someone must be running
interference back home.

KARLY <485>
But why?

DOCTOR <486>
That, unfortunately, is the easiest
of questions to answer. They attacked
a colony. They waited for Mr.
McCormick here to report the attack.
Then they destroyed his vessel. All
using or ostensibly using a zylon
battle ship. Someone is trying to
provoke a new war.

MCCORMICK <487>
There...has been some chatter among
the higher ups. Brass and
politicians. Just talk, mind you,
about the days of the war. Glory
days they called it. Glory for anyone
who wasn't on the lines, didn't see
what we saw.

(MORE)

(CONTINUED)

14 CONTINUED: (6)

14

MCCORMICK (CONT'D)

<488>

But war and a common enemy has a way of bringing people together. Back then we were a "united federation" of planets. But then we made the mistake of winning the war. And peace has a habit of causing people to go their own way. Now we're just a loose Galactic Alliance. No solidifying purpose.

DOCTOR

<489>

But if the zylons attacked again?

MCCORMICK

<490>

There hasn't been a sighting of one since the war ended. They're out there, we know that. Probably all buzzing around their homeworld. Their new king doesn't seem as interested in conquest as Vishock was.

KARLY

<491>

But if people thought the zylons had attacked again...

MCCORMICK

<492>

Our entire fleet is still deployed along the old lines. One word and we're ready to invade zylon space.

DOCTOR

<493>

And how do you think the new king would react?

MCCORMICK

<494>

I don't know. But you were there at Insidious. You saw the size of the fleet they had. Some believe that was only a fraction of their true force. It's not possible they would have sent every single ship for the ceremony. But the first war started because they attacked us. A war of offence. But if we invade and attack them...a war of defence...

DOCTOR

<495>

No one fights harder than when they are defending their own home.

(CONTINUED)

14 CONTINUED: (7)

14

YOUNGER

<496>

What do we do? We have to tell someone?

KARLY

<497>

Who? We don't know who's in on this.
(To McCormick)
Commodore, we don't even know if one of your people here is a traitor.

Beat

MCCORMICK

<498>

A few centons ago and I would have taken offence at that.

YOUNGER

<499>

Sir...how do we know?

MCCORMICK

<500>

We don't. So we operate in pairs at minimum. The first thing we need to do is find a way to recover the Revelation's log buoy. That will have everything we need to prove what happened here.

KARLY

<501>

I don't think we'll be able to go back and get it.

MCCORMICK

<502>

We won't need to. The Perses will have picked it up. They wouldn't want that falling into the wrong hands.

YOUNGER

<503>

They might have erased it. Claimed it was too badly damaged. I would if I were them.

MCCORMICK

<504>

It also has data on Yensid Colony and the destroyer attack on the Revelation. They're going to need that if they want to make their case that this was a zylon incursion. Still, we're going to have to get it before they download the data.

(CONTINUED)

14 CONTINUED: (8)

14

DOCTOR

<505>

I can't imagine they're going to be very cooperative on that matter.

MCCORMICK

<506>

You can't imagine how little I care at the moment.

Intercom chips.

GAYLOR (O.S.)

<507>

Commodore, this is Gaylor.

MCCORMICK

<508>

Go ahead, Comdr..

GAYLOR (O.S.)

<509>

Sir, there's something here you need to see.

MCCORMICK

<510>

Where are you?

GAYLOR (O.S.)

<511>

Two decks down and about 30 metres in from our landing.

MCCORMICK

<512>

On our way.

(To Doctor)

Doctor, you're with me. Lt. Younger, Miss Jacobs will remain here with you. Get the main viewer working and try to plot our course. I want to know where they're taking us.

YOUNGER

<513>

Aye, sir.

Doctor and McCormick set out.

FADE OUT:

FADE IN:

15 INT. CREW QUARTERS
(DOCTOR, GAYLOR, MCCORMICK, YOUNGER)

15

DOCTOR and MCCORMICK enter.

(CONTINUED)

15 CONTINUED:

15

MCCORMICK <514>
Report.

GAYLOR <515>
(Gestures to chamber)
I think this say it all, commodore.

The DOCTOR and MCCORMICK peer into a chamber which holds what appears to be a dead zylon warrior.

MCCORMICK <516>
It's a zylon warrior.

DOCTOR <517>
Dead by the looks of it.

MCCORMICK <518>
This appears to be some sort of stasis chamber.

DOCTOR <519>
And heavily damaged. Likely this is what killed it.

MCCORMICK <520>
I wonder why it was in there.

GAYLOR <521>
Sir...there are four others chambers.
Empty.

DOCTOR <522>
(Sighs)
Well...who's going to be the first one to ask?

MCCORMICK <523>
Were they always empty? Or just recently?

GAYLOR opens comm

GAYLOR <524>
This is Comdr. Gaylor. We may have zylon warriors here.
(To McCormick)
Still weapons hold?

MCCORMICK <525>
For now. Until we figure out what to do about the Perses.

(CONTINUED)

15 CONTINUED: (2)

15

GAYLOR

<526>

(To comm)

Continue weapons hold. Do not engage.
Report location, continue to observe
only. No unnecessary risks. Gaylor
out.

(To McCormick)

So much for the element of surprise.
They obviously know we're here.

MCCORMICK

<527>

It would help if we knew what these
things were for. Destroyers are not
deep range vessels. Why would they
need stasis chambers?

DOCTOR

<528>

Let's find out, shall we?

DOCTOR climbs into a chamber.

MCCORMICK

<529>

Be careful! We don't want you frozen.
Wouldn't know how to get you out.

DOCTOR

<530>

You're right about these not being
for long-term use. They only appear
to lower the life processes by a
fraction of true suspended animation.

MCCORMICK

<531>

That means they wanted to be able to
revive them quickly.

DOCTOR

<532>

Makes sense.

MCCORMICK

<533>

So they're meant to be crew
replacements. Keeping them in storage
until needed.

DOCTOR

<534>

Admittedly very efficient.

GAYLOR

<535>

I can't imagine that being part of
the recruitment pitch.

(CONTINUED)

15 CONTINUED: (3)

15

MCCORMICK <536>
I suppose when you belong to an ant colony, any alone time may be considered a bonus.

DOCTOR <537>
This is unusual...

MCCORMICK <538>
What is?

DOCTOR <539>
There are no monitoring devices, nothing to record the vital signs of the occupiers of these chambers.

MCCORMICK <540>
So how does it regulate itself? What if something goes wrong? They don't just stick themselves in there and hope everything works right, do they?

DOCTOR <541>
There must be something around here. Commodore, you said you haven't seen a zylon since Vishock was killed, didn't you.

MCCORMICK <542>
That's right.

DOCTOR <543>
How long did it take for them to pull back? Weeks? Months?

MCCORMICK <544>
Word was, their entire line collapsed at once. Within centons of Vishock's death.

DOCTOR <545>
That would indicate some sort of telepathic race trait. Not even the most efficient communication system could organise something that large that quickly.

(CONTINUED)

15 CONTINUED: (4)

15

MCCORMICK

<546>

It's been theorized they have some connection to their king. We saw evidence of that at the end of Chut's reign.

DOCTOR

<547>

Another zylon king?

MCCORMICK

<548>

It's been just a string of winners from them.

DOCTOR

<549>

Whatever ability they have must be latent. Otherwise why would their ships be equipped with communication devices, hmm? Still, perhaps there's enough of it there that they can monitor their biological processes on a pseudo-psychoic wavelength.

(Looks around)

A receptor station nearby, maybe?

(Sees what he is looking for)

Here it is. Just need to know what you're looking for.

MCCORMICK

<550>

Surprised no one at Galaxy Garrison saw this.

DOCTOR

<551>

Hmm...that's a very interesting observation, commodore. I wonder why, indeed.

YOUNGER's voice comes over the intercom.

YOUNGER (O.S.)

<552>

Commodore, Younger.

MCCORMICK

<553>

We read you.

YOUNGER (O.S.)

<554>

Half the systems up here are either shorted or blown completely. I'm going to need someone with electronic expertise if I'm going to have any chance of getting a look outside.

(CONTINUED)

15 CONTINUED: (5)

15

DOCTOR <555>
 No portholes, eh? I can pop up there
 and see what I can do.

MCCORMICK <556>
 No, you're needed here.

GAYLOR <557>
 Shipman Hospers was assigned to
 engineering before she came to
 security.

MCCORMICK <558>
 (To comm)
 Hospers, report to Lt. Younger on
 the bridge.

DOCTOR <559>
 From a technical position to a
 physical one? Unusual personnel
 change.

GAYLOR <560>
 Wrong attitude for engineering.
 Perfect attitude for security.

There has been no answer to McCormick's order

MCCORMICK <561>
 Shipman Hospers, respond.

No answer

GAYLOR <562>
 Hospers, report.

No answer

GAYLOR (CONT'D) <563>
 Burkhardt, where is Shipman Hospers?

No answer

DOCTOR <564>
 I hope something hasn't happened to
 them.

(CONTINUED)

15 CONTINUED: (6)

15

MCCORMICK

<565>

(To comm)

Security personnel, regroup on the bridge.

(To Gaylor)

Gaylor, you and shipman Issacson remain here. Parties of four now.

(To comm)

Younger, you hear that?

YOUNGER (O.S.)

<566>

Yes sir.

GAYLOR

<567>

Sir, recommend weapons free.

MCCORMICK

<568>

Negative. We can't let the Perses know something's wrong here. We have a chance against whoever may be on this ship. We have no chance against a torpedo in our belly.

The DOCTOR has found something

DOCTOR

<569>

Commodore, I believe we have a problem.

MCCORMICK

<570>

Good. I don't think I've met my quota for today.

DOCTOR

<571>

I've been examining this device of theirs. It is definitely tuned to their biological systems.

MCCORMICK

<572>

So what's the problem?

DOCTOR

<573>

There's an entire network of these in the ship. It doesn't just monitor those in the stasis chambers. It surveys the entire crew.

MCCORMICK

<574>

Not surprising really. Our medical scanners do pretty much the same thing.

(CONTINUED)

15 CONTINUED: (7)

15

DOCTOR

<575>

Yes, but these do one thing yours don't. They are tied directly into the ship's engine systems. When the last zylon on board is killed, the ship self-destructs.

MCCORMICK

<576>

That explains why we have never captured one of their ships before... besides this one apparently.

DOCTOR

<577>

I suggest you focus on the more imperative meaning of this.

MCCORMICK

<578>

There are zylons alive on this ship. That's why they left this one here. They couldn't figure out how to disconnect the self-destruct.

GAYLOR

<579>

Maybe the system is malfunctioning. Ship's damaged enough.

DOCTOR

<580>

It's working, I assure you. There is at least one zylon aboard. Possibly more.

MCCORMICK

<581>

But no more than four. Four empty stasis chambers. At least we know numbers.

GAYLOR

<582>

Four zylons, sir. We still don't know about humans.

Comm on

MCCORMICK

<583>

Security alert. We have a confirmed enemy zylon presence aboard.

(To Doctor)

Any way you can disable that thing?

DOCTOR

<584>

Not without blowing us up, I'm afraid.

(CONTINUED)

15 CONTINUED: (8) 15

MCCORMICK <585>
 Counter-productive.
 (To comm)
 We're coming back to the bridge.
 Secure that area as much as you can.
 Out.

GAYLOR <586>
 I'm on point. Issacson, rear guard.

The group moves out to the bridge.

FADE OUT:

Cliffhanger

FADE IN:

16 INT. DESTROYER BRIDGE 16
 (KARLY, YOUNGER)

KARLY and YOUNGER are surveying the bridge, looking for ways to make it more secure.

KARLY <587>
 There's certainly enough debris
 around. We can just block the
 entrances.

YOUNGER <588>
 But nothing heavy. They've done a
 very good job securing everything to
 the deck.

KARLY <589>
 (Sighs, looking around)
 We could pull some of that down from
 the ceiling, but then we don't want
 them finding a hole and dropping
 down on us.
 (To Younger)
 What does a zylon look like?

YOUNGER <590>
 You've never seen one?

KARLY <591>
 I'm not exactly from around here.

(CONTINUED)

16 CONTINUED:

16

YOUNGER

<592>

Kind of a cross between an ant and a praying mantis. But orange...and three metres tall.

KARLY

<593>

Lovely. I'll have nightmares for weeks.

YOUNGER gives Karly his phaser

YOUNGER

<594>

Take this.

KARLY

<595>

Is this a gun?

YOUNGER

<596>

Phaser.

KARLY

<597>

I thought Commodore McCormick said we weren't supposed to use these.

YOUNGER

<598>

We're securing this place to make a last stand. When it comes to that, we'll use them, don't doubt it. I'm going to go over here and set up some sonic grenades. You watch that entrance and make sure nothing comes through. We don't want any surprises.

KARLY

<599>

All right.

KARLY takes up her position. She sees someone coming down the corridor.

KARLY (CONT'D)

<600>

Hey, Lt., there's someone coming. I think it's Comdr. Gaylor.

(Looks)

Yeah, they're all coming!

(Turns)

Lieutenant?

YOUNGER is being throttled by a zylon. We hear his gurgling cries and the chitter of the zylon.

(CONTINUED)

16 CONTINUED: (2)

16

KARLY (CONT'D) <601>
(Screaming)
Lieutenant!

YOUNGER <602>
(Choking)
Zylons...! Zylons...!!!!

KARLY <603>
Lieutenant!!!!

END OF PART TWO

PART THREE

Repeat cliffhanger

17 INT. DESTROYER BRIDGE - CONTINUOUS 17
(DOCTOR, GAYLOR, KARLY, MCCORMICK, YOUNGER)

KARLY turns and calls for help

KARLY <604>
Doctor, help!

DOCTOR and GROUP rush in.

GAYLOR <605>
It's a zylon!

YOUNGER <606>
(Choking)
Get it off me!

The GROUP attacks the zylon

GAYLOR <607>
Give me that rod!

MCCORMICK <608>
Don't kill it! Don't kill it!

They beat on the zylon and force it to let go. The zylon collapses on the floor.

DOCTOR <609>
(To Younger)
Are you all right, my boy?

YOUNGER <610>
(Out of breath)
Give me a minute.

MCCORMICK <611>
Nothing broken? You'll survive.
(Looks at zylon)
What about that thing?

DOCTOR <612>
There are burns all over its body,
probably from the chamber it was in
when the ship was attacked.

(CONTINUED)

17 CONTINUED:

17

MCCORMICK

<613>

Is it still alive, that's what I
want to know.

Beat.

GAYLOR

<614>

No sir.

DOCTOR

<615>

Well...we're still here. Our luck
appears to be holding out.

MCCORMICK

<616>

I don't want to keep pressing it.

GAYLOR

<617>

Three left...maybe.

KARLY

<618>

You mean there are three more of
those things running about?!

DOCTOR

<619>

Yes. And I'm afraid we need to do
our very best to keep it that way,
or we're never going to see home
again.

Opening titles

FADE IN:

18 INT. DESTROYER BRIDGE - CONTINUOUS

18

(DOCTOR, GAYLOR, KARLY, MCCORMICK, TRANSLATOR, YOUNGER)

MCCORMICK

<620>

Status report, Mr. Younger.

YOUNGER

<621>

There's no way we're going to be
able to secure this area without
phasers to cut some of the heavy
equipment loose.

MCCORMICK

<622>

Unfortunately not an option. What
about the viewscreen? Salvageable?

(CONTINUED)

18 CONTINUED:

18

YOUNGER

<623>

I don't know, sir. Was hoping Hospers could crack it.

DOCTOR

<624>

As long as I'm here, let me see what I can do.

MCCORMICK

<625>

Good idea. We need to know where they're taking us.

KARLY

<626>

And then what? What exactly is the plan when we get there?

MCCORMICK

<627>

(Sighs, steeling himself)

All right everyone, I won't sugar-coat it. We're going to be outnumbered by at least 50 to 1. We need to find a way to contact Galaxy Garrison and tell them what's going on. We tell as many as we can, because we don't know who's in on this. Assume everyone you talk to is compromised, so don't say anything that would jeopardise our mission, but don't hold back and leave them unconvinced. It's going to be hard enough to get them to swallow an entire crew has mutinied. We have one advantage right now: they don't know we're here. As far as they're concerned, this ship is still under their control. But that won't last long once they get us to port. So if you see the opportunity, don't wait for anyone else. Take it. Our priority is to alert Command. Everything else is secondary.

GAYLOR

<628>

And the Perses crew sir?

Beat

MCCORMICK

<629>

Expendable. Frackin' traitors anyway.

(CONTINUED)

18 CONTINUED: (2)

18

The DOCTOR has succeeded in getting the viewscreen working.

DOCTOR <630>
I think I got it.

Screen comes on

DOCTOR (CONT'D) <631>
There we are.

GAYLOR <632>
There's the Perses.

MCCORMICK <633>
Where are we, Lt? Where are we going?

YOUNGER <634>
Difficult to tell at warp. If she'd drop out and give me a micron to look at the stars... But we're going no faster than warp three. That I'm sure of.

MCCORMICK <635>
There's an old starbase near here. It was practically destroyed when the zylons broke through the lines near the start of the war. Some of the older ships used it for target practice during training runs, but it was never fully scrapped.

DOCTOR <636>
You're wondering if some new tenants have moved in?

GAYLOR <637>
It would be a good place to hide a zylon destroyer. Who'd think of looking there?

MCCORMICK <638>
How much time before we reach the base, Lt.?

YOUNGER <639>
Few centars if they don't speed up.

DOCTOR <640>
I doubt they will.
(MORE)

(CONTINUED)

18 CONTINUED: (3)

18

DOCTOR (CONT'D)

<641>

They must be worried about the stress
on this ship.

MCCORMICK

<642>

We'll assume that's where we're going
for now.

GAYLOR

<643>

They'll be no communication station
there. It would compromise the base.

MCCORMICK

<644>

Then the Perses is what it'll have
to be.

An alarm sounds along with a computer speaking in zylon chits.

KARLY

<645>

What's that?

MCCORMICK

<646>

(To Gaylor)

Your tricorder! Use the universal
translator!

GAYLOR activated universal translator

TRANSLATOR

<647>

--in 20 centons. Alert.

Zylon computer has stopped talking.

GAYLOR

<648>

"Twenty centons"? What the feldercarb
does that mean?!

KARLY

<649>

Can't be good. Computers never seem
to announce good things.

DOCTOR

<650>

She has a point.

MCCORMICK

<651>

Can you figure out their systems,
Doctor? At least get it to repeat
the message?

(CONTINUED)

18 CONTINUED: (4)

18

DOCTOR <652>
That I think I can do. It's one of
the few components that hasn't been
smashed to pieces.

The DOCTOR tinkers with some of the components. We hear
some strange music over the speakers.

KARLY <653>
What is that?

DOCTOR <654>
Oops, sorry.

DOCTOR turns off the music.

DOCTOR (CONT'D) <655>
Entertainment library.

GAYLOR <656>
That's what they consider
entertainment?

DOCTOR <657>
I've heard worse. Earth went through
a period called "Gangsta Rap".
Positively revolting. Ah, I think I
have it.

The computer repeats the message

TRANSLATOR <658>
Alert. Self destruct activated.
Detonation in 20 centons. Alert.

KARLY <659>
See, I told you. Never good news!

GAYLOR <660>
Someone set this thing to self-
destruct?

MCCORMICK <661>
Not someone. A human. They're
forcing us to react. Otherwise why
such a long delay?

DOCTOR <662>
This is good news.

(CONTINUED)

18 CONTINUED: (5)

18

MCCORMICK <663>
 Good news?! How do you figure?

DOCTOR <664>
 They don't have a weapon, otherwise they'd just fire it and call down the Perses. They also don't have access to communications or any other way to send out a signal.

MCCORMICK <665>
 And they won't find one here. Doctor, short out that comm panel.

The DOCTOR uses his sonic screwdriver and short out the panel.

MCCORMICK (CONT'D) <666>
 Now there's no way for him to call out.

KARLY <667>
 Us, either.

MCCORMICK <668>
 Gaylor, Issacson, with me to engineering. Doctor, you too. We're going to stop the self destruct. Younger, continue to secure this area as best you can. Baker, Zekowski, on watch. Don't let anyone on this bridge, understood?

YOUNGER <669>
 Understood, sir.

DOCTOR, et al move out to engineering.

FADE OUT:

FADE IN:

19 INT. DESTROYER CORRIDOR - A FEW MINUTES LATER
 (DOCTOR, GAYLOR, ISSACSON, MCCORMICK)

19

DOCTOR and PARTY approach what they believe to be engineering, stopping near the outside.

GAYLOR <670>
 Is this engineering?

(CONTINUED)

19 CONTINUED:

19

MCCORMICK

<671>

According to the schematics we have,
this is our best guess.

DOCTOR

<672>

I hope you're not suggesting that we
just charge in.

MCCORMICK

<673>

I'm not prepared to commit suicide
just yet. I'll use a sonic grenade.

MCCORMICK reaches for one of his sonic grenades.

GAYLOR

<674>

What about the Perses?

MCCORMICK

<675>

Don't worry. It's deactivated. But
whoever's in there won't know that.

DOCTOR

<676>

Clever.

MCCORMICK

<677>

I am capable of flashes from time to
time, Doctor.

(Readies to throw it
in)

Fire in the hole!

MCCORMICK throws in the sonic grenade and it skitters across
the floor. There is no response from inside.

DOCTOR

<678>

Nothing.

GAYLOR

<679>

Issacson, with me. Take right, I'm
left. Go.

GAYLOR and ISSACSON move into engineering and scout. They
find nothing.

GAYLOR (CONT'D)

<680>

Clear left.

ISSACSON

<681>

Clear right.

(CONTINUED)

19 CONTINUED: (2) 19

GAYLOR <682>
 (To McCormick)
 No one's home, commodore.

DOCTOR and MCCORMICK enter.

MOVE TO:

20 INT. DESTROYER ENGINEERING - CONTINUOUS 20
 (DOCTOR, GAYLOR, MCCORMICK)

MCCORMICK <683>
 Almost wish it was the other way. I
 don't like not knowing where they
 are.

DOCTOR <684>
 Let me see if I can disable the self-
 destruct mechanism.

GAYLOR <685>
 What if it's locked out?

DOCTOR <686>
 There's been no evidence of charges
 anywhere on this ship. That means
 their destruct system must utilised
 the engines. Isolate the engines,
 and it won't be able to receive the
 command to overload. Quite simple,
 really.

MCCORMICK <687>
 Since it's so simple, you won't have
 any trouble doing it then.

DOCTOR <688>
 The theory is simple, commodore.
 It's application may be another
 matter.

GAYLOR has found something off to the side.

GAYLOR <689>
 Commodore, over here.

MCCORMICK moves to Gaylor.

MCCORMICK <690>
 A dead slave zylon.

(CONTINUED)

20 CONTINUED:

20

GAYLOR <691>
The blood is fresh. Couldn't have
been dead more than ten centons.

MCCORMICK <692>
Someone got the jump on him.

GAYLOR <693>
Look at the amount of blood, though.
That didn't all come from just this
beastie.

MCCORMICK <694>
It's all over the walls. Shine your
torch up there.

GAYLOR shines his torch and finds blood and gore splattered
on the walls and ceiling.

GAYLOR <695>
(Revulsive sound)

MCCORMICK <696>
What the feldercarb happened here?

GAYLOR scans with tricorder

GAYLOR <697>
That's human. Or was.

MCCORMICK <698>
It looks like he was turned to pulp!

GAYLOR <699>
Whoever took out the slave must have
got surprised himself. It was
definitely a warrior. Slave couldn't
have done that to him.

MCCORMICK <700>
It also means we're down to two of
them.
(To Doctor)
Doctor, how are you coming along
there?

DOCTOR <701>
A few more minutes I'm afraid. I'm
having to reroute some of the controls
around damaged systems.

(CONTINUED)

20 CONTINUED: (2) 20

MCCORMICK

<702>

We've got another warrior lurking about and this area isn't secure. So speed would be appreciated.

FADE OUT:

FADE IN:

21 INT. DESTROYER BRIDGE - CONTINUOUS 21
(KARLY, YOUNGER)

KARLY and YOUNGER continue to try to secure the bridge. They have just closed off one of the entrances. The two security guards are at their posts.

YOUNGER

<703>

Well, that's the best it's going to get here.

KARLY

<704>

There's no way that'll keep a thing like that monster over there from getting in.

YOUNGER

<705>

You're right.

KARLY

<706>

So what do we do?

YOUNGER

<707>

Hope there are only slaves left on the ship.

KARLY

<708>

The zylons have slaves? Why don't we free them? They'll help us!

YOUNGER

<709>

Zylon slaves are just a lower class of zylon, Miss Jacobs. They're humanoid. Soft, fleshy skin, look almost like us really. But wholly obedient to the warrior class.

(Gestures)

That creature over there.

KARLY

<710>

How can they be the same race?

(CONTINUED)

21 CONTINUED:

21

YOUNGER <711>
(Shrugs)
Don't know. Their genetic makeup is almost identical. Just slight differences and you get two completely different zylons.

KARLY <712>
Great. Something for Earth to look forward to in the future.

YOUNGER <713>
So you're from the past?

KARLY <714>
Yeah.

YOUNGER <715>
Wish you could warn someone what's out there. Save a whole lot of lives.

KARLY <716>
The Doctor said we can't do that. Wouldn't do any good anyway. History, he said, has a way of making sure that what needs to happen will happen.

YOUNGER <717>
Sounds like a bunch of Time Lord blather.

KARLY <718>
That's what I used to think. But I've seen it. No matter how hard you try, some things can't be changed.

YOUNGER <719>
(Hesitates)
Well, if it doesn't matter, then ... what happens here? Do we get off this ship? Are we going to have another war?

KARLY <720>
I don't know, Lieutenant. Honestly, I don't.

YOUNGER <721>
It was worth a try. You wouldn't tell me even if you did know, would you?

(CONTINUED)

21 CONTINUED: (2)

21

KARLY <722>
(Beat)
I would.

YOUNGER <723>
Thanks for that.

KARLY <724>
Hey, if that zylon was burned, that means they can be electrocuted, right?

YOUNGER <725>
Yeah. They fry real good. Smell like Cajun actually.

KARLY <726>
What if we run some wires to that door? Would that stop a warrior?

YOUNGER <727>
(Smiles)
Give him enough juice and it will.

KARLY <728>
Be careful, though. You heard what the Doctor said. If we kill 'em, we could end up destroying ourselves.

YOUNGER <729>
We'll give 'em enough of a shock to make him think twice before trying it again.

KARLY <730>
Sounds good.

YOUNGER <731>
(Calling)
Baker, come here and give us a hand!
(To Karly)
Help me pull off this side panel. This should have enough power to do the job.
(Calling)
Baker, double-time!

KARLY <732>
(Looks around)
Where is he?

(CONTINUED)

22 CONTINUED:

22

DOCTOR

<741>

I'm afraid it would take me even longer to trace the source.

GAYLOR

<742>

It couldn't be too far from here, sir. He was trying to draw us to engineering, so he had to make sure he'd beat us here. Issacson and I can try to find the station. Blind luck may still be on our side.

MCCORMICK

<743>

Not with a warrior on the loose. We need to protect the Doctor long enough to abort the sequence.

DOCTOR

<744>

(Slightly, but only slightly tongue-in-cheek)

After that I'm expendable, is that it?

MCCORMICK

<745>

Not immediately after.

YOUNGER comes over the intercom

YOUNGER (O.S.)

<746>

Commodore, Younger. We've lost contact with Baker and Zekowski.

Beat as MCCORMICK digests the news.

MCCORMICK

<747>

Acknowledged. Remain at your position if possible. We'll rendezvous in a few centons. Out.

GAYLOR

<748>

Has to be a warrior. Slave couldn't have taken both of them.

MCCORMICK

<749>

Is it the same one from here...or a second one?

GAYLOR

<750>

Should I send Issacson for support?

(CONTINUED)

22 CONTINUED: (2)

22

MCCORMICK <751>
No. I want our strongest force here.

DOCTOR <752>
Commodore, may I remind you that
Karly is there?

MCCORMICK <753>
I'm well aware of that, Doctor, but
our priority is the security of this
area.

DOCTOR <754>
I will not leave my friend alone
against who-knows-what!

MCCORMICK <755>
Doctor, if you don't stop that
countdown, we won't need to worry
about zylons. Now confine yourself
to the task at hand. You're only
wasting time.

DOCTOR <756>
(Beat)
Humph.

The DOCTOR returns to working on the self-destruct system.

GAYLOR <757>
We could try to shore up engineering.
Pull Younger and Miss Jacobs here.

MCCORMICK <758>
Too many entrances too spread apart.

GAYLOR <759>
But options for escape if there are
only two zylons.

MCCORMICK <760>
We could set something up in case
the bridge becomes compromised.

The DOCTOR has succeeded in disabling the self-destruct.

DOCTOR <761>
I got it!

MCCORMICK <762>
Deactivated?

(CONTINUED)

22 CONTINUED: (3)

22

DOCTOR

<763>

Locked out is the best I could do,
I'm afraid. Someone could
theoretically get around it, but
we'll have reached our destination
long before that.

MCCORMICK

<764>

It'll do.

Intercom on.

MCCORMICK (CONT'D)

<765>

Bridge, McCormick. We're on our
way.

Over the intercom there is a crash.

KARLY (O.S.)

<766>

(Screams)

MCCORMICK

<767>

Report!

YOUNGER (O.S.)

<768>

Zylon warrior!

Another crash O.S.

ZYLON (O.S.)

<769>

(Chits and an angry
roar)

Intercom cuts off.

MCCORMICK

<770>

Move out!

ALL rush off to bridge

FADE OUT:

23 INT. DESTROYER BRIDGE - MOMENTS LATER
(KARLY, YOUNGER, ZYLON)

23

KARLY and YOUNGER are being attack by a zylon warrior. KARLY
is throwing things at it while the ZYLON reacts angrily.

KARLY

<771>

Get away! Get away!
(Screams)

(CONTINUED)

23 CONTINUED:

23

YOUNGER <772>
Over here! This way! The cables!

KARLY <773>
(Grunts as she
scrambles to Younger)

YOUNGER <774>
Duck!

YOUNGER zaps the ZYLON who cries out but doesn't go down.
Zylon knocks YOUNGER away

YOUNGER (CONT'D) <775>
(Painful grunt)

KARLY <776>
Lieutenant!

ZYLON <777>
(Hisses at Karly)

Zylon advances on KARLY

KARLY <778>
(Crying in fear)
No! Stop!

ZYLON <779>
(Roars)

KARLY aims phaser at zylon

KARLY <780>
I'll shoot! I will!

Zylon lurches at KARLY

ZYLON <781>
(Hisses)

KARLY <782>
(Cries out)

KARLY fires the phaser, killing the zylon

ZYLON <783>
(Screams)

KARLY drops the phaser

(CONTINUED)

23 CONTINUED: (2)

23

KARLY <784>
(Sobs in fear)

YOUNGER painfully moves to Karly

YOUNGER <785>
It's all right. You got him.

KARLY sees Younger's painful movement

KARLY <786>
You're hurt!

YOUNGER <787>
I think my arm's broken.

KARLY sees that the stars on the monitor are changing from streaks of light to regular stars.

KARLY <788>
Look, the stars are changing...

YOUNGER <789>
We're dropping out of warp.

KARLY begins to feel the strange feeling again.

KARLY <790>
I feel funny again...

YOUNGER <791>
We're being transported! Hold on!

KARLY and YOUNGER are transported off the zylon destroyer.

FADE OUT:

FADE IN:

24 INT. PERSES TRANSPORTER ROOM - MOMENTS LATER
(DOCTOR, KARLY, VINCENT)

24

Capt. VINCENT is there with a squad of security.

VINCENT <792>
All right, materialise them.

The DOCTOR, KARLY, MCCORMICK, GAYLOR, and ISSACSON are beamed aboard.

(CONTINUED)

24 CONTINUED:

24

VINCENT (CONT'D) <793>
 Commodore McCormick, welcome aboard
 the Perses.
 (To security)
 Security.

VINCENT gestures that security take the group away.

DOCTOR <794>
 You're not going to kill us here?

KARLY <795>
 Don't give him any ideas, Doctor!

VINCENT <796>
 Take Commodore McCormick to my
 quarters. The rest can wait in the
 brig.

Security leads the group out of the Transporter room.

FADE OUT:

FADE IN:

25 INT. PERSES CAPTAIN'S QUARTERS - LATER 25
 (FIRST OFFICER, MCCORMICK, SECURITY, VINCENT)

MCCORMICK is there under guard. After a moment, VINCENT
 enters.

VINCENT <797>
 Commodore, I'm sorry I was delayed.
 (To guards)
 You're dismissed, guards. I don't
 think you'll be needed.
 (To McCormick)
 Will they, sir.

Guards leave

VINCENT (CONT'D) <798>
 Well...I know you want to say
 something. Let's have it.

MCCORMICK hits VINCENT with a right cross, sending VINCENT
 to the floor.

VINCENT (CONT'D) <799>
 (Painful grunt)

(CONTINUED)

25 CONTINUED:

25

MCCORMICK <800>
Get up! Get up!!!

VINCENT <801>
(Getting up)
All right, Alan, that's enough!
(Wipes blood from lip)
I gave you that one freebie because you deserved it. How was I supposed to know it would be your ship? After what you accomplished at Insideous, the Revelation should have been retired and put in a museum! She didn't deserve the fate she got.

MCCORMICK <802>
And that's supposed to make it better? Two hundred people on my ship! Thousands down on Yensid! And for what?!

VINCENT <803>
You think in small numbers, Alan. A few thousand are nothing compared to billions, trillions!

MCCORMICK <804>
Is that how many are going to die with this war you're trying to start?

VINCENT <805>
Not die. Save! We survived the last conflict because we stood together. A united people presenting a united front. Now look at us! We're splintered, factioned. No one cares about anything but their own interests. And that is what's going to kill us. When the zylons attack again, and they will attack again, we'll be too busy squabbling among ourselves to be ready.

MCCORMICK <806>
I've heard all this before. Usually from someone who's had too much triscara.

Triscara: Pronunciation - Trih-scar'-ah.

Definition: An alcoholic drink

(CONTINUED)

25 CONTINUED: (2)

25

VINCENT

<807>

You've said the same thing, and don't tell me you haven't.

MCCORMICK

<808>

(Admitting)

I have. You're right. The Alliance has become the old United Nations of Earth just before World War III broke out. It's corrupt and it's disintegrating and everyone has a personal agenda.

(Directly)

You want to change the galaxy, get into politics. But who the feldercarb are you to decide the fate of everyone else? What gave you that right?

VINCENT

<809>

This uniform gave me that right! We're supposed to protect the Alliance from her enemies. Well the enemy is out there, it's always been there, but no one is looking anymore. We're going make them look, and we're going to do it before it's too late. The Watchman on the Wall is tired of sounding the warning bell.

MCCORMICK

<810>

Don't expect me to join you.

VINCENT

<811>

I wasn't. You're still alive for only one reason: the security code to the Revelation's log buoy.

MCCORMICK

<812>

And what do you need my crew for?

VINCENT

<813>

To convince you to give me the code.

MCCORMICK

<814>

Then let the civilians go.

VINCENT

<815>

You know better than that. Make it easy for them, Alan. Just give me the code.

(CONTINUED)

25

CONTINUED: (3)

25

No answer

VINCENT (CONT'D) <816>
 All right. Have it your way.

Intercom on.

VINCENT (CONT'D) <817>
 Security.

Intercom

VINCENT (CONT'D) <818>
 Commodore McCormick is ready to return to the brig.

Intercom on

VINCENT (CONT'D) <819>
 Bridge.

Intercom

VINCENT (CONT'D) <820>
 Bridge, Vincent. Cut loose the destroyer and scuttle it. Then prepare for hyperjump.

FIRST OFFICER (O.S.) <821>
 Aye, sir.

Intercom off.

VINCENT <822>
 (To McCormick)
 At least you didn't make any of those hollow honourable gestures, arresting me for treason, sedition, stuff like that.

MCCORMICK <823>
 I have no intention of arresting you, captain. I'm going to kill you.

SECURITY enters

SECURITY <824>
 Commodore, this way.

(CONTINUED)

25 CONTINUED: (4) 25
McCormick is led out by security.

FADE OUT:

FADE IN:

26 INT. BRIG - LATER 26
(DOCTOR, GAYLOR, KARLY, MCCORMICK, YOUNGER)

The DOCTOR, KARLY, GAYLOR, and ISSACSON await their fate in the Perses brig.

KARLY <825>
Well, any way out?

DOCTOR <826>
(Sighs)
Oh, I'm afraid not. Even if I had my sonic screwdriver, this room is escape-proof.

KARLY <827>
It's nice to know that the military of the future is so efficient.

GAYLOR sees MCCORMICK approaching under guard

GAYLOR <828>
Commodore!

Force field is turned off.

DOCTOR <829>
(Protesting)
How much longer do you intend to keep us here?!

Force field is turned on. Security leaves.

YOUNGER <830>
Are you all right, sir?

MCCORMICK <831>
(Looks)
Are they gone?

DOCTOR <832>
They seem to be.

(CONTINUED)

26 CONTINUED:

26

MCCORMICK

<833>

All right, presume our conversation is being monitored. Don't say anything that may be sensitive. Sit rep.

GAYLOR

<834>

The Perses is fully manned as far as I can see. They didn't give us the Grand Tour, but there've been enough people walking the corridors that it can't just be a skeleton crew.

MCCORMICK

<835>

It's bold, but there's no way they could fake a crew manifest for a ship that's on active duty. So no surprises there. Anything else?

GAYLOR

<836>

Their security personnel aren't all trained security. They're pulling double duty.

DOCTOR

<837>

They must believe the loyalty of their compatriots to be unquestioned. That would mean we're an aberration to their plans.

MCCORMICK

<838>

Only that we're alive. They intend to correct that soon enough. They need us for the security code to the log buoy. Once they get that, our life expectancy will become very short.

KARLY

<839>

They can't access it themselves? Seems to defeat the purpose of something like that.

MCCORMICK

<840>

Just before the Revelation was destroyed, I had ordered a security lockout. They'd need someone of higher rank to override it.

(CONTINUED)

26 CONTINUED: (2)

26

DOCTOR <841>
It's very likely they have at least
one admiral on their side.

MCCORMICK <842>
It's not that easy. It's a complete
lockout. Whoever's code they use is
the person who has to enter it.
Which is why I'm still alive.

DOCTOR <843>
And there's no one of sufficient
rank nearby.

MCCORMICK <844>
Exactly.

KARLY <845>
All right. We know what they want
from us. So what do we do about it?

MCCORMICK <846>
We've made a hyperjump. We must be
near their base.

DOCTOR <847>
I wonder why they brought us here.
They don't have their destroyer
anymore. We heard the torpedo fire.
Only one reason for that: get rid of
the evidence. So why return to base?

GAYLOR <848>
They're must be getting ready to
abandon it.

MCCORMICK <849>
Once they have our ship's logs,
they'll have everything they need to
launch an attack. Their base here
has become a liability. They can't
have it around for someone else to
discover.

KARLY <850>
And what will they do with us?

DOCTOR <851>
I don't think we'll have to wait
long to find out.
(MORE)

(CONTINUED)

26 CONTINUED: (3)

26

DOCTOR (CONT'D)

<852>

FADE OUT:

FADE IN:

27 INT. PERSES CAPTAIN'S QUARTERS
(HOLLANDER, VINCENT)

27

VINCENT is in communication with Admiral HOLLANDER, reporting on the incident at Yensid.

VINCENT

<853>

Yes, Admiral. We responded to a distress signal in the area of Yensid colony. It wasn't the colony, but a zylon Krishall class destroyer that was sending out the distress.

HOLLANDER (O.S.)

<854>

A zylon destroyer?! That can't be.

VINCENT

<855>

She was badly damaged. We attempted to tow her in, but we detected that she was powering up her weapons, so we were forced to destroy her.

HOLLANDER (O.S.)

<856>

Pity. That would have been a nice prize. What of McCormick's ship? We lost contact with them just after they reported the destruction of Yensid.

VINCENT

<857>

When we got there, the Revelation had already been destroyed. No survivors.

HOLLANDER (O.S.)

<858>

(Sadly)
Frack. Good ship. Good crew.

VINCENT

<859>

Yes sir. We did manage to secure the Revelation's log buoy, however.

(CONTINUED)

27 CONTINUED:

27

HOLLANDER (O.S.)
You did? Excellent! I'll want to
see those logs as soon as possible.

<860>

(CONTINUED)

27 CONTINUED: (2) 27

VINCENT <861>
Of course, Admiral.

HOLLANDER (O.S.) <862>
Keep me apprised. Hollander out.

Vincent exits cabin and door closes behind him.

FADE OUT:

FADE IN:

28 INT. BRIG 28
(DOCTOR, KARLY, MCCORMICK, SECURITY, VINCENT)

VINCENT and security approach brig.

KARLY <863>
Well, if it isn't the big man himself.

VINCENT <864>
(To security)
Open it.

Force field is deactivated.

VINCENT (CONT'D) <865>
Bring them to the transporter room.

MCCORMICK <866>
Leave the civilians out of this.

VINCENT <867>
Give me what I want and this will
all be over.

No answer

VINCENT (CONT'D) <868>
All right, take 'em.

DOCTOR <869>
(Tired)
Please, I need my cane. I'm not as
young as I used to be.

No response

DOCTOR (CONT'D) <870>
What can I possibly do with a walking
cane?

(CONTINUED)

28 CONTINUED: 28

VINCENT <871>
All right.

DOCTOR <872>
Thank you.

Security hands DOCTOR his cane.

SECURITY <873>
This way, sir.

The group moves out to the transporter room.

FADE OUT:

Cliffhanger

FADE IN:

29 INT. TRANSPORTER ROOM 29
(DOCTOR, GAYLOR, KARLY, MCCORMICK, VINCENT)

The DOCTOR, KARLY, MCCORMICK, YOUNGER, GAYLOR, and ISSACSON enter, escorted by VINCENT and SECURITY.

VINCENT <874>
Step against the wall. Commodore, stand here. I want you to watch.

KARLY <875>
Watch what?

VINCENT <876>
Lt. Commander Gaylor, stand on the transporter pad.

GAYLOR does not move.

VINCENT (CONT'D) <877>
Mr. Gaylor, I want you to look at that phaser pointed at you. Look real hard and notice the setting. I will not tell you again. Step on to the transporter pad.

MCCORMICK <878>
(To Gaylor)
Go ahead.

GAYLOR steps onto transporter pad.

(CONTINUED)

29 CONTINUED:

29

VINCENT <879>
(To security)
Set coordinates for deep space.

Security sets coordinates

DOCTOR <880>
What are you doing?

VINCENT <881>
Commodore, give me the code to the
Revelation's log buoy.

DOCTOR <882>
You're not going to beam him out
into space!

VINCENT <883>
The commodore will tell me what I
want or I will go down the line and
send each and every one of you out
there, scattering your molecules to
the four corners of the universe.

KARLY <884>
That's inhuman!

VINCENT <885>
Energise!

GAYLOR <886>
Commodore...!

Gaylor is beamed out.

KARLY <887>
No!!

VINCENT <888>
The codes, sir. Give me the codes
or you will watch what's left of
your crew and these civilians die.

KARLY <889>
Commodore McCormick!

VINCENT <890>
The codes. Now! The codes!

Cliffhanger. Roll credits.

END OF PART THREE

PART FOUR

Repeat cliffhanger

30 INT. TRANSPORTER ROOM - CONTINUOUS 30
(DOCTOR, KARLY, MCCORMICK, VINCENT, YOUNGER)

MCCORMICK <891>
No. I will not give you the excuse
you want to start a war that will
destroy entire worlds.

VINCENT <892>
Lt. Younger, the transporter pad.

YOUNGER <893>
Don't give in, commodore.

YOUNGER steps on to pad.

KARLY <894>
Doctor, you have to do something!
Stop him!

DOCTOR <895>
I'm sorry, my dear. There's nothing
I can do.

VINCENT <896>
Energise.

Younger is beamed out.

KARLY charges VINCENT

KARLY <897>
You monster!

VINCENT grabs KARLY

VINCENT <898>
Do you want to be next?!

VINCENT throws KARLY back against the wall.

KARLY <899>
(Grunts as she hits
wall)

VINCENT <900>
Shipman, step up.

(CONTINUED)

30 CONTINUED:

30

ISSACSON steps onto pad.

VINCENT (CONT'D)

<901>

This is a waste, you know, Alan?
I'll get an override code. Are you
going to sacrifice these people for
nothing?

No answer.

KARLY

<902>

Doctor, you can unlock it for him,
can't you?!

DOCTOR

<903>

Karly, if he gets what he wants, the
zylons will crush the Alliance forces.

VINCENT

<904>

You underestimate us.

DOCTOR

<905>

You underestimate them! You've seen
the reports from Insidious. How
many warships did they have there?
Tell me your fleet of Star Cruisers
can stop something like that. What
if they have more? They've had years
to rebuild their armada.

VINCENT

<906>

And we've had years to build up ours.
You think we've just been sitting
here, twiddling our thumbs? The
Revelation was a relic. The Perses
is the new flagship of the fleet.
Twice the armour, three times the
shielding! Weapons that can cut
through the enemy like they were
paper.

DOCTOR

<907>

Yes, and what about the zylons, hmm?
What are their weapons like? How
advanced are their defences? You
don't know, do you? I assure you,
captain, they haven't been sitting
there twiddling their thumbs, either.

(CONTINUED)

30 CONTINUED: (2)

30

VINCENT <908>
 (Eyes the Doctor)
 You don't sound like a civilian,
 Doctor.

DOCTOR <909>
 And you don't sound like a rational
 military officer. You're supposed
 to protect the Alliance from her
 enemies, not throw her at them!

VINCENT <910>
 (To McCormick)
 Commodore, give me the code. Now!

No answer

VINCENT (CONT'D) <911>
 All right. All of you, onto the
 transporter pad.

DOCTOR <912>
 Karly, I...

KARLY <913>
 Don't, Doctor. Just...don't.

DOCTOR <914>
 (To Vincent)
 Do we at least get any last words?

VINCENT <915>
 You've used yours up already.
 (To Security)
 Energise.

Transporter activates and they are beamed out.

FADE OUT:

Opening titles

FADE IN:

31 INT. STORAGE ROOM, STARBASE - MOMENTS LATER 31
 (DOCTOR, ENSIGN, GAYLOR, ISSACSON, KARLY, MCCORMICK, YOUNGER)

The DOCTOR, KARLY, MCCORMICK, and YOUNGER beam in as GAYLOR
 and ISSACSON await their arrival.

(CONTINUED)

31 CONTINUED:

31

ISSACSON <916>
Commodore!

DOCTOR <917>
My word, transporters always set my
teeth on edge. Much prefer travel
by Tardis.

KARLY <918>
What happened? Where are we?

MCCORMICK <919>
I'd like to know that, myself.

GAYLOR <920>
We're on the starbase, sir. A storage
room, by the looks of it.

YOUNGER <921>
I thought they were beaming us out
to space!

GAYLOR <922>
Could that security guard be working
against Capt. Vincent?

DOCTOR <923>
That was me, actually. I changed
the coordinates.

KARLY <924>
How did you do that?

DOCTOR <925>
My walking cane. See?

The DOCTOR pops open the top of his cane.

DOCTOR (CONT'D) <926>
Inside is a low-power sonic lance.
I just used it to tap out new
coordinates and no one is the wiser.

KARLY <927>
(Relieved)
Doctor...!
(Bats him on the chest)
You could have said something! I
think I saw my life flash before my
eyes six different times.

(CONTINUED)

31 CONTINUED: (2) 31

MCCORMICK <928>
I would have appreciated being informed, as well. What if you set the wrong coordinates? You could have beamed us right in the middle of their C.I.C.!

DOCTOR <929>
Would you have preferred deep space?

MCCORMICK <930>
Point taken.

Four Star Cruiser personnel enter, to the surprise of those in the room.

GAYLOR <931>
Who's that?!

ENSIGN <932>
(Surprised)
What are you doing in here?

FADE OUT:

FADE IN:

32 INT. PERSES BRIDGE (FIRST OFFICER, VINCENT) 32

VINCENT enters

VINCENT <933>
Get me Admiral Hollander on a secure channel. I'll take it in my Ready Room.

FIRST OFFICER <934>
Aye, sir.

Vincent enters his Ready Room.

CUT TO:

33 INT. PERSES READY ROOM - CONTINUOUS (HOLLANDER, VINCENT) 33

VINCENT sits at his desk and turns on comm.

VINCENT <935>
Admiral.

(CONTINUED)

33 CONTINUED:

33

HOLLANDER (O.S.) <936>
What progress have you made, captain.

VINCENT <937>
I was unable to obtain the security code to the Revelation's log buoy.

HOLLANDER (O.S.) <938>
I didn't expect you would, but we had to try. All right. You'll have to ferry it to Headquarters yourself. I'll meet you at...
(Looks at schedule)
...Pluto base and use my code to override it. I'll make some excuse about a last minute inspection. But do not approach Earth until you've had a chance to access that log. We don't want the "wrong" parts reaching the public.

VINCENT <939>
Yes sir.

HOLLANDER (O.S.) <940>
Contact me in four hours on an open channel and tell me you're on your way. I'll have set up my inspection by then.

VINCENT <941>
It'll take us about a half a cecton to reach home.

HOLLANDER (O.S.) <942>
Almost two days... Try and squeeze some more speed out of your ship, Captain. This can't wait.

VINCENT <943>
Aye, sir.

HOLLANDER (O.S.) <944>
Hollander out.

Viewer clicks off.

FADE OUT:

34 INT. STORAGE ROOM, STARBASE 34
(DOCTOR, ENSIGN, GAYLOR, KARLY, MCCORMICK, YOUNGER)

Continues just after the BASE personnel walks in on everyone.

GAYLOR <945>
(To Ensign)
Is that how you address a superior officer, ensign?!

ENSIGN <946>
(Snapping to attention)
No sir.

MCCORMICK <947>
Now, why don't you tell me what you're doing here.

ENSIGN <948>
We have orders to remove this equipment to the Meggido.

MCCORMICK pauses for the briefest of moments as he absorbs that information.

MCCORMICK <949>
All right then, get on with it!

ENSIGN <950>
Yes sir.
(To his men)
You heard the commodore. Move it!

The BASE personnel quickly remove the equipment and leave.

YOUNGER <951>
I can't believe we got away with that.

DOCTOR <952>
Very interesting. They weren't surprised that we were here.

KARLY <953>
Of course they were! I thought they were going to shoot us!

DOCTOR <954>
No, no, my dear.
(MORE)

(CONTINUED)

34 CONTINUED:

34

DOCTOR (CONT'D) <955>
They were surprised we were in this room, but they weren't surprised that we were here on this base. Now what does that tell you, hmm?

MCCORMICK <956>
They don't recognize fellow members of their conspiracy on sight.

DOCTOR <957>
Full marks, commodore. Full marks.

GAYLOR <958>
That also means there are enough people that they can't keep track of them all.

DOCTOR <959>
You did say the Perses had a full crew complement.

MCCORMICK <960>
Yes he did. And that ensign also said the Meggido is here. Another Star Cruiser.

KARLY <961>
Another one? How big is this conspiracy?

MCCORMICK <962>
Too big. I'm beginning to wonder if there's anyone who hasn't been compromised.

GAYLOR <963>
Sir, this will work to our advantage. They saw our insignias. They know we're from the Revelation, and that didn't bother them.

DOCTOR <964>
They must not know you're ship has been destroyed, nor that you're not part of their little group. So, what exactly prevents us from walking onto the Meggido and taking it over? If I remember correctly, a commodore seems to be the ranking officer here.

(CONTINUED)

34 CONTINUED: (2)

34

MCCORMICK <965>
 It would have to be the biggest bluff
 in the universe.

DOCTOR <966>
 (Smiles)
 Well, I don't know a military man in
 the galaxy who doesn't play a good
 game of poker.

FADE OUT:

FADE IN:

35 INT. MEGIDDO BRIDGE - LATER <967>
 (GAYLOR, LAHEY, MCCORMICK, YOUNGER) 35

MCCORMICK and company enter the bridge of the Megiddo.

GAYLOR <967>
 (Announcing)
 Commodore on the bridge!

MCCORMICK <968>
 As you were.

LAHEY <969>
 (Surprised)
 Sir, we weren't informed of your
 arrival. Welcome aboard the Megiddo.

MCCORMICK <970>
 Commander...?

LAHEY <971>
 Lahey. I wasn't aware the Revelation
 was here.

MCCORMICK <972>
 She's not. Everything's all fracked
 up. Set a course for Yensid colony,
 we're departing immediately.

LAHEY <973>
 Sir, half our crew is still on the
 starbase. Captain Hatrack--

MCCORMICK <974>
 Is going to miss his ride.
 (MORE)

(CONTINUED)

35 CONTINUED:

35

MCCORMICK (CONT'D) <975>
This comes straight from the top,
Mr. Lahey. Now are you going to
question every one of my orders or
am I going to find a new first
officer.

LAHEY <976>
No sir. But most of the bridge crew
are assisting on base.

MCCORMICK <977>
Hatrack should know better than to
leave his bridge unmanned. I'll
have to have a talk with him when he
catches up to us.
(To Younger)
Mr. Younger, how's the arm? Do you
need to go to sick bay?

YOUNGER <978>
No sir. I'll live.

MCCORMICK <979>
Take the helm.
(To rest of his crew)
Comdr. Gaylor, communications.
Issacson, tactical.

LAHEY <980>
The civilians, sir?

MCCORMICK <981>
This is Doctor Smith, adjunct to the
Deputy Minister of Defence. He's
here to make sure everything goes
smoothly for the public. Ensure he
has every hospitality.

LAHEY <982>
Aye, sir.
(To Doctor)
Doctor, this way.

MCCORMICK <983>
Lt. Younger, secure rigging, prepare
for quick departure.

YOUNGER <984>
Aye, sir.

(CONTINUED)

WHITE Revision - 1-17-13 110.

35 CONTINUED: (2) 35

MCCORMICK <985>
Mr. Gaylor, a word.

GAYLOR <986>
Sir.

MCCORMICK leans over to GAYLOR.

MCCORMICK <987>
(Sotto)
Monitor communication. Don't report
anything we don't want Lahey to hear.
And find out the Megiddo's orders.

GAYLOR <988>
(Sotto)
Yes sir.

YOUNGER <989>
We're clear of moorings.

MCCORMICK <990>
Set course for Yensid. Warp eight.

YOUNGER <991>
Warp eight, aye.

CUT TO:

36 EXT. MEGIDDO - CONTINUOUS 36
Ship enters warp.

CUT TO:

37 INT. MEGIDDO BRIDGE - CONTINUOUS 37
(GAYLOR, MCCORMICK, YOUNGER)

YOUNGER <992>
Warp eight.

MCCORMICK <993>
Mr. Issacson, give me a plot of all
ships in the area.

GAYLOR leans into MCCORMICK

(CONTINUED)

37 CONTINUED:

37

GAYLOR

<994>

(Sotto)

Commodore, our orders are unsigned, but on the outbreak of hostilities, we're to rendezvous with the Dante's Inferno and make sure she does not survive the battle.

MCCORMICK

<995>

(Sotto)

They want us to endure heavy losses. Swing public mood toward war.

GAYLOR

<996>

(Sotto)

They're going to get all of us killed!

MCCORMICK

<997>

(Sotto)

Back to your post. Keep me informed. It won't be long before they find out the Megiddo's not under their command anymore.

GAYLOR

<998>

(Sotto)

Aye, sir.

FADE OUT:

FADE IN:

38 INT. MEGIDDO BRIEFING ROOM
(COMPUTER, DOCTOR, KARLY, LAHEY)

38

Door opens and DOCTOR, KARLY and LAYHE enter.

DOCTOR

<999>

Are these the quarters you promised, commander? I like the decor. Quite Spartan.

LAHEY

<1000>

Computer, secure door.

The door is locked.

KARLY

<1001>

What are you doing?

(CONTINUED)

38 CONTINUED:

38

LAHEY <1002>
Who are you?

DOCTOR <1003>
I'm the Doctor.

LAHEY <1004>
Who do you work for?

DOCTOR <1005>
Commodore McCormick--

LAHEY <1006>
The commodore spun a good story, but
I'm not buying it. Where is captain
Hatrack?

DOCTOR <1007>
On the starbase as far as I know.

LAHEY <1008>
(To computer)
Computer, what is the current course
and speed of the Megiddo?

COMPUTER <1009>
Yensid colony, warp eight.

LAHEY <1010>
(To Doctor)
What's at Yensid colony, Doctor?

DOCTOR <1011>
Don't you know?

KARLY <1012>
I thought we were all in on this.

LAHEY <1013>
(To computer)
Computer, patch into communications.
(To Doctor)
I don't know what's going on, but I
am going to find out. And if I don't
like what I hear, you're not going
to like it, either.

FADE OUT:

(CONTINUED)

Doctor Who - Legacy of the Zylons

WHITE Revision - 1-17-13 113.

38 CONTINUED: (2) 38

FADE IN:

39 INT. MEGIDDO BRIDGE - CONTINUOUS 39
(GAYLOR, MCCORMICK)

MCCORMICK <1014>
Open a channel to Galaxy Garrison,
Mr. Gaylor. I'll take it in the
Ready Room.

GAYLOR <1015>
Opening channel.

MCCORMICK enters the Ready Room

CUT TO:

40 INT. MEGIDDO READY ROOM - CONTINUOUS 40
(HOLLANDER, MCCORMICK)

MCCORMICK sits down behind desk.

MCCORMICK <1016>
Star Cruiser Megiddo to Galaxy
Garrison.

HOLLANDER (O.S.) <1017>
Admiral Hollander. We're on a secure
channel, Megiddo. Don't break
protocol.
(Sees McCormick instead
of Hatrack)
Alan? What are you doing there? I
thought you were dead!

MCCORMICK <1018>
We've been betrayed, sir.

Beat as HOLLANDER clues in that McCormick does not know what's
going on.

HOLLANDER (O.S.) <1019>
What do you mean?

MCCORMICK <1020>
Yensid was a trap. The colony was
not attacked by zylons. It was
destroyed by Garrison traitors.

(CONTINUED)

40 CONTINUED:

40

HOLLANDER (O.S.) <1021>
 What makes you say that? Where's
 your ship?

MCCORMICK <1022>
 The Revelation...along with my
 crew...was destroyed by the Perses.

HOLLANDER (O.S.) <1023>
 The Perses?

MCCORMICK <1024>
 It's a conspiracy to start a war
 with the Zylon Empire. They had
 access to a destroyer and used it to
 wipe out the colony. We were able
 to disable the ship, but the Perses
 came and destroyed my ship. The
 Revelation log buoy is in their
 possession, but they're locked out
 by security code.

HOLLANDER (O.S.) <1025>
 You make some very serious
 accusations, commodore. How will
 you prove it.

MCCORMICK <1026>
 I've taken over command of the Megiddo
 and we're on our way back to Yensid.
 That civilian you saw on the bridge
 with me, he's the Doctor, a Time
 Lord. His Tardis was aboard the
 Revelation when it was attacked and
 will have a record of the entire
 event.

Beat

HOLLANDER (O.S.) <1027>
 Blast it, Alan, do you know how much
 you've fracked things up?

MCCORMICK <1028>
 Admiral?

HOLLANDER (O.S.) <1029>
 We're on the edge of reuniting the
 Alliance again. We need this war or
 we're going to lose everything.
 Everything!

(CONTINUED)

40 CONTINUED: (2) 40

MCCORMICK <1030>
 You're part of it...!

HOLLANDER (O.S.) <1031>
 I'm sorry, Alan. It's for the good
 of the Alliance. You know that.

MCCORMICK <1032>
 Computer, close channel!

Viewer switches off. MCCORMICK hurries to the bridge.

MOVE TO:

41 INT. MEGIDDO BRIDGE - CONTINUOUS 41
 (GAYLOR, ISSACSON, MCCORMICK, YOUNGER)

MCCORMICK <1033>
 Yellow alert!

Yellow alert

YOUNGER <1034>
 Energising defence screens.

ISSACSON <1035>
 Weapons charging.

GAYLOR <1036>
 Commodore, there's a lot of chatter
 on the command channel.

MCCORMICK <1037>
 (Gestures)
 Over here.

GAYLOR moves to McCormick

GAYLOR <1038>
 (Sotto)
 Most of it involves some quick
 realigning of forces along the Spica
 border. There was one unusual
 communique, though. It was sent out
 on a wide beam, but I think that was
 a mistake because it was coded for a
 single ship.

MCCORMICK <1039>
 (Sotto)
 Which one?

(CONTINUED)

41 CONTINUED:

41

GAYLOR

<1040>

(Sotto)

Encryption looks like it was meant
for the Perses. Do you want me to
attempt to decipher?

MCCORMICK

<1041>

(Leans back, weary)

No, we can guess what it said.
(Ordering)
Rig for silent running.

YOUNGER

<1042>

Silent running, aye.

ISSACSON

<1043>

Switching to passive scan.

MCCORMICK

<1044>

Status?

GAYLOR

<1045>

All decks at Yellow Alert, though
some duty officers are inquiring the
nature.

Intercom on

MCCORMICK

<1046>

Ship-wide.

All hands

MCCORMICK (CONT'D)

<1047>

All hands, this is commodore
McCormick, acting captain. The Perses
has been compromised and is now on
an intercept course with orders to
capture or destroy this vessel.
Stand by battle stations.

Intercom off.

MCCORMICK (CONT'D)

<1048>

(To Gaylor)

That should buy us some time.

FADE OUT:

(CONTINUED)

41 CONTINUED: (2) 41

FADE IN:

42 INT. MEGIDDO BRIEFING ROOM - CONTINUOUS 42
(DOCTOR, KARLY, LAHEY)

LAHEY <1049>
So, you two are Time Lords.

KARLY <1050>
He is. I'm human. I just seem to
get stuck with them a lot.

LAHEY <1051>
What are you doing here? Are your
people setting all this up? Are you
trying to start a war? Prevent one?
What?

DOCTOR <1052>
I assure you, commander, the Time
Lords are fundamentally uninterested
in what goes on here. We arrived
purely by accident, and believe me,
this is one of the few times I can
say that with a clear conscious.

LAHEY <1053>
But you're here now. What do you
intend to do about it?

DOCTOR <1054>
The better question is: what do you
intend to do about it?

KARLY <1055>
You can let us go.

LAHEY <1056>
That won't be happening. I can't
believe anything the Doctor says.
Time Lords are very adept at
manipulation.

KARLY <1057>
So you're going to kill us?

LAHEY <1058>
And have his people swoop down for
murdering one of their own?
(MORE)

(CONTINUED)

42 CONTINUED:

42

LAHEY (CONT'D) <1059>

(To Karly)

But you're not one of them. I have
no compunction against killing you.

DOCTOR <1060>

You will leave her alone!

LAHEY <1061>

Computer, lock out communications
for this room.

Communications are locked out.

LAHEY (CONT'D) <1062>

Here's the deal.

LAHEY sets down a sonic grenade.

LAHEY (CONT'D) <1063>

I've set this sonic grenade to Miss
Jacob's cellular structure. If either
of you go near that door, it will
turn your friend here into a puddle
of goo. Stay in this room and out
of the way.

LAHEY turns to leave.

DOCTOR <1064>

Remember this, Commander Lahey: We
came aboard this ship without any
trouble. You don't know who else
may be working against you.

LAHEY pauses for a moment, absorbing the meaning of the
Doctor's warning, then leaves.

KARLY <1065>

Great. How are we going to get out
of here?

DOCTOR <1066>

One problem at a time, please.

The DOCTOR uses his cane and lances the communicator

KARLY <1067>

Your cane can do that?!

(CONTINUED)

42

CONTINUED: (2)

42

DOCTOR <1068>
It's a sonic lance, remember.

KARLY <1069>
Why didn't you shoot her?!

DOCTOR <1070>
My dear, I would never consider doing
such! We'll get out, don't you worry.
For now, we need to warn Commodore
McCormick.

KARLY <1071>
How are you going to do that when
you just blasted a hole in the
intercom?

DOCTOR <1072>
Just a small one. I can now access
the wires like this...

The DOCTOR gets the communicator working. Intercom on.

DOCTOR (CONT'D) <1073>
There it is.
(Unsure how it works)
Uh, Alan? Alan McCormick?

Intercom.

DOCTOR (CONT'D) <1074>
Bless me, it's working! Alan! Are
you there?

CUT TO:

43

INT. MEGIDDO BRIDGE - CONTINUOUS
(DOCTOR, KARLY, MCCORMICK)

43

DOCTOR (O.S.) <1075>
Can you hear me? It's the Doctor!

KARLY (O.S.) <1076>
Are you sure you're doing it right?

DOCTOR (O.S.) <1077>
(Techy)
Of course I am!
(To McCormick)
This is the Doctor, come in please.

(CONTINUED)

43 CONTINUED: 43

MCCORMICK reacts to possible security breach.

MCCORMICK <1078>
 Blast it, Doctor...!
 (To Gaylor)
 Mr. Gaylor, pipe it to the Ready
 Room.

MCCORMICK quickly heads to Ready Room

CUT TO:

44 INT. MEGIDDO READY ROOM - CONTINUOUS 44
 (DOCTOR, KARLY, MCCORMICK)

MCCORMICK enters and switches on communicator

MCCORMICK <1079>
 This better be important.

DOCTOR (O.S.) <1080>
 Commander Lahey is on to us I'm
 afraid.

KARLY (O.S.) <1081>
 She overheard you talking to that
 Hollander woman.

MCCORMICK <1082>
 Feldercarb.

DOCTOR (O.S.) <1083>
 I've managed to convince her that
 there may be others on this ship who
 are loyal to you, so we won't need
 to worry about a mutiny...at least
 for now.

MCCORMICK <1084>
 I can't alert security. That would
 raise too much suspicion. Can you
 take care of her?

KARLY (O.S.) <1085>
 She has us locked in. Booby trapped
 the door with a grenade.

DOCTOR (O.S.) <1086>
 Don't you worry about it, Commodore.
 I'll take care of it.

(CONTINUED)

44 CONTINUED: 44

MCCORMICK <1087>
All right. McCormick out.

Intercom off.

MCCORMICK heads back to the bridge.

FADE OUT:

FADE IN:

45 INT. MEGIDDO BRIEFING ROOM - CONTINUOUS 45
(DOCTOR, KARLY)

KARLY <1088>
Well?

DOCTOR <1089>
That sonic grenade, as its name implies, uses sonic waves to shatter the structure of its target. All we need to do is counter the device with its opposite frequency.

KARLY <1090>
You're sonic lance.

DOCTOR <1091>
Pity I don't exactly know what frequency you're on.

KARLY <1092>
What are you saying?

DOCTOR <1093>
I'm saying that I can attempt to cancel it out, but am not sure it will work.

KARLY <1094>
And it if doesn't?

DOCTOR <1095>
Commander Lahey was quite graphic, but accurate, about the results.

KARLY <1096>
(Sighs, steels herself)
All right. Do it.

(CONTINUED)

45 CONTINUED:

45

DOCTOR <1097>
 Karly, child, this is an unwarranted
 risk. I will not jeopardise your
 life--

KARLY <1098>
 You're the only one who can stop
 Layhe. Just get it over with before
 I change my mind.

DOCTOR <1099>
 I won't.

KARLY <1100>
 Do it or I'll walk over there and
 trip the bomb myself!

DOCTOR <1101>
 You reckless girl! Very well, if
 your mind is set.

The DOCTOR snaps his cane and it emits a loud noise.

DOCTOR (CONT'D) <1102>
 Now or never, before it runs out of
 power.

KARLY walks over to the door, setting off the sonic grenade.
 Nothing happens and the DOCTOR'S cane powers down.

KARLY <1103>
 Nothing...
 (Laughs)
 I'm still alive!

DOCTOR <1104>
 Your life is exceptionally charmed,
 my dear.

KARLY <1105>
 Let's get after her.

The two leave the room, chasing after Lahey.

FADE OUT:

46 INT. MEGIDDO BRIDGE <1106>
 (COMPUTER, GAYLOR, ISSACSON, MCCORMICK, YOUNGER)

46

ISSACSON picks up a target on scan.

(CONTINUED)

46 CONTINUED:

46

ISSACSON <1106>
Commodore, target on scan.

MCCORMICK <1107>
Identity.

GAYLOR <1108>
Unknown, sir. Not broadcasting IFF.

Target disappears from scan.

ISSACSON <1109>
She just went dark.

MCCORMICK <1110>
It's the Perses. Red alert!

Red Alert

MCCORMICK (CONT'D) <1111>
Battle stations!

Ship wide

COMPUTER <1112>
(In background)
Battle stations, battle stations.
All hands to battle stations. Battle
stations, battle stations. This is
not a drill.

YOUNGER <1113>
There's no way she could have caught
up to us without blowing all her
fuel.

MCCORMICK <1114>
She used her hyperjump engines and
then warped the rest of the way.
That at least gives us one advantage.

YOUNGER <1115>
Spin up hyperdrive?

MCCORMICK <1116>
No time. She'd catch up to us before
then.

GAYLOR <1117>
All decks signal Red Alert.

(CONTINUED)

46 CONTINUED: (2)

46

MCCORMICK <1118>
Has she seen us?

ISSACSON <1119>
She didn't appear to change course
before we lost track of her.

MCCORMICK <1120>
Drop to impulse. Don't let her see
our warp signature.

Blip appears on scan

ISSACSON <1121>
Target!!!

MCCORMICK <1122>
Helm, hard over!

Ship rocks from phaser hit.

ISSACSON <1123>
She was almost on top of us.

GAYLOR <1124>
Detecting no signals from Megiddo.
Ship at silent run.

MCCORMICK <1125>
He's good. He's very good.

Perses fires a torpedo

ISSACSON <1126>
Torpedo running. Clean miss.

MCCORMICK <1127>
Maintain course.

ISSACSON <1128>
Weapons, sir?

MCCORMICK <1129>
Negative. She's firing blindly.

YOUNGER <1130>
They have to know we see them.

MCCORMICK <1131>
Only when they fire.
(MORE)

(CONTINUED)

46 CONTINUED: (3)

46

MCCORMICK (CONT'D) <1132>
Captain Vincent isn't foolish enough
to use tactical scan. Maintain
course. He's trying to draw us out.

Perses fires another torpedo.

ISSACSON <1133>
Torpedo running!

Megiddo is hit. Damage control.

GAYLOR <1134>
Damage to warp drive. Assigning
damage control teams.

MCCORMICK <1135>
Hold your course.

YOUNGER <1136>
Sir?

MCCORMICK <1137>
It's the fool's plan. No one would
do it, so they won't expect it.

Perses fires phasers, no hit.

ISSACSON <1138>
Phaser fire. Clean miss.

YOUNGER <1139>
Sir, we need to fight back!

MCCORMICK <1140>
As you were, Lieutenant. We need to
survive, not win a trophy. We can
still lose them.

GAYLOR detects a rouge transmission

GAYLOR <1141>
Sir, unauthorized transmission
emanating from Megiddo!

ISSACSON <1142>
Perses just lit up!

MCCORMICK <1143>
All power to shields!

(CONTINUED)

46 CONTINUED: (4)

46

Ship is rocked by multiple hits. Damage control.

GAYLOR <1144>
Damage to port nacelle, long range
scan, aft torpedo bay. We're venting
plasma.

Ship struck again. Damage control.

GAYLOR (CONT'D) <1145>
Damage to port shields.

MCCORMICK <1146>
Layhe just gave them a beacon.
(Ordering)
Active scan. Phasers fire!

ISSACSON <1147>
Phasers fire!

Phasers fire.

MCCORMICK <1148>
Mr. Gaylor, block that signal and
send security to find it and cut it
off!

Perses fires torpedo

ISSACSON <1149>
Torpedo running!

MCCORMICK <1150>
Reverse course!

Torpedo strikes.

ISSACSON <1151>
Fore shields down to 38%.

MCCORMICK <1152>
Lock torpedo on the Perses.

ISSACSON <1153>
Forward torpedoes show red light,
sir.

MCCORMICK <1154>
What?

(CONTINUED)

46 CONTINUED: (5)

46

ISSACSON

<1155>

They've been unloaded from the tubes.

Intercom on

MCCORMICK

<1156>

Torpedo bay!

Intercom

MCCORMICK (CONT'D)

<1157>

Torpedo bay, bridge! Status?!

No answer

MCCORMICK (CONT'D)

<1158>

Torpedo bay, report your status!

No answer.

GAYLOR

<1159>

Channel open sir.

Ship it by phaser fire.

MCCORMICK

<1160>

Mr. Issacson, take out their manoeuvrability.

ISSACSON

<1161>

Locking phasers onto impulse engines.

YOUNGER

<1162>

Standing by...

MCCORMICK

<1163>

One shot, Shipman. He won't give us another.

YOUNGER details to ISSACSON planned ship manoeuvre so ISSACSON can compensate for targeting.

YOUNGER

<1164>

On my mark, yaw 68 degrees, one-quarter impulse for 10 microns with a pitch of 45 degrees. 3, 2, 1, mark!

Ship changes course.

(CONTINUED)

46 CONTINUED: (6) 46

ISSACSON <1165>
Phasers fire!

Phasers fire and hit Perses.

ISSACSON (CONT'D) <1166>
Direct hit!

Phaser fire on Megiddo. Damage control

GAYLOR <1167>
Damage to long range sensors.

MCCORMICK <1168>
(Checking sensors)
We got their engines, but still got
her manoeuvring. Torpedo status?

ISSACSON <1169>
Still red, commodore.

MCCORMICK <1170>
Frack. What's going on down there?

FADE OUT:

FADE IN:

47 INT. TORPEDO ROOM - CONTINUOUS 47
(DOCTOR, KARLY, LAHEY, MCCORMICK, MEGIDDO SECURITY)

The DOCTOR and KARLY approach the torpedo bay. Bodies of
Megiddo crew are littered about.

KARLY <1171>
(Sees bodies)
Doctor, what happened here?!

DOCTOR <1172>
They're all dead.

MCCORMICK (O.S.) <1173>
(Over intercom)
Torpedo room, bridge, come in!

DOCTOR activates intercom

DOCTOR <1174>
We're here, commodore. Everyone is
dead.

(CONTINUED)

47 CONTINUED:

47

MCCORMICK (O.S.) <1175>
Structure damage?

DOCTOR <1176>
No. It looks like they were shot.

MCCORMICK (O.S.) <1177>
Shot?!

Hand phaser and intercom is destroyed

KARLY <1178>
(Yelps and jumps out
of the way)

DOCTOR <1179>
I say, do be careful with that!

LAHEY <1180>
You shouldn't have followed me.

DOCTOR <1181>
Put down the weapon, commander.
There's no need for any of this.

LAHEY <1182>
You're wrong. That's why we're all
here. We do need this!

Ship rocks from hit.

KARLY <1183>
Commander, we're all going to die!

LAHEY <1184>
I know that! Don't you think I know
that?! It's...it's the only way to
save the Alliance. Some sacrifice
needs to be made to save everyone.

DOCTOR <1185>
But not this way. This isn't what
you wanted.

Ship rocks again, twice.

DOCTOR (CONT'D) <1186>
Look at what's happening. The Megiddo
and Perses are locked in battle.
They're your people! Brother is
fighting brother! This isn't you!

(CONTINUED)

47 CONTINUED: (2)

47

LAHEY

<1187>

It has to be! Lord forgive me, it
has to be!

DOCTOR

<1188>

Listen to yourself! Blood is already
on your hands. How does it feel?
Not very good, hmm? Because this
isn't who you are. You couldn't
kill us before because it's not in
your nature. You could shoot us now
and you still can't bring yourself
to do it. You know this isn't the
right way, that's why you can't bring
yourself to take it to the very end.
You know, deep down, that it's wrong,
don't you? Don't you?!

LAHEY

<1189>

(Breaking down)
I'm sorry. I'm sorry! I just ...
wanted to protect our people.

LAHEY puts the phaser to his own head

KARLY

<1190>

Commander Layhe, don't!

LAHEY

<1191>

Forgive me!

LAYHE shoots himself

LAHEY (CONT'D)

<1192>

(Screams and dies)

KARLY

<1193>

No!!!!

DOCTOR

<1194>

(Remorseful)
Poor woman. No one should bear the
burden she carried.

MEGIDDO SECURITY enters

MEGIDDO SECURITY

<1195>

Are you two all right?

(CONTINUED)

47 CONTINUED: (3) 47

KARLY <1196>
Way to get here after the nick of
time.

DOCTOR <1197>
We're fine. Commander Layhe is dead.

MEGIDDO SECURITY activated personal communicator.

MEGIDDO SECURITY <1198>
Security to bridge.

CUT TO:

48 INT. MEGIDDO BRIDGE - CONTINUOUS 48
(COMPUTER, GAYLOR, ISSACSON, MCCORMICK, YOUNGER)

GAYLOR <1199>
(To McCormick)
Security reports torpedo bay secured.

Ship hit. Damage control.

MCCORMICK <1200>
About time.

GAYLOR <1201>
Aft shield destroyed.

MCCORMICK <1202>
Tell them to get those torpedoes
loaded!

ISSACSON <1203>
Phasers fire!

Phasers fire and hit.

YOUNGER <1204>
Pitch negative 120 degrees!

Hit on Megiddo

ISSACSON <1205>
Torpedoes show green, sir!

MCCORMICK <1206>
Lock on target! Fire!

YOUNGER <1207>
Pitch 165 degrees, yaw negative 50!

(CONTINUED)

48 CONTINUED:

48

ISSACSON <1208>
Torpedoes fire!

Two torpedoes fire and strike Perses.

ISSACSON (CONT'D) <1209>
Direct hits!

MCCORMICK <1210>
This is no good. Her shields are
still fresh.

Hit on Megiddo.

YOUNGER <1211>
Fore shields down to 28%.

MCCORMICK <1212>
Stand by torpedoes...
(To computer)
Computer, this is Commodore Alan
McCormick. Initiate self destruct
sequence. Authorization: McCormick
zero one zero seven nine.

GAYLOR <1213>
Sir?!

COMPUTER <1214>
Self destruct sequence activated.
Fifty microns to warp core destruct.

Ship struck

Intercom on

MCCORMICK <1215>
Engineering.

Intercom

MCCORMICK (CONT'D) <1216>
Engineering, bridge. Jettison warp
core in 30 microns.

YOUNGER <1217>
Coming about to course 160 mark 275.

ISSACSON <1218>
Adjusting target package.

(CONTINUED)

48 CONTINUED: (2)

48

MCCORMICK <1219>
(To Issacson)
Mr. Issacson, whatever you do, don't
lose your lock on the Perses.

ISSACSON <1220>
(Trepidatious)
Aye, sir.

Ship hit

MCCORMICK <1221>
Stand by...stand by...

YOUNGER <1222>
Core jettisoned!

ISSACSON <1223>
Perses is pulling away!

Core explodes, ship is rocked violently. Damage control

GAYLOR <1224>
Fore shields destroyed! Inertial
dampeners off line! Gravity down to
point eight!

ISSACSON <1225>
The Perses is spinning! She was
caught in the wake!

MCCORMICK <1226>
Torpedoes fire!

ISSACSON <1227>
Torpedoes fire!

Torpedoes fire. Perses is hit

ISSACSON (CONT'D) <1228>
We poked a hole in her! Starboard
shield collapsed!

MCCORMICK <1229>
Phasers fire!

ISSACSON <1230>
Phasers fire!

Phaser fire and hit

(CONTINUED)

48 CONTINUED: (3)

48

GAYLOR <1231>
She's trying to come about!

MCCORMICK <1232>
All torpedo tubes to bear!

ISSACSON <1233>
Torpedoes fire!

Torpedoes fire. Perses is destroyed.

ISSACSON (CONT'D) <1234>
We got her! We got her!!!

GAYLOR <1235>
Star Cruiser Perses destroyed!

MCCORMICK sits down.

MCCORMICK <1236>
That's for the Revelation.
(Ordering)
Secure from general quarters.

GAYLOR received transmission. It's a bad one.

GAYLOR <1237>
Sir, incoming transmission from Galaxy
Garrison. The fleet has been ordered
to invade Zylon territory.

Pause.

FADE OUT:

FADE IN:

49 INT. MEGIDDO READY ROOM - LATER 49
(DOCTOR, KARLY, MCCORMICK)

KARLY <1238>
So it was all for nothing.

MCCORMICK <1239>
We have the logs from the Doctor's
Tardis. We'll be able to use them
to prove the conspiracy. Those
involved won't get away with anything.

(CONTINUED)

49 CONTINUED:

49

KARLY

<1240>

But they did. They got their war.
They got everything they wanted.

DOCTOR

<1241>

Yes, but they won't be getting what
they expected, I'm afraid.

MCCORMICK

<1242>

Can you at least tell us what's going
to come out of this? Are we indeed
looking at a full blown war? Is
there time to pull back still? Or
maybe the zylons forces still
decimated from Insideous?

DOCTOR

<1243>

What happens here is history's secret.
Even I don't have the answers. But
I wish you the best of luck,
Commodore.

MCCORMICK

<1244>

I'm so tired of war. I really thought
we might be done this time.

DOCTOR

<1245>

That's what everyone hopes. Human
nature rarely lets it happen, though.
(To Karly)
Come along, Karly. It's time we let
these people tend to their own legacy.

The Doctor and Karly walk out. The doors close behind them.

FADE OUT:

Cliffhanger

FADE IN:

50 INT. POST'S OFFICE - DAY
(KARLY, POST)

50

Several days later, KARLY is again talking to Dr. POST,
relating the events that just happened.

POST

<1246>

So, the fleet invaded, and started
another war with...the "zylons" you
called them?

(CONTINUED)

50 CONTINUED:

50

KARLY <1247>
Yes.

POST <1248>
And there was nothing that this Doctor
would do to stop it.

KARLY <1249>
No.

POST <1250>
That frustrates you.

KARLY <1251>
Shouldn't it?

POST <1252>
Should it?

KARLY <1253>
Why not? Hundreds of people died.
Millions more are going to!

POST <1254>
If you had a magic wand, you'd stop
it, wouldn't you.

KARLY <1255>
But I don't.

POST <1256>
No, you don't. So why beat yourself
up over it?

KARLY <1257>
Huh?

POST <1258>
Why are you angry at yourself because
you can't do the impossible? You
don't even seem to ask the Doctor to
do that, and he's supposed to have a
time machine, futuristic devices,
and a hundred different lives. Yet
you won't ask him to do what you
demand of yourself.

KARLY <1259>
He can't change history.

(CONTINUED)

50 CONTINUED: (2)

50

POST

<1260>

And neither can you. Karly, you have the same problem eight billion other people on this planet have. You're not God. There are some things you can't change. Try as you might, the sky is going to be blue tomorrow. As hard as you don't wish it, the sun is going to come up. Inland Revenue is going to send you a bill, and Finland is going to continue to have the world's worst Rugby team. Some things are always going to be out of our hands, and sometimes the best you can do about it is...nothing.

KARLY

<1261>

Nothing.

POST

<1262>

Nothing.

POST pulls out a twenty pound note and gives it to KARLY.

POST (CONT'D)

<1263>

Here.

KARLY

<1264>

Twenty pounds? What for?

POST

<1265>

I want you to go to the pub and have a drink. It's Ladies Night.

KARLY

<1266>

You want me to get smashed?

POST

<1267>

(Laughs)

No, but I want you to have a good time.

KARLY

<1268>

(Beat)

What if it turns out to be the Doctor's Tardis again?

POST

<1269>

Then that's what it will be. Are you going to avoid pubs because of what might happen?

(CONTINUED)

50 CONTINUED: (3)

50

KARLY thinks about it for a moment, then gets up.

KARLY
See you next week?

<1270>

POST
I'll look forward to it.

<1271>

Karly leaves, shutting the door behind her

Cliffhanger. Closing titles

END OF PART FOUR

EPILOGUE

TITLE CARD:

Stardate 310217.1

Galactic Alliance orders fleet to cross into Zylon territory.

30 minutes later, enemy forces are encountered.

TITLE CARD:

After Action Report:

One-third of Alliance fleet destroyed. Galaxy Garrison forced to retreat back to Spica lines.

TITLE CARD:

Sixteen hours later, Zylons launch counter attack.

TITLE CARD:

After four days, Spica Quadrant is lost to Zylon forces.

Galaxy Garrison recalls all warships to defend Arcturus Quadrant.

Seven days later, Arcturus falls.

TITLE CARD:

Galaxy Garrison forces are decimated. The once mighty Star Cruiser fleet is all but destroyed.

With nothing left to stop them, the Zylons begin their march toward Earth.

TITLE CARD:

Doctor Who

Zylon: Rebellion

END OF EPILOGUE