



Story 19 – Series D

The Hidden Menace

By Robert Dunlop

Regular cast: Doctor Who (Jeffrey Coburn), Christine (Rachel Sommers)

Character synopsis: Mr. Cross - Manager of Southbank Caves. A no-nonsense man. Doesn't think about anything but himself. Greedy but clever. Thirty to forty years old.

Tim Francis - Young, in his twenties. He's fairly quiet, but willing to do what he can to help out.

Guide - Good at his job. Knows all about the caves and its secrets, but doesn't want to get on the bad side of Mr. Cross.

Ms. Forrest - A good receptionist, helpful and hard working. Quiet manner. Middle aged.

Spaceship - A powerful sounding, computerized whispered echo. Female, demanding.

General notes: Story time – Present day. Location – Southbank Village and Caves, United Kingdom

PRODUCTION DATES: April 15, 16, 29, 30, 2000

Part One

(Opening titles. Scene 1.1 – A radio commercial for Southbank Caves)

VOICEOVER: Southbank Caves, hidden in the beautiful countryside of the midlands is an interesting and exciting day out for the whole family. Set over twenty-three thousand acres of land, the caves system contains a marvellous display of beautiful rock sculptures and passageways which you can explore deep inside. The visit includes fully guided tours of the caves, access to the souvenir shop and cafeteria, as well as the caves' museum which charts the history of the area since its opening to the public last century. Southbank Caves – the journey, of a lifetime. For more information, or to schedule a group tour, call our Guest Relations office today.

(Scene 1.2 - CUT to inside some caves. Slight echo to words, perhaps the generic sound of dripping water. Both men are tired from walking for so long.)

MAN 1: We're nearly there. Just round this corner. Get the cage ready.

(Walking sounds stop, fiddling with cage as if opening door.)

MAN 1: Try and be a bit quieter! We don't want to frighten it away!

MAN 2: Sorry.

(Sounds of metal, then clicking. Sounds stop.)

MAN 2: Right. It's set up.

MAN 1: Good. I've got the meat. *(Sets meat in place)* There, it's all ready. Now we wait. *(Sighing)* I think back here will be alright. We don't want to be too close.

MAN 2: I wonder how long it'll be. Remember the time we had to get that cat out of a drainpipe? It took half an hour for it to even move!

MAN 1: Yeah. But we don't know what this is. All they said was they heard scraping and strange sounds coming from down here. It could be anything!

MAN 2: Hopefully it'll smell the food and come out! I hope it likes meat!

MAN 1: If we don't see anything in about ten minutes, we'll move further up the caves.

(No sounds. Then there's a small roar from the distance.)

MAN 2: *(Whispering)* Did you hear that?

MAN 1: *(Whispering)* Yeah. That's probably it. Definitely not a cat!

(Silence)

MAN 2: (*Whispering*) It may be trapped. Shall we have a look?

MAN 1: No. Just wait for it to come out.

(*Silence*)

MAN 2: I still think we should look around. I've got a torch.

(*Suddenly there is a louder, closer sound*)

MAN 1: What was that?

MAN 2: It didn't sound like any animal I've ever heard.

MAN 1: All right, let's have a look. Be quiet though.

(*Sounds of footsteps moving forward.*)

MAN 1: Which way now, left or right?

MAN 2: I don't know!

MAN 1: Shine the torch down each of the passages.

(*Does so*)

MAN 2: I can't see much. Just stone.

(*After a moment there is a small moaning sound.*)

MAN 2: There it is again. I'm sure it came from down there.

MAN 1: I'll go back and get the trap. You stay here.

MAN 2: Wait. I can see it! Looks like some kind of dog!

MAN 1: It's too big for a dog. Don't move, we don't want to frighten it off into the tunnels.

MAN 2: I'm pretty sure that's the thing we're looking for.

MAN 1: Yeah. If it moves, follow it slowly.

MAN 2: It doesn't look like it's going to go anywhere. It's just watching us.

(*Man 1 goes back to trap*)

MAN 1: (*Looking for trap*) Now where is it? Ah. Here it is.

(Man 2 screams.)

MAN 1: *(Calling loudly)* Dave? Are you okay?

(Running back, dropping the trap, making a metallic sound on the ground.)

MAN 1: Dave?!

MAN 2: *(Trying to speak - hoarse.)* Help...me.

MAN 1: *(Shocked)* Dave! Who did it?

MAN 2: *(Finding it hard to speak)* A...monster!

MAN 1: Stay where you are. I'll get help!

(Man 1 takes off. Sounds of running. Bring up sound of monster growling, mixing with heartbeat and dizzying/vibration sounds. Man 1 stops)

MAN 1: *(Slightly panting from the running)* What is that?

(More growling, closer now.)

MAN 1: *(Pants louder, from fear now.)*

(There is a loud roar from behind.)

MAN 1: *(Cries out and takes off running)* Get away from me! Get away!

(The heartbeat accelerates getting louder and faster. The creature catches up and attacks)

MAN 1: *(Screams)*

(FADE OUT)

(Scene 1.3 – FADE UP to a tour group around outside of caves)

GUIDE: *(Leading tour group)* Now, if you'd come with me down here... If you look to the left you will see a painting of how this area looked thousands of years ago. In the bottom left of the painting you can see where we are now, and the cave just next to it, which is where we are going.

(Sounds of footsteps, shuffling, whispering etc.)

DOCTOR: Here we go Christine. Mind your step.

CHRISTINE: 'Tis very steep. It goes down greatly, does it not?

DOCTOR: Yes.

CHRISTINE: I pray this tour is short. I do not revel staying in there for long!

DOCTOR: So you'd rather not go in? You can wait at the exit for me if you want, but you'd miss out!

CHRISTINE: On what? I've been in many cavernous deeps, they're just great big tunnels under the ground! All dirty and...

DOCTOR: This isn't just *any* cave, Christine. I've been meaning to come in here for centuries but just couldn't seem to find the time. Racing off, saving planets from destruction, saving races from destruction...getting rid of the monsters causing the destruction!

CHRISTINE: (*Quietly*) Doctor, everyone is looking at you.

DOCTOR: (*A little bit louder*) I could go on forever, telling you why I haven't managed to come here. But now we're here so there's no need.

CHRISTINE: (*Resigned*) Oh very well. I shalt come if you are to keep going on at me. (*Pointing*) Look, we're nearly there. I can see a light inside.

DOCTOR: See, it won't be *that* bad. There's plenty of light. You'll see where you're going.

CHRISTINE: I hope so.

GUIDE: (*In background*) Before we enter the caves, I must remind you that taking photos is not allowed, but you are able buy postcards at the shop when we finish. Now, are there any questions? (*Seeing Christine's raised hand*) Yes, you in the back.

CHRISTINE: What are postcards?

(*Scene 1.4 – CUT to inside the caves. Group shuffles to a stop*)

GUIDE: Ladies and gentlemen, welcome to the Southbank caves. On our journey, which will take about three quarters of an hour, I'll tell you about the history and show you some interesting areas including the famous "cave man sketch", and a large cathedral like area with a beautiful ceiling covered with stalactites. You'll see some rocks which seem to be sculpted into familiar things and a long fresh underground stream which is clean to drink, but very cold! In fact, you'll be able to taste some of this water later. Now if you'd follow me down this passage, we shall begin our journey here by visiting...the stalactite cathedral! A stalactite is, if you have forgotten, a rock which grows down from the ceiling as opposed to a "stalagmite" which comes up from the ground.

(*Sounds of walking, talking and drips of water, with echoes heard faintly above the voices of Christine and the Doctor.*)

CHRISTINE: (*Uncomfortable*) I wonder how far we'll go down. This tunnel seems to go on and on...

DOCTOR: What's with this aversion you seem to have with caves, Chris? (*Revelling*) Oh, I remember I used to go poking about as a lad, sometimes spending *days* in some of the tunnels around the old citadel. Well, I never *meant* to spend days down there. But I didn't have a very good sense of direction when I was younger.

CHRISTINE: These places bear the ghosts of those who were lost in the great dungeons.

DOCTOR: (*Understanding*) Oh. I see. Reminds you a little too much of home, eh? Well, we're a long way from Drakmoore. There's nothing to worry about. If a ghost jumps out at you from behind a stalagmite, then you can get scared.

CHRISTINE: But it won't, will it.

DOCTOR: Just forget about it and you may have a nice time!

CHRISTINE: The passage is getting smaller, isn't it.

DOCTOR: You're worrying again.

CHRISTINE: I still don't see why you wanted to come here. What's so special about—?

DOCTOR: We are here to supposedly have a good time. Ah, I think our guide wants our attention.

GUIDE: We are about to enter the stalactite cathedral. Please remember that no cameras are allowed, and make sure your children don't run as the floors are slippery. We don't want any accidents!

(*Sounds of walking then small gasps.*)

CHRISTINE: (*Awed*) Verily, 'tis humongous.

DOCTOR: Yes, it is big, isn't it? Look at those stalactites. I wouldn't like one of those to fall down on me!

CHRISTINE: Look at this cavern, Doctor! It seems to go on and on... I wonder what is down there.

DOCTOR: Rock.

GUIDE: I'm sorry, young lady, but I can't allow you to enter that cavern. It's very dangerous. The walls could collapse at any time. If you could kindly rejoin our group, we're just about to leave. (*To the group*) Could you return please, everyone.

(*Walking off*)

DOCTOR: Come along, Christine.

CHRISTINE: Prithee, I just want to have a closer look. I'm curious.

(She moves away)

DOCTOR: *(Trying to catch her)* Chris! *(Giving up)* All right, be quick. He's gathering everyone up.

GUIDE: *(From the distance)* Could you all return, please. *(To Doctor)* Could you come back now, sir?

DOCTOR: *(Distracting guide)* Uh, I was just marvelling at this rock. It looks like a mushroom!

GUIDE: As I said, the rocks here take the shape of many things.

(The Doctor taps the rock which makes a metallic sound.)

GUIDE: Could you leave it alone, sir.

DOCTOR: It doesn't *sound* like a rock.

GUIDE: We're ready to go on.

DOCTOR: *(Quietly)* Ah, Christine, there you are. *(Louder)* We're ready now! Sorry about the wait.

GUIDE: *(Fade into bg)* Thank you. Now as we continue our journey down here, I shall tell you the history of these caves.

(Christine and the Doctor are at the back of the tour party)

DOCTOR: *(Quietly)* What did you see in there? Anything interesting?

CHRISTINE: Verily. I thought I saw something move in there. Down at the other end...

(FADE OUT)

(Scene 1.5 – CUT to Mr. Cross' Office)

TIM: Look, Mr Cross. My friend and I came down these caves on one of your tours yesterday and I haven't seen him since!

CROSS: I'm sorry, but we're doing everything possible. We've had policemen searching down there for the last couple of hours but they haven't found anything. What makes you think he's still down there?

TIM: I don't know! All I know is that we went down there on the 9 o'clock tour. And when it finished I came out but James didn't! He could be *trapped* down there!

CROSS: Well, with everyone coming out, you probably lost him. There is only one main passage down there and that's from the entrance to the exit. I'm sorry but he must have missed you when he finished.

TIM: I was watching the whole time! I saw the people who were in his group come out but he didn't.

CROSS: (*Worried pause, then cutting short*) I'm afraid I can't help you. We will continue hunting for your friend and we will contact you if he is found. But otherwise, there is nothing else we can do. Good day.

TIM: Why won't you listen? I'm going to go down there myself!

CROSS: If you want.

(*Sounds of a door closing.*)

CROSS: (*Sighs*)

(*Cross picks up telephone and dials*)

CROSS: (*Into telephone*) This is Cross. Are you absolutely sure it's been blocked? (*Listens*) Yes. I've just had someone in here complaining about a missing friend. (*Listens*) Yes I know. All right, just make sure you double check. (*Puts phone down*)

(*Scene 1.6 – CUT to outside caves. Daytime sounds. Birds chirping etc. The tour has ended*)

GUIDE: Thank you for coming, everybody. I hope you enjoyed the tour. Don't forget that the gift shop is open if you would like to take home a souvenir. You can buy ice creams or eat at the cafe a minute's walk to the right. Thank you.

(*Sounds of people murmuring thank you.*)

DOCTOR: Well, gift shop or cafe?

CHRISTINE: What?

DOCTOR: Presents or food?

CHRISTINE: Um...presents?

DOCTOR: Good choice. Well, actually I was hoping for some ice cream. But we can do the sweets later. The gift shop's just down here, I think. *Perhaps a little browsing will help you get your mind off seeing things in shadows.*

CHRISTINE: (*Upset at not being believed*) I know what I saw. It was right at the end of the tunnel. I know it was dark, but I am sure I saw something.

DOCTOR: Have you got any ideas what it was?

CHRISTINE: No. I only spied it out of the corner of my eye. (*Asserting*) Shalt we go back?

DOCTOR: Well, it's none of our business if something moved in the cave. Leave it to the caretakers.
Let's go to the gift shop instead.

CHRISTINE: (*Disgruntled*) Thou art verily thick-eared sometimes, Doctor.

(*Scene 1.7 – CUT to Gift Shop. Music is playing in the background. A couple of voices*)

DOCTOR: Here we are. The Gift Shop.

CHRISTINE: What are you looking for?

DOCTOR: Nothing in particular. I've got enough knick-knacks around the TARDIS to last 13 lifetimes. Unless you'd like something. Go and have a look around if you want.

CHRISTINE: No, 'tis all right.

DOCTOR: (*Seeing postcards*) Ah ha! Postcards. Over here, I think.

(*The Doctor shuffles through the pack.*)

CHRISTINE: That is a picture of the cave!

(*Sounds of the Doctor browsing through postcards.*)

CHRISTINE: What are you looking for?

DOCTOR: I'll show you when I've found it. Ah. This is it. Just as I thought.

CHRISTINE: The “stalactite cavern”?

DOCTOR: Look closely. Imagine this is a spot the difference puzzle.

CHRISTINE: (*Noticing*) That cavern I went into. It's not on the picture! It's just a stone wall!

DOCTOR: Correct. What does it say on the back? (*Reading*) “One of the highlights of the journey, the magnificent Stalactite Cathedral. Southbank Caves.” You know, I think we should have another look at that cave of yours.

CHRISTINE: I thought you were not interested.

DOCTOR: Did I say that? What's the time? (*Looking at clock on a wall*) 6 o'clock. I expect they should still be open.

(*Scene 1.8 – CUT to Mr. Cross' office. There is a knock on the door and Forrest enters*)

FORREST: Um, Mr Cross?

CROSS: (*Impatiently*) What is it Mrs. Forrest?

FORREST: I've just had a call from the police. They said they've found the bodies of two men inside the caves.

CROSS: Two men? Who were they?

FORREST: The Police haven't identified them yet, but they said neither of them match the description of the other man who went missing last night.

CROSS: I don't believe this! How many more missing people are we going to have?

FORREST: They want us to close the caves now.

CROSS: What!?

FORREST: So that they can investigate the murders.

CROSS: This is getting out of control, Mrs Forrest. You will reassure everyone, won't you.

FORREST: Yes, but...

CROSS: Are you absolutely sure they were found inside the caves? Not *outside*.

FORREST: That's what they said.

(Knock on the door, then opening.)

GUIDE: Mr. Cross?

CROSS: Yes?

GUIDE: I've just been doing a tour, and I saw the cave door was left open!

CROSS: *What?!*

GUIDE: Two people were looking at it, and there was a man — called “the Doctor” I heard someone say — he was looking at the opening. I think he knows!

CROSS: So it is open. I think we may have a problem. I was just about to close the caves so can you go back and *shut that door!* I don't want any more...”accidents”. Understand?

(Scene 1.9 – CUT to cave entrance. The Doctor and Christine are there.)

DOCTOR: *(Reading board)* Hmm... It says that the last tour began half an hour ago and the next one starts in about...ten minutes. We'd better get a move on, eh?

CHRISTINE: *(Not thrilled)* I am sure this will not be the last time we shalt be going into here...

DOCTOR: Where's your sense of adventure, Christine?

CHRISTINE: Staying outside the cave.

(Scene 1.10 – MOVE TO inside the caves)

CHRISTINE: *(Seeing gate)* Doctor, look. A gate.

DOCTOR: Maybe it's unlocked.

(Gate rattling sound.)

DOCTOR: Well, so much for eternal optimism.

CHRISTINE: Now what?

DOCTOR: Well, there's one thing I can think of to try. It's never failed me before...mostly. Now, if I've only got it with me... Here it is.

CHRISTINE: What is that?

DOCTOR: My Sonic Screwdriver. Very useful device. It can open any lock.

(Sounds of the Sonic Screwdriver.)

CHRISTINE: *(Astonished)* It's turning! Magic!

DOCTOR: Don't be silly. Just amplified sonic waves concentrated and focused at a certain point and frequency. Nothing magical about it.

CHRISTINE: *(Hearing someone approach)* Doctor, there is someone approaching.

DOCTOR: Don't rush me.

CHRISTINE: *(Hurriedly)* It is a man down the path. I don't think he can see us.

DOCTOR: *(Concentrating on what he's doing)* I hope not. I don't want to be caught breaking in.
(Lock opens) There, it's up. Now go through, quick! *(She goes through)* Now I'll just lock it...
(Sonic Screwdriver starts again) Nearly there... *(Done)* Right, now let's go.

(They leave quickly.)

(Scene 1.11 – CUT to place with hidden entrance. Doctor and Christine enter scene)

DOCTOR: Here we are. And that tunnel still seems to be here, too.

CHRISTINE: Prithee what shalt we do now that we are here?

DOCTOR: Any guesses?

CHRISTINE: Go into the cave? That's why we came down here, isn't it.

DOCTOR: Good try, but no. I want you to go into the cave while I examine this peculiar rock our friendly guide seemed so interested in keeping me away from.

(Metallic tapping sound)

CHRISTINE: *(Wary)* Wouldst not my lord prefer to explore the deep whilst I cast a watch-eye on his rock?

DOCTOR: You'll be fine. Just have a quick reckie and tell me if you see anything unusual. I'll be right here.

CHRISTINE: *(Resigned)* Very well.

DOCTOR: *(To himself, getting ready to work)* Now...

(Scene 1.12 – CUT to deeper into caves. Spooky music starting quietly then building up in volume to end of scene)

CHRISTINE: *(Footsteps. To herself)* Take courage, Christine. 'Tis just the same as last time. Rocks, water... Wait! *(Looks harder)* The far side, it's gone! I can see through! But there was a wall there earlier. *(Walking forward then stops)* I wonder where it leads? *(Determined)* I shalt show my lord Doctor I am no faint-heart. *(Tries to squeeze through)* If I can just get through... *(Gets through)* I did it! *(Looks around)* Verily, 'tis black as pitch. I hope no one is down here.

(Scene 1.13 – CUT to Cross's office)

CROSS: *(Picks up telephone)* Hello, Chris, this is Dave. We're just about to close up the caves. *(Listens)* Yes I know your tour's arranged for later, that'll have to be cancelled. Tell them we'll refund their tickets or they can come back another time. *(Listens)* Yes, and the cafe and gift shop. The whole thing. I'll come down and see you in a moment. We've had more "accidents". *(Listens)* I know. Bye.

(Scene 1.14 – CUT to Doctor)

DOCTOR: *(Examining rock)* Hmm... Now, what can you tell me, my little stony friend. You're certainly not what you seem to be. *(Finds something)* Ah ha! I see what you are: some type of locking system. I thought so. *(Taps on rock, then there is eerie music, but not actually a sound effect.)* That's very clever. The door's now completely camouflaged with the rock. *(Suddenly realizing)* Oh blast! *(Pushes on wall)* Now I've locked it. *(Calling but trying to be quiet)* Christine? Can you hear me?

(Scene 1.15 – CUT to Christine deeper into caves. The voice of the Doctor can't be heard in the other cave. Christine continues walking slowly on. There is not a lot of background sound.)

CHRISTINE: (*Comes up to fork*) Now where am I? Verily I shalt be lost forever in this cavernous deep! I knew I wouldst rue this venture. I shouldst have stayed up top. That is where I belong. Not skulking about like some rat in the darkness. (*Starting up in the background are the sounds of footsteps.*) Who is there? (*The footsteps stop.*) Who art thou? Show thyself!

(*Scene 1.16 – CUT to Doctor*)

DOCTOR: (*Loud*) Christine? Can you hear me? Are you alright?

(*Scene 1.17 – CUT to Christine. The Doctor's voice can now be heard from the other side of the rock, although it is very muffled.*)

DOCTOR: (*From other side of wall*) Christine? Christine?

(*Suddenly everything goes quiet. No more calling.*)

CHRISTINE: Doctor?! Where are you?! I can not find you! The door is gone! Where are you?!

(*Scene 1.18 – CUT to Doctor*)

DOCTOR: Would you kindly stop pointing that torch in my face? It's really hurting my eyes.

GUIDE: I remember you. You were on my tour.

DOCTOR: Yes I was. But I'm something of an archaeologist and I came back down to see this fascinating rock structure that you so rudely interrupted me of viewing earlier.

GUIDE: Well, you will have to leave now, sir. The caves are closing.

DOCTOR: (*Sounding interested.*) What?

GUIDE: I'm sorry, sir, but we have to close the caves early today. We've had a missing person reported and need to aid in the search.

DOCTOR: I'm sorry to hear that, but I can't leave now. My friend is trapped behind this wall here and I need to get her out.

GUIDE: (*Pause*) Trapped behind that wall?

DOCTOR: Yes. The opening and closing mechanism seems linked to this...device.

(*Metal tapping as the Doctor shows the guard what he's talking about.*)

GUIDE: I think you should leave that, sir. I don't want to report you defacing the caves as well as being in here when you're not supposed to be.

DOCTOR: Just another minute. I think I almost have it.

GUIDE: You don't have a choice, sir.

DOCTOR: One last try, it's important I get this door open. *(Giving up)* No, there must be some special way of opening it. *(To Christine)* Christine I'll be back! *(To man)* Very well, my insistent friend, just let me...Oh, look! Old Nick!

(Doctor takes off)

GUIDE: Hey, come back here!

(Sounds of running)

GUIDE: Stop! *(Talking into radio)* Mr. Cross? It's that man, the Doctor. I'm sure he knows. Can you send some more men down to block the other side? *(Listens to earpiece)* It's locked? Good. Then he's trapped.

(Scene 1.19 – CUT to Christine. At the start of this scene there is heavy breathing but no voices. The cave sound effects and echoes are carried through.)

TIM: Is anyone there?

(Silence)

TIM: Who are you? If you're the Police, I'm here looking for my friend. He disappeared a few hours ago.

CHRISTINE: No, 'tis thy servant, Christine.

TIM: *(Sighs of relief)* Oh good, you really had me worried there. *(Pause)* You're nothing to do with Southbank Caves are you?

CHRISTINE: I do not think so.

TIM: I shouldn't be in here. Have you seen anyone else around? About the same height as me, dark hair?

CHRISTINE: Well, the Doctor looks like that.

TIM: The Doctor?

CHRISTINE: Verily. He is on the other side of this wall.

TIM: Hold on, that's a point. Where's the entrance I came in through? It should be around here somewhere. This is the entrance, see? This is where it goes all the way down to the far side. The gap should be here, but there's just stone!

CHRISTINE: Do not worry. The Doctor will get us out. He is just on the other side.

TIM: Maybe they put a large slab of rock in front of this to block of this entrance. If they did, we'd be in a lot of trouble! *(Pause)* What am I talking about? The entrance wouldn't just disappear!

CHRISTINE: God's truth, milord, but it has and there is nothing we can do to open it.

TIM: That's what I'm starting to realise. *(Turning to Christine)* You're a real strange bird, you know that? Where did you escape from? A renaissance faire?

CHRISTINE: *(Not understanding)* I have not been to a faire.

TIM: Whatever. So, this Doctor you were talking about, will he be able to help us?

CHRISTINE: Verily. He was trying to open the door just now, and he was calling to me. But then everything went quiet.

TIM: Maybe there's an exit down here, leading to another cave on the main tour.

CHRISTINE: I do not know. I think we shouldst wait here.

TIM: You can wait if you want, but I came down here to find my friend James, so I have to find him.

CHRISTINE: Very well, I shalt come, too.

(Footsteps)

TIM: Oh, my name's Tim by the way. *(Pause)* So what are you doing down here, Christine?

CHRISTINE: The Doctor and I came down on a tour and we discovered the entrance back there. Then at the gift shop he found a..."postcard"... of the area we were in and the cave was gone. He wanted to come back and investigate.

TIM: The entrance wasn't on the postcard, either?

CHRISTINE: No. That is why we came back.

TIM: I don't know what's going on here. First my friend disappears, then our door disappears! What next?

(No reply)

TIM: Christine? This isn't funny. Where are you?

(No reply. Then...)

CHRISTINE: *(From a slight distance)* Good sir! I've found something!

TIM: *(Exhales)* Don't scare me like that!

(Tim moves up to Christine)

TIM: *(Sees body. Quietly)* James...

CHRISTINE: We must go back. This place is evil.

TIM: Yes, come on. When we get out, I'm going to send for the police.

CHRISTINE: What if we can not get out?

TIM: Of course we will! There's no reason why we can't, is there? Well, an entrance doesn't just disappear, does it?

Cliffhanger

(Sounds of running. Then there is a roar from further on in the tunnel.)

CHRISTINE: What was that?!

TIM: Something else is in here with us. Quick! Back the other way! Come on!

(Running, heartbeat mix)

CHRISTINE: Which tunnel?

TIM: Left!

(Roar from behind, sounding closer)

CHRISTINE: What manner of demon is it?

TIM: How should I know? Just run!

(More running, speed up heartbeat.)

TIM: Through here.

(Suddenly they stop. Atmospheric music starts up)

CHRISTINE: Verily 'tis a huge cavern!

TIM: *(Sees something)* What's that? I can see something at the side.

(Roar from a short way behind. Continue roars getting closer through rest of scene.)

CHRISTINE: I do not know.

TIM: It could be metal. Come on! I think it's a door!

CHRISTINE: Where dost thou think it leads?

TIM: Let's just wait and see!

(They come to a stop)

CHRISTINE: *(Gasps)* 'Tis no door!

TIM: It's just a metal plate.

CHRISTINE: Then we are trapped!

TIM: I'm sorry Christine...

(Then a very loud roar.)

CHRISTINE: It is here!

(Cliffhanger. Roll credits)

Part Two

(Opening titles. Repeat cliffhanger. FADE OUT)

(Scene 2.1 - CUT to another part of the caves. The Doctor has eluded his pursuers)

DOCTOR: *(Sighs, lost)* Now where am I? *(Looks around)* I'm beginning to understand why Christine doesn't like caves. All these tunnels look exactly the same. I could spend an eternity going around in circles. *(Sees something)* Hang on... I wonder what this is? *(Examines cage)* A cage... And a fairly large one at that. I wonder what it's doing down here. *(Sees some blood)* Blood. Hmm... My nose is beginning to itch. *(Thinking)* Now which is it? Hairs standing on the back of the neck means I'm being followed. Knee acting up is for rain. What does an itchy nose mean? *(Sneezes, then sniffs)* Oh. *(Shakes head)* No, that's not it. It means there's something funny going on around here. Vanishing caves and a blood-stained cage can't just be a coincidence. *(Thinking)* I wonder... *(Dismissing)* No, come along, Doctor. First thing's first. I've got to find a way to open that door and get Chris out.

GUARD: *(Surprise!)* The only thing you're going to be doing, sir, is coming with me.

DOCTOR: Ah, very good. Didn't even hear you coming. Ever consider a career change? You'd make a very good sleuth.

GUARD: This way. Trespassing is a very serious charge. You're going to have quite a lot of explaining to do.

(Scene 2.2 - CUT to the cavern at the far side of the hidden tunnel. Tim and Christine are cornered by the animal and speak in whispers.)

TIM: Stay back. Don't make a sound...

(More roars and grunts echoing in the caves.)

CHRISTINE: Mine soul doth faint away!

TIM: Shush!

(Suddenly they hear a soft whistling sound coming from up the cavern. The animal turns round and they hear it scamper away.)

TIM: It's gone!

CHRISTINE: Do you think it is safe to move, now?

TIM: It looks that way. But what was it? I've never seen anything like it! A giant dog? But I've never seen one with teeth like that! A wolf maybe?

CHRISTINE: The Doctor wouldst know.

TIM: I'd like to meet this Doctor of yours. You make him sound very knowledgeable.

CHRISTINE: He is the wisest of all learned men. *(Gives a small cry, her voice gets louder)* Ow!
There is something sharp behind me!

TIM: Be quiet! *(Quieter)* Is it a rock?

CHRISTINE: No. I do not think so. It feels cold as ice

TIM: I'll switch on my torch. I think that animal...whatever it is...has gone.

(Click as he switches on the torch.)

CHRISTINE: It shines like that — *(copying)* — “metal plate”.

TIM: Be careful.

CHRISTINE: My back is hurting!

TIM: It is sharp, isn't it. I wonder what it could be. This side is covered in them. It makes the rock look strange, with those little silver bits sticking out. *(Pause)* Why don't you sit on the ground and rest for a moment.

CHRISTINE: No, I am well. *(Feeling the wall.)* The rock is crumbling around this part.

TIM: Don't start a rock-fall!

CHRISTINE: Look, you can see more by rubbing away at the dirt around the edge.

TIM: What's that?

CHRISTINE: What?

TIM: Near to your fingers.

CHRISTINE: I can't see anything.

TIM: Look! You've just uncovered it. It looks like a nut.

CHRISTINE: A nut?

TIM: Yes, you know what a nut is. That thing you screw on to hold down a bolt. Don't tell me you spend all your time in Home Ec. I'm going to go back and have a look at that metal plate we found back there, see if maybe there's something behind it like a way out. You look around here and see if you can figure out what these things are supposed to be or do. *Anything* that might get us out of here.

(Scene 2.3 - CUT to outside Office. Sounds of knocking.)

CROSS: *(OOV)* Come in.

(Door opening.)

(Scene 2.4 — MOVE TO Int. Office.)

DOCTOR: You're the Manager of these caves, I presume?

CROSS: I am. Would you like a seat?

DOCTOR: Why, thank you very much.

GUARD: I'm going back now, sir.

(Door shutting)

CROSS: Yes. *(To The Doctor)* I've been told that you were down the caves by yourself apart from the tour group. Why was that?

DOCTOR: As I said to your friend earlier, I'm an archaeologist. I was on the previous tour and I was so engrossed looking at a certain rock structure, I didn't see the group leave. It was very interesting, just like the rest of your caves.

CROSS: What rock was this?

DOCTOR: One in the second cavern. I don't know what it was, but it *was* very interesting. Before I knew what had happened, my—

CROSS: Can I see your ticket?

(Taking things out and putting them on the table in front)

DOCTOR: Yes of course! It's in here somewhere *(Searching through his pocket)* Sonic Screwdriver, no. Leisure Hive pass... Membership card to the Stonecutters Lodge... *(Taking it back)* Oops. You weren't supposed to see that. Ah ha! Would you like a jelly baby?

CROSS: Your ticket, please?

DOCTOR: *(Disappointed)* Not a sweets fellow, eh? *(Continues looking)* Yes, it's around here somewhere. I'm sure I put it in my pocket. There's nowhere else I would have put it...unless it fell out. Ah, here it is.

CROSS: *(Pause while looking at the ticket)* How long did you say you were looking at that...rock?

DOCTOR: I don't know. Time flies when you're having fun!

CROSS: This ticket was for a tour starting one and a half hours ago.

DOCTOR: Well the caves *are* very interesting. Don't you think so?

CROSS: They are, but the tours are an hour long. Yours started over an hour ago. What were doing for most of that time?

DOCTOR: Visiting your shop, looking around. My friend's still down there by the way. She's trapped behind a wall.

CROSS: (*Suspicious pause*) What do you mean?

DOCTOR: That's what I've been trying to tell you! We were in there together. Those men of yours dragged me out, and she was left behind. I was trying to get her out. Your caves *are* very interesting, aren't they? She said she saw something down at the far end and went ~~in~~ to have a look.

CROSS: She *saw* something?

(*Knock on the door*)

CROSS: Come in.

FORREST: Mr. Cross... (*Noticing the Doctor*) Oh, hello. We're just closing the caves. The police are going to check them soon. It's very unfortunate about those poor people being killed, isn't it?

CROSS: Yes it *is*, Mrs. Forrest. (*To the Doctor, not pleased that Mrs. Forrest has brought this subject up.*) We're doing all we can to find the murderers.

DOCTOR: Murderers? You mean there's a killer running about here?

CROSS: They're being investigated now so there's no need to worry. Excuse me a moment. (*Picks up telephone*) This is Mr Cross. Can you come straight to my office please.

(*Scene 2.5 - CUT to Int. Caves.*)

CHRISTINE: (*Stops audibly in her tracks and gasps*)

TIM: (*Quickly*) What's the matter?

CHRISTINE: (*Quietly*) I thought I heard a voice!

TIM: I did, too. I think it was a radio. So there must be someone here.

CHRISTINE: It could be the Doctor.

TIM: And it could be someone else.

CHRISTINE: Shouldst we follow them then? If they open the door then we couldst get out.

TIM: Good idea.

CHRISTINE: I think I can see someone in front.

TIM: We'd better be quick then, in case they close it again.

(They stop when they hear a roaring sound)

CHRISTINE: *(Frightened)* Lord Tim, the creature! I can see it!

TIM: Don't move...

(The creature gives a louder roar and there is the rattle of a cage.)

CHRISTINE: What is that?

TIM: *(Gets closer)* Look!

(He switches on his torch)

CHRISTINE: By my soul! Those teeth!

(Roar)

CHRISTINE: Verily I hath never seen such a beast!

TIM: That definitely *isn't* a dog. *(To Christine)* Let's get out of here.

(Roar and rattling on bars)

CHRISTINE: Wherein shalt we go?

TIM: Well, when we get out I'm going straight to the police.

CHRISTINE: The police?

TIM: Yes. Come on, Christine. That man's gone, I think. And look, the wall's open! This is a day I'm going to remember.

(They leave)

(Scene 2.6 - CUT to Int. Office. Door opens)

GUIDE: You called me, Mr Cross.

CROSS: Yes, I did. *(To the Doctor)* I'm sorry to have kept you, Doctor. I'll alert my personnel to keep an eye out for your friend. If you'll excuse me...

DOCTOR: Of course. Thank you for your help. *(Turns to leave, but then turns back)* Uh, before I go, I really don't think you should have *that* sitting on your table, in full view of everyone who comes in the room.

CROSS: It's gold.

DOCTOR: Yes, I thought so. A very *large* gold nugget.

CROSS: It's there for ornamental purposes.

DOCTOR: Who would have guessed? Good day.

(Doctor leaves)

CROSS: You were right. He does know what we're doing. We have to be careful. Did you see anyone down the caves?

GUIDE: No.

CROSS: The Doctor said his *friend's* down there.

GUIDE: Down there? I'd better close the door then. The creature's in the cave. *(Pause)* And I don't think the cage's locked.

CROSS: You didn't lock it? How stupid. If the Doctor's friend is really down there, and he follows... Well, I wouldn't like to be either of them.

GUIDE: *(Reaching in his pocket)* I'm pretty sure it's still unlocked. You called me back when I was putting the creature in and I came straight-away.

CROSS: Idiot! Get back there now and make sure you close that entrance. We don't want it getting out. *(Happily musing)* Imagine that. All the screaming. All the helpless people hiding away. All the terror. And I'd be in control...total control.

GUIDE: Just make sure you have your whistle...

(Scene 2.7 - CUT to Int. Caves. Entrance. The Doctor has just reached it. At this time almost everyone in the area has gone and it is fairly quiet, apart from occasional shouts and talk in the far background.)

DOCTOR: *(Shouting)* Christine! Christine! Can you hear me?

CHRISTINE: *(From far away)* My lord Doctor! I am here!

DOCTOR: Wait there! I'm coming!

(Very loud roar.)

CHRISTINE: *(Screams. Then...)* It is out!

(Scene 2.8 – CUT to Christine further into caves.)

TIM: Run, Christine!

(Sounds of the ferocious creature behind them. They're chased to the entrance.)

DOCTOR: *(Closer)* Christine, what was that?!

CHRISTINE: I do not know! But it is right behind us!

DOCTOR: This way! Quickly!

(They reach the exit and run out of the caves. The creature follows.)

(Scene 2.9 - CUT to Ext. Caves - Evening)

GUIDE: *(Seeing the three people running out.)* Hey! The caves are closed!

DOCTOR: Lock the gate!

GUIDE: *(Closer)* What?

DOCTOR: Lock the gate! There's something in there and it's after us!

(Creature roars as it gets to the caves entrance.)

CHRISTINE: It is here!

DOCTOR: Stay *extremely* still. *(To himself)* This reminds me of an encounter with a certain Raston Robot...

GUIDE: The creature!

(The Guide turns and runs. The creature escapes and eats the Guide who shouts, blowing his whistle to no avail.)

DOCTOR: Poor fellow.

TIM: We've got to get out of here before we're next!

DOCTOR: *(Quick introduction!)* Hello, I'm known as the Doctor. And you are?

TIM: This *isn't* the time!

DOCTOR: Ah yes. Quite right. Okay, now follow me over to the museum. We'll be safe inside. Slowly... We don't want to attract it's attention.

(Rattling on doors)

TIM: It's closed. The doors are locked.

(Growl from beast)

CHRISTINE: Doctor, the beast hath seen us!

DOCTOR: Right, don't panic! We have to close the main gate. The last thing we want is for it to get out into the town.

TIM: There's no time!

CHRISTINE: We need shelter from that demon!

DOCTOR: *(Calmer)* If we go out into the street it'll follow us and create havoc.

TIM: And if we stay here it'll eat us!

DOCTOR: We've got to take that chance.

CHRISTINE: *(Protesting)* Doctor!

DOCTOR: Follow me and don't attract its attention.

(Scene 2.10 - CUT to Cross's Office.)

CROSS: *(Looking through a window)* Look, Lesley. They're trying to get away, so foolish. Why don't they just give in to it. And to me?

FORREST: There's not too long to wait. Soon you shall have power.

CROSS: But "soon" is not enough. I want everyone to listen to me, to obey me. What more could anyone want?

FORREST: Not a lot. I think we should get everything ready. The time is right.

CROSS :Yes. *(Turning to Lesley)* Do you know what is really down in the caves, my dear? Do you want to know?

FORREST: What do you mean?

CROSS: You didn't expect I could be in charge with only that animal?

FORREST: Well, it did seem a trifle over ambitious. Is there another creature?

CROSS: Not another creature. I've kept it a secret from most people here for a long time. There are a lot of things in the caves you don't know about. Remember when the caves were being expanded?

FORREST: That was just after I started up here.

CROSS: One of the excavators and I were down there. He had told me that they couldn't expand any further as something was blocking the way. We found a section of *metal* buried behind a wall of rock and forced it open. Then there was a horrible roar and I saw something jump out. The creature killed the other fellow. I ran out, and as I got into the main caves I fell against a wall and was knocked unconscious. When I came to, the tunnel and that creature were gone. When I told people of what I'd discovered none of them believed me, of course. You believe me, don't you?

FORREST: Of course I do.

CROSS: I discovered some days later after looking back at that tunnel that when I pushed some of the stone away, the tunnel reappeared. I didn't understand it at the time, but now I do. Shall we go down into the caves? I'll show you what I discovered and then you will realise the meaning of what I found.

(Scene 2.11 - CUT to Doctor at Ext. Caves with creature.)

CHRISTINE: *(From a short way behind the gate. The Doctor has now reached it.)* Be wary, Doctor. The beast doth eye you.

(Creature growls)

DOCTOR: *(Gingerly)* Good...uh, "dog". Nice...whatever you are.

TIM: Come on! I'll help.

DOCTOR: *(Trying to move gate)* I would think they'd have a couple of staff moving this gate every day. Looks strong enough to stop people coming in when the caves are closed. But will it keep this animal from coming out?

(Creature runs forward.)

CHRISTINE: *(Screams)*

DOCTOR & TIM: *(Grunts as they free gate and shut it)*

(Shutting gate - metal clash. Sound of creature against gate trying to get at them.)

DOCTOR: There, it's shut! *(To creature)* Sorry, my unusual looking little beastie, but I wasn't planning on being part of today's menu.

TIM: I'm going to the police. They've got to know about this.

DOCTOR: And how do you think they would they help?

TIM: I don't know. I don't know about *any* of this! But at least I need to tell them about my friend.
(*Seriously*) He was killed by that creature.

DOCTOR: I'm sorry. But I'm afraid the police will be of very little assistance. They're not exactly equipped to deal with this sort of this thing, you know. Take a look at out little friend here. Recognise him?

TIM: No.

DOCTOR: I wouldn't think so. That's because it isn't from this planet.

TIM: What?!

DOCTOR: Imagine the headlines on all your newspapers if word spread. Think of the chaos. At least at the moment this thing can't get out.

CHRISTINE: It is trying, though!

(*Sounds of the creature biting at the gate; trying to force it open.*)

DOCTOR: I wonder how it got here. And do the staff at the caves know about it? If they did, how are they controlling it? Hmm...

TIM: The whistle!

DOCTOR: What whistle?

TIM: The creature had us cornered earlier, and there was a whistling sound and it turned away! It wasn't one of those whistles only dogs can hear. It was very high pitched and it seemed to, I don't know, like it.

DOCTOR: Really? That sounds extremely important. Why didn't you say that earlier. That little bit of information might have come in handy while it was trying to bite my arm off. Hmm... Can anyone here whistle?

TIM: Never been able to.

CHRISTINE: (*Whistles*)

DOCTOR: That's it Christine, though it doesn't look to be having any effect on the animal. Try a higher pitch.

CHRISTINE: (*Whistles at a higher pitch*)

TIM: It's stopped moving. It looks as if it's listening.

DOCTOR: Keep going.

CHRISTINE: *(Raises the pitch twice more)*

(The creature suddenly gives a large roar as the creature jumps up on the gate)

TIM: I think you've excited it!

DOCTOR: Stop whistling Chris. We don't want it coming over.

TIM: Well, it *looks* ready to jump. Do you think it can make it over the top of the gate?

DOCTOR: I wouldn't want to be around to find out. Everyone look about, see if you can find anywhere we can go. But don't make any sudden movements. Don't antagonise it.

CHRISTINE: There is a barn over there.

TIM: What's she talking about?

DOCTOR: Some sort of small warehouse. That looks like it'll do. All right, follow me very slowly and very quietly.

(As they move slowly towards the warehouse, Christine is watching the animal out of the corner of her eye.)

CHRISTINE: *(Wary)* It is watching us...

DOCTOR: Let's hope it will *continue* watching us.

CHRISTINE: Verily I doth wonder if there art *more* of them!

DOCTOR: We shan't jump to conclusions at the present time, Christine.

TIM: Nearly there. I hope it's not locked.

DOCTOR: So do I.

(There's a scream from behind and they turn to see the creature jumping up to a person nearby and killing them.)

TIM: Doctor...!

DOCTOR: It's too late. Into the warehouse as fast as you can.

(Sounds of door opening.)

(Scene 2.12 - CUT to Int. Warehouse. Door slides shut)

TIM: That was close.

DOCTOR: Now, we need to find something we can use to stop that creature.

TIM: You're going to kill it?

DOCTOR: Don't be ridiculous!

CHRISTINE: Verily, you wouldst not let such manner of beast loose in the shire, Doctor.

DOCTOR: Of course not. But there are better ways to go about stopping it than just killing the poor thing. Besides, I think it's been through enough already.

CHRISTINE: What do you mean?

DOCTOR: Didn't you notice its movements?

TIM: Yes, they were very jerky.

DOCTOR: A little like a robot whose joints haven't been oiled.

TIM: You're not saying that it's a robot?!

DOCTOR: Of course not. I'm just saying its not used to all this movement. Like a puppy that has just been born. Falling over because it isn't used to its legs.

TIM: A puppy?!

DOCTOR: I'm using it as an example. At the moment, I'm not quite sure *what* it is yet.

CHRISTINE: *(From a short way away)* Doctor, I've found something!

DOCTOR: *(Walking up to her)* Not exactly what I had in mind, but I don't think anyone would miss it. Well done.

TIM: You're going to stop it with a piece of wood?

DOCTOR: I don't think anyone else has a better use for it.

(There's another scream from outside)

DOCTOR: Still there. It must have got fed up with waiting for us. *(Pause)* You two stay here while I go out.

CHRISTINE: But...

DOCTOR: Don't argue with me Chris. I know what I'm doing. *(To himself)* I hope...

(The Doctor opens the door and leaves.)

TIM: He's daft if he thinks he's going to stop that thing with a piece of wood.

CHRISTINE: If my lord Doctor says he can do it, then verily he shalt succeed.

TIM: You really think so?

CHRISTINE: Aye, I do.

TIM: *(Sitting down)* So now we wait for him to come back.

CHRISTINE: He will return. When the Doctor says he will do something...

TIM: *(Continuing)*...he will. Yes, but with a creature like that outside... I hope he really *does* know what he's doing.

(Scene 2.13 - CUT to Caves.)

CROSS: Come along, Lesley. Mustn't slow down now. I want to show you everything. There's lots of secrets in my caves, hidden behind layers of rock.

FORREST: *(Uncertain)* What secrets?

CROSS: Lots of things. Most of the other caves staff know.

FORREST: Then why don't I?

CROSS: You're the receptionist.

FORREST: I take that as a compliment.

CROSS: I made everyone swear to secrecy, and now I'm showing you.

FORREST: So what's your secret? What's hidden behind this rock?

CROSS: Hit it and find out.

FORREST: Hit what?

CROSS: The rock! Hit it!

FORREST: *(Does as she's told. There's a metallic clatter)* What? I don't understand.

CROSS: This whole area, this entire cavern is against the side of a spaceship, buried through time under this rock and now uncovered. It can camouflage, change its appearance to fit in with the location. And that location is this rock. You're standing next to a spaceship, Mrs. Forrest.

FORREST: What?!

CROSS: Yes. And what do you think comes out of spaceships?

FORREST: Aliens?

CROSS: Aliens. And they're in there, Mrs. Forrest.

FORREST: What?!

CROSS: There's nothing to fear, I assure you. This discovery is going to make me rich!

FORREST: How? *(Turning to Cross)* What have you found inside that spaceship, Mr. Cross?

CROSS: I'll show you. See this metal plate? That's the door! Go on, open it.

(Fiddles with door and it slides open.)

CROSS: Now go in!

FORREST: I'm not going in there. It's all dark!

CROSS: Use my torch then! Now get in!

FORREST: You're mad! I'm not going any further!

CROSS: I want you to see what I discovered!

FORREST: You go in first.

CROSS: All right, give me the torch. *(Takes torch.)* Now follow me.

Cliffhanger

(Scene 2.14 - CUT to Inside Spaceship. "Zygon Ship" type background sound.)

FORREST: I don't believe it!

CROSS: I've been in here enough times to believe it. Now walk over to the corner.

FORREST: I can see a light!

CROSS: Yes.

FORREST: What is it?

CROSS: Have a closer look.

FORREST: No, I'm not going anywhere near that!

CROSS: Go on, there's no danger. It's perfectly safe.

FORREST: Only if you promise we can go straight after. This place is giving me the creeps!

CROSS: I promise.

FORREST: *(Steps forward)* That light, it's so bright! *(Forward a bit more.)* Wait, there's something there! *(Turns round. Scared)* Mr Cross, I want to go now. I don't want to be involved in any of this!

CROSS: Do you know what you're looking at?

FORREST: No! I just want to leave!

CROSS: It's gold. Real gold.

FORREST: But it's glowing!

CROSS: Yes. Have a closer look. Take some.

FORREST: No. You keep your gold, I'm going out and I'm calling the police!

(Forrest makes a mad rush to the door. There's a sudden explosion of noise)

FORREST: *(Screams as she is killed.)*

CROSS: You're going nowhere, Mrs. Forrest. Nowhere at all... *(Laughs maniacally.)*

(Cliffhanger. Roll credits)

Part Three

(Opening titles. Repeat cliffhanger. FADE OUT)

(Scene 3.1 - CUT to The Warehouse. It is quiet.)

TIM: He's been out there for five minutes!

CHRISTINE: What couldst he be doing?

TIM: What else would he do with a piece of wood?

CHRISTINE: Well...

TIM: Hit it?

(From outside are the sounds of roaring and the Doctor shouting.)

CHRISTINE : He is in trouble, I must help!

TIM: No, stay here. He told us not to leave.

CHRISTINE: I must!

(She rushes to the door and opens it, seeing what is happening outside. She starts whistling and the creature stops attacking the Doctor)

DOCTOR: No, Chris! Shut the door!

TIM: Christine, look out!

(The creature rushes towards Christine and Tim and Christine immediately bangs the door shut.)

DOCTOR: *(Quietly)* Thanks Christine... You just saved my life.

(Scene 3.2 - CUT back inside the warehouse. In the warehouse Chris and Tim can hear the creature banging at the door.)

TIM: Lean against the door as hard as you can!

(Groans as they force the door back so the creature can't get in.)

| CHRISTINE: We must do something!

(The banging sound stops.)

TIM: *(Hearing the noise has stopped)* It's gone.

CHRISTINE: Mayhaps it is trying to fool us!

TIM: No, I expect it's found another poor sod who happened to be passing.

CHRISTINE: The Doctor?

(Scene 3.3 - CUT to Inside Spaceship. Scene starts of quiet with noise of spaceship.)

CROSS: *(Seriously. Talking to Mrs. Forrest's dead body.)* My poor, dear Mrs. Forrest. You shouldn't have tried to escape. It's your own fault, you know. I didn't *force* you to die. You turned against us. You shouldn't have tried to leave. You should have waited...

VOICE: *(A powerful sounding, computerised, whispered echo.)* She was not suitable.

(Scene 3.4 - CUT to Inside Warehouse. There is a banging sound on the door)

TIM: What's that?

CHRISTINE: It has come back!

TIM: *(Rushing to door)* Don't let it in!

DOCTOR: *(From the other side)* Christine... Christine! It's me. Open up!

CHRISTINE: *(Excited)* Doctor!

(They open the door. The Doctor comes in.)

DOCTOR: Thank you. Are you both all right?

CHRISTINE: Verily.

TIM: About as right as one could be, considering...

DOCTOR: *(Patting Tim)* That's the spirit! Now, I've got an idea to stop this creature. We have to be quick so it doesn't get too far away. Chris, remember when you whistled and the creature calmed down?

CHRISTINE: I—

DOCTOR: And then when you stopped, it turned wild again. I think if you can whistle — as high as you can for as long as you can — we just might be able to “soothe the savage beast”.

TIM: That's taking an awful chance. How can you be sure something like that will work?

DOCTOR: I have it on the highest authority. I once saw Daffy Duck do it to the Tasmanian Devil.

TIM: *(To Christine)* He's nuts!

CHRISTINE: My lord hath vanquished many a demon.

TIM: You're *both* nuts.

DOCTOR: Positively crackers! *(Puts arm around Tim, drawing him close)* Now, while we take care of our new friend here, I want you to pop back down into the cave and see if you can find where he's been hiding all this time. That'll go a long way to telling us who's got him on the leash, so to speak.

TIM: What...what if there's more than one of them down there?

DOCTOR: Don't worry about that, old bean. I'm sure you can outrun them.

TIM: What?!

DOCTOR: If there were more than one, we would have seen them by now.

TIM: That's very reassuring. Um....can I take that wooden plank you were using?

DOCTOR: If you want, but its only use is that of self defence, I'm afraid. The creature didn't even flinch when I threw it in its direction. Its eyes never left me...

TIM: I don't think it's a dog.

DOCTOR: Nor do I. But when faced with an animal like that and the consequences of not doing anything, you only do what you can.

(Tim exits)

DOCTOR: Come along, Chris. Time for us to go hunting. I hope you know a good tune.

CHRISTINE: As long as you do not have to sing. We art trying to attract the beast, not frighten it away.

DOCTOR: There is not an ounce of pity in you, is there?

CHRISTINE: Only for those who must endure your howling.

(Scene 3.5 - CUT to Entrance to Caves area. Gate creeks open. Christine's whistling can be heard in the background.)

TIM: This has got to be the most daft idea anyone's ever had. Grubbing about in some underground pit looking for who-knows-what. If someone told me this morning that *this* is how I'd be spending my day, I'd have told him he needed his head examined. But now, here I am, grubbing about in some underground pit looking for who-knows-what. *(Stops short, realising...)* Who's the one who needs his head examined?

(Scene 3.6 - CUT to Outside Warehouse. Christine is still whistling, and at this time she's probably out of breath for whistling continuously.)

CHRISTINE: *(Stops whistling)*

DOCTOR: Why did you stop?

CHRISTINE: I am tired!

DOCTOR: *(Realising)* Of course, I apologise. Maybe I'll—

CHRISTINE: *No!* Please do not sing! I can go on.

(Christine starts whistling as they walk further away from the Warehouse.)

(Scene 3.7 - CUT to a distance away from the Doctor and Christine. This is where the animal is. Christine is whistling in the far distance but can be heard. The creature gives a whine showing that it can also hear. Then it scampers away towards the sound.)

(Scene 3.8 - CUT to inside entrance of caves.)

TIM: *(Voice echoing. Coming up. Irritated)* I was *just* here! All these stupid tunnels look alike! That cave shouldn't be *this* hard to find, even in *this* darkness.

(Walks further into the cave. He is now scared and it's showing in his voice. His words are now even more echoed.)

TIM: *(Talks as he walks further down the cave.)* I know it was around here somewhere...I *know* it. *(Trying to calm himself down)* Come on, keep your wits about you. You can do it. *(Looks at lights)* Thank goodness they at least left the electric lights on, otherwise I wouldn't be able to see anything! I would have thought they'd've been turned off by now, though. The caves *are* meant to be closed. Must be for security or something.

(Walks on for a short distance.)

TIM: Here it is, the Stalactite Cathedral. The entrance was around here somewhere...

(Scene 3.9 - CUT to area near warehouse. Christine is continuing to whistle)

CHRISTINE: *(Stops whistling)* Doctor, I can not continue any longer.

DOCTOR: All right, rest for a moment, Chris, but you must *try* to continue for as long as you can. We're all counting on you.

CHRISTINE: *(Sighs)*

(There's a snarl from close by.)

CHRISTINE: *(Gives a small cry.)*

DOCTOR: *(Quietly)* Now, Christine. Start whistling.

(Christine starts up again but is having trouble. Having not a lot of breath, and being really scared, to do it in. The snarl stops.)

DOCTOR: *(Quietly)* Keep going Chris. Yes...it's here.

(Chris is now terrified. Her whistling goes shaky.)

DOCTOR: *(To creature)* Come on puppy. Come on. I've got some nice kibble for you. *(He starts walking towards it.)*

(The creature suddenly snaps at the Doctor)

CHRISTINE: *(Suddenly stops)* Doctor!

(There's a roar as the creature leaps forward out of the trance.)

DOCTOR: No! Keep whistling, Chris! Don't stop for anything!

(Christine shakily starts up again.)

DOCTOR: *(To Chris)* That's it! Keep going for as long as you can.

(The Doctor walks up to the creature.)

DOCTOR: *(The sound is now close to the Doctor, with Christine's whistle further away.)* You're a strange thing aren't you. *(Pats it. There's a small groan.)* My, grandma, what big eyes you have. *(Picks up a piece of newspaper from the ground and wraps it round the animal's head.)* Hold still. There's a good...whatever you are. *(Looks in his pocket)* I should have an elastic band in here somewhere... *(Find it and pulls it out)* Ah! Here it is. *(Puts the band around the newspaper. To Christine)* You can stop now, Chris.

(She stops whistling, catching her breath)

CHRISTINE: Is it safe?

DOCTOR: For the moment. I've blinded it with this piece of newspaper! *(To himself, finishing task)* Useful things, newspapers.

CHRISTINE: Hath the beast been tamed?

DOCTOR: Calmed, more like it. Come on. We'd better get this poor creature away where it won't do any more harm.

CHRISTINE: It is still dangerous?

DOCTOR: Not at the moment. But for right now, I think the more important question we should be asking is *how* did this creature come to be here in the first place. *(To Christine)* Christine, can you tell me again what exactly you saw down in the caves?

(Scene 3.10 - CUT to Stalactite Cathedral in the caves. Tim is looking for the entrance to the hidden cavern. At the beginning only the cave sounds are heard and his footsteps.)

TIM: That metal plate. But *what's* it doing here? *(Taps on plate. There is a hollow sound)* Hollow! There must be something behind it! This plate isn't just stuck to the wall, that's for sure. *(Trying to dislodge plate)* Maybe I can force it off ...no. *(Sees something)* Hold on...this looks like a handle, or a switch...

(Scene 3.11 - CUT to area near warehouse. The Doctor, Christine and the creature...still unmoving.)

CHRISTINE: *(Pulling at Doctor)* Doctor! Doctor, what shalt we do now? You are just standing there doing nothing!

DOCTOR: I'm thinking about what you told me.

CHRISTINE: Shouldst you not dispose of this animal before it awakens?

DOCTOR: What would you suggest?

CHRISTINE: Kill it.

DOCTOR: No, I'm not going to just kill it.

CHRISTINE: Why?

DOCTOR: It's not very fair, is it? You can't just kill everything you see, especially something as unique as this. I think I might have a better idea than something so wasteful. It's a bit *risky* though.

CHRISTINE: *(Rolls eyes)* Why shouldst *this* be any different?

DOCTOR: We need to stand back as far as we can. Those buildings over there should be fine.

(They go back.)

CHRISTINE: What shalt we do?

DOCTOR: Not we, you. Whistle.

CHRISTINE: What?

DOCTOR: Whistle. Go on.

(Christine does so. The creature whines like a poor and helpless animal and moves towards them.)

CHRISTINE: It's coming toward us!

DOCTOR: Just as I thought! It heard the sound and came in this direction, but it couldn't see to attack us! I expect it's really confused, now.

CHRISTINE: It looks as still as death...

DOCTOR: Shall we get the creature into the warehouse? I don't think it'll do any harm if you keep it under control. *(Pause)* Back here, and whistle. This is a bit like that Pied Piper story...

(Scene 3.4 - CUT to Caves - Large cavern.)

TIM: I'm right, this *is* a handle of some sorts, so there *must* be something behind here! Well, whatever it is they went to so much trouble to keep secret, I want to find out! I've been through too much today to walk away empty-handed! *(Examining)* Now...how do you open it?

(He pushes the door and there's a click.)

TIM: *(Surprised)* That was easy.

(The door swings open. There's a sudden noise as he is attacked by the laser and he falls backwards shouting. The wooden plank falls to the floor and echoes loudly.)

CROSS: *(In the background, angrily)* What are you doing here?!

(Scene 3.5 – CUT to outside caves. Christine is continuing to whistle and lead the creature)

DOCTOR: We're nearly there Chris. *(Opens warehouse door)* Now, let it follow you into the warehouse. It won't hurt you.

(Christine goes into the warehouse followed by the creature. Then she stops whistling and hurries out. The Doctor closes the door.)

DOCTOR: There. Help me drag these barrels over to the door.

(They block the door with the barrels)

DOCTOR: Thank you. I think that's all the whistling you need to do for a while.

CHRISTINE: Verily mine lips shalt fall off 'ere I tune one more note.

DOCTOR: What would I do without you, hmm? (*Looking around*) Now, as we haven't seen Tim around for a bit, I think we should go down and join him, eh? Don't look so worried, Christine. We've got our little beastie locked up, what could possibly go wrong?

CHRISTINE: (*No answer*)

DOCTOR: Ah, yes. Well... Try not to worry *too* much. Come on.

(*Scene 3.6 - CUT to Caves. Footsteps of Doctor and Christine approach in tunnel*)

CHRISTINE: Dost thou not have a light? 'Tis as dark as the grave.

DOCTOR: (*Searching*) I've got one in here somewhere... Yes, here it is. A Tinytorch. Invented on Earth late this century. It continually folds up and outwards as much as you want, to any size needed. You can fit it almost anywhere. Useful little gadget.

CHRISTINE: It is very bright.

DOCTOR: Yes, it is. I forgot to mention you can also adjust its brightness! So are you going to show me that cavern you discovered?

CHRISTINE: It is down here. Just around that far turn.

DOCTOR: The tunnel's getting very small, isn't it.

CHRISTINE: 'Tis even smaller down here.

DOCTOR: No sign of Tim yet.

CHRISTINE: Nay. We are almost there. Through this gap.

(*They enter the large cavern.*)

DOCTOR: You're right, this is very large. (*Shouting*) Tim, are you here?

(*No answer.*)

CHRISTINE: Where is he?

DOCTOR: Perhaps he's looking at another tunnel. We didn't miss him outside, did we?

CHRISTINE: I did not see him.

DOCTOR: Nor did I. If he did come in the caves he must be around here somewhere. Either he'll find us or we'll find him. Now, where's the metal plate?

CHRISTINE: On the opposite side

DOCTOR: (*Swings torch over*) I see it. (*They walk over to the plate and the Doctor examines it.*)
Hmm... I may be wrong, but I think it's a door of some sort. Look, there's a handle, cleverly
disguised to look like a piece of metal jutting out. (*Sees something*) How very odd. (*To*
Christine) Did you notice this before?

CHRISTINE: The rock?

DOCTOR: That's what it *looks* like.

CHRISTINE: Aye. Tim and I saw it when we were down here afore.

DOCTOR: This wall is covered with this stuff. It *looks* just like the rock's surface, same shapes and
lines, same colourings, but it's some sort of *metal*! What would metal be doing in a cave this
old? (*Pause. Realises*) Unless it was put here...*before* the cave.

CHRISTINE: How couldst such be?

DOCTOR: I wonder... (*The Doctor bangs on the metal wall. It echoes hollow/metallic.*) Hollow.
(*To Christine*) You know Chris, I'm slowly beginning to understand what is happening here.
That creature, the cave entrance, the murders... Everything designed to protect whatever is
behind this wall. (*To Christine*) I should quite like to know what it is they went to so much
trouble to keep secret, wouldn't you?

CHRISTINE: Not as such.

DOCTOR: Where's your sense of adventure?

(*They hear Tim scream from inside the ship.*)

CHRISTINE: A banshee!

DOCTOR: Tim!

(*He runs up to the metal plate and starts banging on it loudly.*)

(*Scene 3.7 – CUT to inside ship. Banging can be heard. Tim abruptly stops screaming as the laser
burns into his body. He falls onto the floor unconscious.*)

VOICE: (*Angrily*) Explain the sound.

CROSS: I don't know. Someone must be outside. (*More to himself*) And I think I know who it is.

VOICE: This human is not suitable. Bring me another specimen.

CROSS: But if I open the door, the Doctor will get in and will see the ship! We don't want anyone
else unsuitable for your purposes getting in here.

VOICE: There are humans outside.

CROSS: Yes.

VOICE: Bring them to me.

CROSS: I don't think that's— *(Sound of laser. He shouts. Clasps his head.)* OK! Don't do that any more!

VOICE: Obey my commands!

CROSS: *(Going off)* As you say...

(Scene 3.8 – CUT to Doctor and Christine in caves.)

DOCTOR: Somehow we've got to get in there, Chris. Tim got in, so there must be a way.

(Door swings open.)

DOCTOR: Easier than I thought.

CHRISTINE: Do not go! It is a trap.

DOCTOR: Of course it is. But I'm never one to turn down an invitation. You can wait out here if you want.

CHRISTINE: Do not be long.

DOCTOR: I won't. Here, take my torch.

CHRISTINE: *(Uncertainly)* Thank you.

(The Doctor goes up to the door and enters.)

Cliffhanger

(Scene 3.9 – CUT to inside Spaceship.)

DOCTOR: I knew it. A spaceship. Had to be. Only way it could be embedded in the rock. Crash landed before the mountains were formed, eh Mr. Cross?

CROSS: Very intuitive, Doctor.

(Sees Tim on the floor.)

DOCTOR: Tim! *(To Cross)* What have you done to him?!

CROSS: I haven't done anything. He was not suitable for us.

DOCTOR: “Us”?

CROSS: The ship, actually. And I expect you'll be next.

(Lasers strike the Doctor)

DOCTOR: *(Cries out in pain)*

CROSS: Good bye...Doctor...

(Cliffhanger. Roll credits)

Part Four

(Opening titles. Repeat cliffhanger. Scene 4.1 continues. Laser stops abruptly)

DOCTOR: *(Drops on floor, gasping from pain)*

VOICE: This is not a human.

DOCTOR: Who was that?

CROSS: Our leader. The ship.

DOCTOR: The ship?

VOICE: Who are you?

DOCTOR: *(Brushes himself off)* You can call me the Doctor. And who, may I ask, are you? And where are you?

VOICE: I am everything; I am all around you. Who are you?

DOCTOR: I'm known as the Doctor!

VOICE: Who are you?

DOCTOR: I just told you.

VOICE: Who are you?

DOCTOR: The Doctor

VOICE: Who are you?

DOCTOR: I see. Listen, I'm not accustomed to answering questions from a computer. If you want to talk to me, I'll be happy to entertain someone who's flesh and blood.

(Laser sound.)

DOCTOR: *(Cries out as he is hit)*

(Laser stops.)

VOICE: I am nothing so simple as a computer. I am everything. Who are you?

CROSS: *(Looking around)* You thought *this* was a computer?

DOCTOR: Isn't it? Don't tell me you think it's anything more?

CROSS: Oh, it's much more, Doctor. Very much more.

VOICE: Tell me who you are.

DOCTOR: I don't listen to computers! (*Cries out as laser zaps him again*)

VOICE: Tell me who you are.

DOCTOR: (*To Cross*) See? It's programmed to repeatedly ask me who I am until I tell it. It's a stupid, *mindless* computer who thinks it's got lots of power.

VOICE: I am everything!

DOCTOR: (*Ignoring*) To it, it's real. To everyone else it's just a machine. Just like its pet, which incidentally, I've got locked up outside!

CROSS: You are wrong, Doctor.

VOICE: (*Voice higher pitch / To Christine*) Who are you?

(*Sound of laser striking Christine*)

DOCTOR: (*Turning*) What? (*Sees Christine*) Christine! (*To voice*) Stop, leave her alone!

CHRISTINE: (*Cries out as laser zaps her ,stops quickly, knocking her unconscious*)

VOICE: She was not suitable.

DOCTOR: What have you done?!

VOICE: She has no purpose. *You* are suitable.

DOCTOR: Suitable? Well, I applaud your taste. But “suitable” for what? (*No answer*) I see. Well, all right. I'll listen to your proposal, but only *if* you promise I can take Christine outside, out of harm's way. (*No answer*) I hope that means yes. (*To Cross / Not hiding his displeasure*) Would you be so kind as to bring Tim for me, Mr. Cross?

CROSS: (*Sarcastically*) My pleasure.

DOCTOR: (*Noticing*) Isn't that your receptionist.

CROSS: She *was*.

(*They exit the ship.*)

(*Scene 4.2 – CUT to cavern outside of ship. Doctor and Cross put down Christine and Tim*)

DOCTOR: So tell me, Cross, what has this overgrown adding machine promised you, eh? The secret codes to every Jumpman game? Unlimited rice pudding?

CROSS: I haven't the slightest idea why it considers you so suitable. You prattle on like a sideshow caller.

DOCTOR: (*Smug*) Maybe it just likes my face.

CROSS: If you must know, I'm in it for purely self-motivated reasons. Gold. Lots and lots of it.

DOCTOR: I see. And that nugget I saw on your desk earlier was part of it's promise?

CROSS: Only a *part*.

DOCTOR: Well, then you'll be very rich Mr. Cross. Very rich indeed. Until, that is, your benefactor has run out of uses for you and then you'll be killed like all the others I presume were killed down here.

CROSS: You do not *begin* to fathom—

DOCTOR: Of course I do! I'm *suitable*. It told me so! You're not, are you?

CROSS: I serve in my own capacity. It needs me just as much as it needs you.

DOCTOR: The question you should be asking yourself is *how long* will it need you?

CROSS: Return to the ship, Doctor. Your presence is required

DOCTOR: Why?

CROSS: Unfortunately, I am not privy to that information. All it asked was for me to bring people down to it for examination and that's what I've done. (*Gesturing*) Now...if you please...

DOCTOR: You're killing your own visitors for money?

CROSS: When I agreed I didn't know anyone was going to die.

DOCTOR: And you don't mind now?

CROSS: Why should I? Everyone dies eventually. We just bumped up the schedule a bit. And you'll be next if you continue to disobey.

DOCTOR: Look, as long as we're getting along so well, why don't you tell me how you stumbled across this magnificent find of yours. I mean, weren't you a little surprised to find a spaceship buried under the ground? Especially one that can camouflage with its surroundings?

CROSS: At the beginning, of course. But two months have passed since that time and now I fully understand. It's just the same as a chameleon but in a much larger scale.

DOCTOR: And the door at the entrance of the tunnel? That's one thing I'm not so sure about. How did you come across that?

CROSS: When the tunnel was being excavated and expanded outwards. For safety reasons we had to put in more supports, the other passages were discovered behind the walls. I knocked a stone out and it somehow made a complete wall disappear. That's when I found *this*.

DOCTOR: As simple as that?

CROSS: As simple as that. Many of history's greatest discoveries were made by accident.

DOCTOR: *(Droll)* How serendipitous. *(Thinking)* This whole area must be part of the same camouflaging spaceship.

CROSS: Enough talking. *(Pointing)* Inside.

DOCTOR: I can't just leave my friends lying down here! *(Quickly pointing / Loudly)* What are you doing here?

CROSS: *(Turning round)* What?

DOCTOR: *(Doctor applies Venusian Aikido)*

CROSS: *(Groaning)*

DOCTOR: *(Takes gun from Cross)* I'll just relieve you of that gun, if you don't mind. Can't have insane lunatics like you running around with weapons. Might shoot off a fingernail or something.

(Christine groans.)

DOCTOR: Christine! *(Goes over to her)* Chris, are you alright?

CHRISTINE: *(Rubbing head)* I am well...I think.

DOCTOR: There's a good girl. *(Stands up)* You made a quick recovery. Tim's still out, I'm afraid. I suppose he got a larger shock.

CHRISTINE: What happened?

DOCTOR: I'll tell you when you're up and about. You really should listen to what I say, you know. I told you to stay outside.

CHRISTINE: I'm sorry, my Lord Doctor. Please forgive me.

DOCTOR: I will, but next time don't get me so worried. *(Turning to Cross)* Now... *(Sees Cross gone)* Cross! He's gone!

(Scene 4.3 – CUT to Courtyard. The wind blows. Mr. Cross goes to the door of the warehouse and bangs on it angrily.)

CROSS: You'll pay for this, Doctor! This I promise!

(Small whine. He drags the things in front of the door away and forces the door open. As the door opens he blows on his whistle. He stops abruptly when he sees the newspaper tied on the animal's head.)

CROSS: What has he done to you?

(Creature whines softly. It likes Mr. Cross!)

(Scene 4.4 – CUT to Caves.)

DOCTOR: Can you stand?

CHRISTINE: Yes. I feel a little dizzy.

DOCTOR: I'm sure you do. We need to get out of here as quickly as possible. Our friend Cross will be coming back...and *with* his little pet. I don't think your whistling will have as much influence over it as he does.

CHRISTINE: Will Tim be all right?

DOCTOR: I don't know. I'm not sure I know *what's* going on anymore. Can you help me carry Tim here, Christine? If we both take one side we can get him out safely, then call an ambulance to take him away. Ready? Lift!

(Scene 4.5 – CUT to Courtyard. Animal growls quietly as Mr Cross takes the newspaper of its snout.)

CROSS: Come along, my little pet. You will sniff out The Doctor and his friends, won't you?

(Gives a blow on his whistle)

CROSS: That's it. Down there.

(Animal runs off to the direction of the caves. It knows what it's looking for)

(Scene 4.6 – CUT to inside caves. The Doctor and Christine are bringing Tim to the exit.)

DOCTOR: *(Groans)* Come on, almost there.

CHRISTINE: He is heavier than he looks!

DOCTOR: Yes... *(Grunts)* I know.

(Tim suddenly makes a noise)

CHRISTINE: Doctor!

DOCTOR: Quickly, set him on the ground.

(They set Tim on the ground)

TIM: What happened?

DOCTOR: It's all right. You're safe.

TIM: Are we...in the ship?

DOCTOR: No, we're in the upper caverns. Can you stand up?

TIM: I don't think so.

DOCTOR: It's very important that you try.

TIM: *(Finding it hard to speak)* Why?

DOCTOR: Our friend, Mr. Cross, may come down this tunnel at any moment with his little pet.

TIM: Oh! *(He stands up with difficulty)* That's all I needed...a little inspiration. *(Grunts from headache.)* Ow! How long before this headache disappears.

DOCTOR: *(Droll)* Get Christine to give you some white willow bark. That'll take care of it.

TIM: What happened after I went into the ship?

DOCTOR: It's a long story, but Christine will cut it short for me, won't you?

CHRISTINE: I will? Uh...well...

(There's a small whine. Then a scamper from far away.)

DOCTOR: Oh dear. Come on you two. As fast as you can.

CHRISTINE: What was that?

DOCTOR: I think Cross may have found what we did to his pet. I can't expect he's very pleased with us now.

TIM: Which way do we go?

DOCTOR: The exit is this way.

CHRISTINE: It's following us!

DOCTOR: We're nearly there!

(Tim is finding this hard going, still affected by the laser)

CHRISTINE: I can see the gate!

DOCTOR: Quickly!

(They rush up to it and bang the gate shut as the creature runs up and starts hitting at it)

DOCTOR: I don't think that gate will hold for long. It's tearing straight through the metal!

TIM: I need to rest... I don't think I can go on any more.

CHRISTINE: *(Whistles)*

DOCTOR: Our main priority is to get out of this area.

CHRISTINE: It's not working!

DOCTOR: No. I think we're it's targets.

TIM: We have to get out of here!

DOCTOR: This way!

CHRISTINE: Where are you leading us?

DOCTOR: Anywhere but here!

CHRISTINE: The present shop?

DOCTOR: No, the cafe. *(Looking)* Where's my sonic screwdriver?

CHRISTINE: I can't see the beast!

DOCTOR: Don't worry about that, it'll sniff us out!

CHRISTINE: There's the shop!

DOCTOR: Yes, that's it. *(Turning around)* Come on, Tim! You can make it!

(They have reached the café.)

CHRISTINE: It is locked!

DOCTOR: Don't worry. I've never let that stop me before.

TIM: What are you doing?

DOCTOR: Opening the door.

TIM: With that?

DOCTOR: (*Smug*) Oh ye of little faith.

(*Sonic screwdriver and door opens*)

DOCTOR: See. In you get.

(*Scene 4.7 – CUT to inside Cafe – Door shuts*)

TIM: I'll keep watch.

DOCTOR: Good idea. (*Reaches into pocket*) Uh...anyone want this?

TIM: A gun?

DOCTOR: Not mine. I took it from the manager.

TIM: I'll take it. (*Takes gun*) At least now I feel a *little* safer.

DOCTOR: (*Clapping hands together, summarising*) Now, let's see what we have here. We've got a computer underground which wants *me* for some reason and we have an animal which has been roaming the caves, searching for someone suitable and killing them if they're not. But the question is...for what purpose?

CHRISTINE: Verily 'tis a grievous riddle.

DOCTOR: Would you like a drink, you two? I expect there's something behind the counter.

CHRISTINE: (*Walking over*) I can not see any water barrels.

TIM: (*Going to the counter, has a look*) There's some Coke.

CHRISTINE: Coke?

TIM: Here.

CHRISTINE: (*Warily*) Thank you.

(*Tim goes back to the seat and opens the can. Takes a sip.*)

TIM: I needed that.

CHRISTINE: How does it open?

TIM: Give it to me.

(Flicks back the ring. There's a fizz.)

CHRISTINE: *(Startled)* Wizard's potion!

DOCTOR: It's a soft drink.

CHRISTINE: It does not feel soft.

TIM: *(Looking through window)* Still no sign.

DOCTOR: That's strange. *(Thinking)* Where was I? Ah, yes! And don't let's forget Mr Cross, either, following orders and doing anything for what he's been promised. *(Coming to conclusion)* Well, there's no two ways about it. I'm going to have to go back and find out what the computer wants, otherwise it'll keep searching for more people and kill anyone that isn't *suitable*. What do you think?

TIM: Sorry, I wasn't listening.

DOCTOR: Why do I bother sometimes?

CHRISTINE: I think it is a marvellous plan.

DOCTOR: Thank you. How about you two stay here while I go back to the caves.

CHRISTINE: 'Tis not wise for my lord to travel alone.

TIM: What if you need help? *(Pause)* What if *we* need help?

CHRISTINE: *(Sees creature)* The beast...!

(Creature attacks the door)

TIM: I didn't see it coming!

DOCTOR: Is there a back entrance?

TIM: Through here! The kitchen!

(The creature breaks through the front door)

CHRISTINE: It is inside!

CROSS: Doctor.

DOCTOR: Still chasing me up about your proposition?

CROSS: The only way out of here is through this door. There is no back entrance.

DOCTOR: You're not going to give up, are you?

TIM: *(Aiming gun)* Get out of the way!

DOCTOR: Tim, no!

(Gun fires and hits the creature which stops it.)

CHRISTINE: Thou didst best it!

(The ground suddenly starts shaking.)

CHRISTINE: The ground!

TIM: Earthquake!

(Items begin to fall off shelves, etc.)

CROSS: Don't move!

(The rumbling sound stops)

DOCTOR: Now that was an interesting coincidence.

CROSS: What do you mean?

DOCTOR: It happened just after Tim shot the creature. *(Turning to Tim)* Tell me, do you usually get earth tremors in this area?

TIM: No.

DOCTOR: So what was that? It was like the very ground was reacting to being shot rather than just the creature here.

CROSS: The ship...?

DOCTOR: Let's try a little experiment, shall we?

CHRISTINE: *(Sees Doctor approaching the creature)* Doctor, do not approach the demon! It may still be alive!

DOCTOR: There's nothing to worry about. *(To creature)* Is there, my little piranha fish? I promise this won't hurt...much.

(Tweaks creature which winces in pain, then there is another earthquake.)

CHRISTINE: *(Frightened)* Doctor!

(Earthquake ends)

DOCTOR: Now that was intensely interesting.

TIM: How can that be?

DOCTOR: The ship and the creature must be linked together by more than just ordinary means. Almost as if...as if they were in tune with each other. *(Refusing to believe)* But that's not possible!

CHRISTINE: Mayhaps they are more than they seem.

DOCTOR: I think you hit it on the head there, Christine. Maybe I've become too narrow in my view of things. *(To all)* There's only one conclusion, gentlemen. Both the creature and the ship...are alive.

CROSS: Impossible!

DOCTOR: *And...*they are both part of the same consciousness.

TIM: How could that be?

CROSS: I don't believe it.

DOCTOR: We are dealing with a very advanced form of life here.

TIM: What are we going to do now, Doctor?

DOCTOR: Shall we ask Mr Cross?

CHRISTINE: We will go back down into the caves.

CROSS: Yes.

(Scene 4.8 – CUT to caves on the way to spaceship.)

TIM: That animal hasn't done anything except follow us ever since we re-entered the caves!

DOCTOR: Yes, it seems to be in a daze, doesn't it. Probably making sure we don't get up to any funny business, right Mr. Cross.

CROSS: We are here.

(Mr Cross blows his whistle)

TIM: Time to find out what this spaceship really wants.

DOCTOR: Yes. I think we'll all go in this time, including our four-legged friend here.

CROSS: Why?

DOCTOR: I don't want anyone to feel left out. *(Bending down to animal)* I won't cooperate unless you leave my friends alone. All right?

(Animal growls)

DOCTOR: Good. *(Pats it)*

(Door to ship swooshes open)

DOCTOR: *(To Cross)* After you?

CROSS: *(Mildly irritated)* Hmm...

(Scene 4.9 – CUT to inside Spaceship.)

DOCTOR: *(Clears his throat)*

VOICE: You are back.

CROSS: Yes, I have brought the Doctor to you.

VOICE: You must free me!

DOCTOR: Free you?! You mean out of the ground, "free you"?

VOICE: I must be free!

DOCTOR: Well, no wonder you haven't found anyone suitable. What you ask is near impossible.

VOICE: You are suitable.

DOCTOR: And I'm flattered you think so. But still, I can't do it by myself. You're not exactly svelte.

VOICE: I have been stuck here for millions of years. You will help me!

DOCTOR: And if I don't?

(Sounds of laser)

DOCTOR: (*Shouts*)

(*Laser stops*)

DOCTOR: Don't do that again or I shall never help you!

CROSS: Please do it, Doctor.

DOCTOR: Begging now?

CROSS: All it wants to do is get out.

DOCTOR: How many lives has it taken to do just that?

VOICE: You will help. You are suitable.

DOCTOR: How did you compute that I was suitable?

VOICE: You are not from this planet. Your brain capacity is larger than a human being's.

DOCTOR: Do you think I'm going to *lift* you out of here? If you'll give me some idea as to how I should go about getting you out of here, I'll consider helping you.

VOICE: You *will* help us.

DOCTOR: (*Sighs*) I was forgetting you're only a computer.

(*There's a roar and the animal suddenly rushes at him..*)

CHRISTINE: Doctor!

DOCTOR: (*Loudly*) Stop it!

(*Creature stops automatically*)

DOCTOR: (*Softly / persuasively*) That's it.

CHRISTINE: It is watching you...

DOCTOR: Yes, waiting for me to do something. Is this *thing* really you?

VOICE: It is my creation.

DOCTOR: It's very clever. Projecting yourself into another object, made by you. I would have thought the power to do something like that would be enough to get out of here yourself.

VOICE: I do not know how.

DOCTOR: So I'm your only hope.

VOICE: You are suitable.

DOCTOR: *(To himself)* Here we go again.

(Laser fires down on The Doctor once more)

VOICE: *(Sounding even more powerful)* You will help.

DOCTOR: I'm *never* going to help you if you keep doing that!

(Everything goes quiet. Even the background spaceship sound fades)

DOCTOR: *(Quietly)* What now?

CHRISTINE: Doctor...

(Two roars)

TIM: Where'd that come from?!

CHRISTINE: *(Cries out as creatures leap at her.)*

DOCTOR: Christine, look out!

(The creatures stop short of Christine and assume a menacing stance toward her.)

CHRISTINE: *(Frightened)* Doctor...!

TIM: *(Slowly, other creature is by his legs.)* I think it's trying to make a deal with you.

(Another roar and a jumping sound from behind)

CROSS: Get away from me!

(Runs back)

CROSS: *(Loudly, to ship)* What are you doing?! I've *brought* this man to you! Give me my gold and we'll conclude our business!

(There's a snarl in reply. There are now three animals there, each growling occasionally)

DOCTOR: Everyone remain still. They won't hurt any of you as long as you remain calm.

TIM: Are you sure?

CROSS: I demand to have what you owe me!

(Laser sound. This time it's directed to the manager. Sound cuts off very quickly.)

CROSS: *(Groans)* I've helped you!

VOICE: Doctor, you will help me!

CROSS: *(To Tim)* Give me the gun.

TIM: Hey!

(Snarl)

TIM: Good dog...

CROSS: *(To ship)* I will have what you promised!

(Cross fires the gun at the animal guarding him which makes a loud explosion of noise.)

DOCTOR: Cross, no!

(The ground shakes violently then everything stops.)

DOCTOR: You fool! You don't know what you've done.

CHRISTINE: It's all quiet...

TIM: The creatures' stopped.

DOCTOR: I don't think that was a very good idea.

CHRISTINE: Doctor...

(The room starts to shake.)

CROSS: *(Shouting to ship)* I'm sorry!

DOCTOR: We need to get out of here.

CHRISTINE: What's happening?!

DOCTOR: Those creatures were part of the ship! It must have made itself more vulnerable by creating multiple projections of itself! When Cross destroyed one of them, it must have sent the ship into some type of psychosomatic shock!

(Laser starts. They all shout.)

TIM: The door, it's open!

DOCTOR: Come on!

(They get out of the ship and slam the door behind them.)

(Scene 4.10 - Outside ship - Caves. Very loud shaking.)

TIM: The cave's collapsing.

(A banging starts on the ship door behind them.)

CHRISTINE: Mr. Cross!

TIM: He's trapped inside!

DOCTOR: I have to get him out. You two get out of here as quick as you can!

TIM: *(Shouting because of the loud noise.)* Come on, Christine!

CHRISTINE: No! I will not leave the Doctor

TIM: *(Pulling)* Come on!

(Tim pulls Christine after him.)

DOCTOR: *(Goes to the door)* How do you open this. *(Banging gets more frantic.)* I think this is it.

(Door opens. Mr Cross comes out and they slam the door.)

CROSS: Thank you!

DOCTOR: Come on!

(A wall collapses behind them)

CROSS: The tunnel's blocked!

DOCTOR: No, down here!

(Running)

CROSS: *(Suddenly stopping)* Wait! It hasn't given me my gold!

DOCTOR: Are you insane?!

CROSS: I won't leave without it!

DOCTOR: *Cross!*

(More collapsing, taking out Cross)

(Scene 4.11 – CUT to cave entrance. Night time. Crickets in the bg, but can not be heard over the rumbling. Doctor make it out.)

TIM: Doctor! I thought you wouldn't make it!

CHRISTINE: You are safe!

(A final crash and the entrance caves in)

DOCTOR: *(Looking back)* Only just. Unfortunately, Mr. Cross wasn't so lucky.

(Rumbling is calming down.)

CHRISTINE: He shalt never get his gold now.

DOCTOR: No. Why do I always end up feeling sorry for these people?

(Shaking stops)

TIM: It's over.

DOCTOR: Yes.

TIM: No more Southbank Caves.

DOCTOR: No.

TIM: I wonder what they will say in the morning when it's found like this.

CHRISTINE: Doctor, why didn't you help it?

DOCTOR: How could I? I expect the ship's miles long. It was asking for the impossible.

CHRISTINE: So that's the end. Is it still down there?

DOCTOR: I'm afraid so. Sad, really. Shall we go Christine?

TIM: What?! Just like that? The authorities are going to want to know what happened here!

CHRISTINE: *(Ignoring)* Can I take another Coke?

DOCTOR: Did you like it?

CHRISTINE: Yes.

DOCTOR: Okay then. You can take...*(Emphasising)*...one.

TIM: Doctor...!

DOCTOR: *(Shaking Tim's hand)* Goodbye Tim. It was nice knowing you.

TIM: Uh, Yes. Well, *(Loudly)* goodbye Christine.

CHRISTINE: *(Further away)* Goodbye, Timothy!

Cliffhanger – Closing Joke

(Scene 4.11 – Fade up to café. All's quiet.. The Doctor comes up to Christine)

DOCTOR: Well, Christine, you ready to go?

CHRISTINE: Coming.

DOCTOR: How many drinks did I say?

CHRISTINE: One.

DOCTOR: How many are you carrying?

(Several cans fall onto the ground.)

DOCTOR: I don't think you'll want to open those now. You'll get a mess everywhere.

CHRISTINE: Sorry.

DOCTOR: You've got your drink, so shall we go?

CHRISTINE: Um, where?

DOCTOR: Back to the TARDIS. *(Pause)* What's that in your pocket?

CHRISTINE: *(Pause)* It's for you! I was going to give it to you as a *present*!

DOCTOR: How sweet. Are you going to give it to me then?

CHRISTINE: *(Reluctantly hands the can over)*

DOCTOR: *(Reading label)* Thank you very much! When we get back to the TARDIS, remind me to give you a tooth brush.

CHRISTINE: Yes milord.

(They walk away)

(Cliffhanger. Roll credits.)

(End)